

IMPROVED PHYSARUM POLYCEPHALUM SHORTEST PATH ALGORITHM  
WITH PRECONDITIONED ITERATIVE METHODS

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WITH PRECONDITIONED ITERATIVE METHODS**

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# ABSTRACT

## IMPROVED PHYSARUM POLYCEPHALUM SHORTEST PATH ALGORITHM WITH PRECONDITIONED ITERATIVE METHODS

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Algorithms for finding the shortest path has many applications in Computer Science, or in other areas of science and engineering. Network optimizations, artificial intelligence and robotics are just a few examples where efficient computation of the shortest path is needed. Various algorithms have been proposed to solve this fundamental problem. Physarum Solver is biologically inspired method that deals with this problem. In the end, a sparse linear system needs to be solved at each iteration of the algorithm. Direct and iterative solvers are two main classes of algorithms for solving sparse linear systems. Direct solvers are robust but they could consume a lot memory due to fill-in. In this thesis, Physarum Polycephalum Shortest Path algorithm is improved using preconditioned iterative methods. We study the convergence behavior as well as memory consumption of various solvers and preconditioners. We show that preconditioned iterative solvers are quite robust and requires much less memory and solution time.

Keywords: Physarum Polycephalum, Shortest Path, Preconditioned Iterative Methods

# ÖZ

## ÖN KOŞULLU YİNELEMELİ YÖNTEM İLE GELİŞTİRİLMİŞ PHYSARUM POLYCEPHALUM EN KISA YOL ALGORİTMASI

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En kısa yol problemi algoritmalarının Bilgisayar Bilimi içerisinde veya bilim ve mühendislik alanında pek çok uygulaması bulunmaktadır. Ağ optimizasyonu, yapay zeka ve robotik en kısa yol probleminin uygulama alanlarına örnektir. Pek çok algoritma bu problemi çözebilmek için öne sürülmüştür. Physarum Çözümü en kısa yol problemini çözebilen biyolojik olarak esinlenilmiş bir yöntemdir. Nihayetinde, algoritma içerisinde her iterasyonda karşımıza çözülmesi gereken seyrek doğrusal sistem çıkmaktadır. Direkt ve yinelemeli çözümler iki ana seyrek doğrusal sistem çözümleridir. Direkt Çözümler dayanıklı olmasına rağmen doldurulmuş hücreler sebebiyle fazla hafıza harcar. Bu tez çalışmasında, Physarum Polycephalum en kısa yol algoritması ön koşullu yinelemeli yöntemler ile geliştirilmektedir. Pek çok doğrusal sistem çözümleri ve önkoşulun yakınsama davranışı ve hafıza tüketimi üzerinde çalışılmıştır. Ön koşullu yinelemeli çözümlerin gayet dayanıklı olduğu ve daha az hafızaya ve zamana ihtiyaç duyduğu gösterilmiştir.

Anahtar Kelimeler: Physarum Polycephalum, En Kısa Yol Problemi, Ön Koşullu Yinelemeli Yöntemler

*To my family*

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## LIST OF ABBREVIATIONS

BiCG	Biconjugate Gradient
BiCGStab	Biconjugate Gradient Stabilized
ICHOL	Incomplete Cholesky
ILU	Incomplete LU
PCG	Preconditioned Conjugate Gradient
QMR	Quasi-Minimal Residual



# CHAPTER 1

## INTRODUCTION

The shortest path problem in graph theory is to find the minimum length route which connects two vertices. The problem differs according to type of graph that is handled. Graph can be undirected, directed, weighted or their combination or etc. Solution technique of the problem may vary from one type to another according to the application field of the problem.

The shortest path problem has emerged in many fields such as network optimizations [7], artificial intelligence [16] and robotics [9]. There have been many studies to come up with this problem. Dijkstra and Bellman-Ford algorithms can be given as an example of most known solution of the problem. As a matter of fact, development in the theory of the shortest path algorithms is still in progress. After all these studies, many bioinspired algorithms have appeared, for instance, genetic algorithm [1], ant colony algorithm [6] and Physarum Polycephalum algorithm [14].

Physarum Solver algorithm inspired from an amoeba-like organism behavior [11] in a labyrinth while finding shortest path by Tero, Kobayashi and Nakagaki [14]. They built a maze filled by Physarum Polycephalum and placed food sources at two locations. After a while, plasmodium form a path between two food sources with minimum length. Such behavior of this organism is due to its biological structure. Physarum Polycephalum is a unicellular amoeba like organism. It contains a network of tubes which transmits signals and nutrients all over its body. When the food sources were presented to plasmodium, it concentrated to food sources to absorb nutrients and the remaining tubes are the shortest path.

Physarum Solver differs from the classical shortest path algorithms in terms of being an iterative approach to the solution. In execution, it gradually eliminates the paths that are not between start and ending node or that are not the shortest path. Then, it reduces longer paths that connect start and ending node and reinforces the shortest one. Thus, it easily handles problems that have more than one shortest path contrary to some classical shortest path algorithms such as Dijkstra. Also, it is flexible according to classical algorithms because the stopping criteria of the algorithm changes accuracy rate of the solution. In classical algorithms, stopping criteria of the algorithm is not interrupted, it stops whenever the execution ends. On the contrary, Physarum Solver stops the execution according to stopping criteria defined before the execution.

In the Physarum Solver, a sparse linear system has to be solved in every iteration. As far as we know, in the literature, only direct solvers are used and large scale graphs are not studied. In this work we propose and use iterative solvers and study various preconditioning techniques. The reason is that direct solvers consume a lot of memory due to fill-in and great amount of time. In general, even if direct solvers are robust, namely they can solve systems that iterative solvers can not, iterative solvers have good performance on this algorithm.

We analyzed the convergence behavior, time and memory consumptions of different iterative methods and preconditioners. Results are shown where we compare the convergence rate, computation time and memory requirements for each of these methods against direct solver as well as against one another. At the end, we show that preconditioned iterative solvers are quite robust and requires much less memory and computation time.

This thesis is organized as follows. In Chapter 2, detailed explanation about Physarum Polycephalum shortest path algorithm and introduction about solving linear systems are given. In the following chapter, Methods and Motivation are described. In Chapter 4, programming and computing environment, and the experimental results are presented. Finally, in Chapter 5, conclusion and future work is stated.

## CHAPTER 2

### BACKGROUND AND RELATED WORK

#### 2.1 Physarum Polycephalum Shortest Path Algorithm

The plasmodium of true slime mould *Physarum Polycephalum* is a unicellular amoeba-like organism. It contains a tube network perform circulation of signals and nutrients through the body. Two food sources were positioned at different locations on the plasmodium was spread over the entire agar surface. Then, starved plasmodium concentrated at the food sources to absorb nutrients and the shape of the plasmodium became a path that connects two food sources in minimum length [11].

Tero, Kobayashi and Nakagaki claim that reason behind the organism behavior is that hydrostatic pressure along the tube [14]. If organism forms the thickest, shortest tubes, it enhances its survival for the following reasons: (1) the body area cover food sources and absorption nutrients is maximized and (2) the communication between the locations of two food sources is at most effective.

According to the experiment performed Tero et al., two rules specify changes in the tubular structure of the plasmodium [12]. The tubes that are not connected to a food source inclined to eliminate and if two or more tubes connect the same food sources, the lengthier tubes inclined to eliminate.

The tube network are formed in a specific direction driven by hydrostatic pressure due to rhythmic contractions. When food sources are placed at the agar surface filled with plasmodium, the oscillations between a food source and the adjacent tube are occurred. The sol in the food sources flows in and out of the tube, exchanges between

the two food sources. The sol flows through the tube that is because the pressure oscillation of food sources are different from each other. Thus, it can be said that one food source is the source and the other is the sink of sol flow [14].

### 2.1.1 Mathematical Model

In this section, Physarum Polycephalum shortest path algorithm mathematical model will be introduced. Mathematical model and physiological backgrounds are detailed in [14, 10]

Let  $G = (V, E)$  be a graph where  $V = v_0, \dots, v_n$  is the set of nodes and  $e_{ij}$  where  $i \neq j$  is the edge between  $v_i$  and  $v_j$  if it exists. There is a function  $L$  from  $E$  to  $R^+$  calculated length and assume that  $L(e_{ij}) = L(e_{ji})$ .  $G$  is considered a flow network  $v_0$  to  $v_n$  which source  $s$  is equal to  $v_0$  and target  $t$  is equal to  $v_n$ . Assume that there exactly one source and one target. For a path  $P = v_{\beta_0} \dots v_{\beta_k}$  in  $G$ , length of the  $P$  calculated as follows:

$$L(P) = \sum_{i=0}^{k-1} L(e_{\beta_i \beta_{i+1}}).$$

Let  $\tau$  indicate the time variable. For each node, the variable  $p_i(\tau)$  is pressure. For each edge,  $D_{ij}(\tau)$  is conductivity,  $Q_{ij}(\tau)$  is flux and  $L_{ij}$  is length. While  $p_i$ ,  $D_{ij}$  and  $Q_{ij}$  are variables changing with time,  $L_{ij}$  is a positive constant variable. Should be noted that  $D_{ij}$  is nonnegative for each edge.

The flux equation is an affinity of *Ohm's Law* for electric circuits and  $Q_{ij}$  is computed in this way:

$$Q_{ij} = \frac{D_{ij}}{L_{ij}}(p_i - p_j) = g_{ij}(p_i - p_j), \quad (2.1)$$

where  $g_{ij} = \frac{D_{ij}}{L_{ij}}$  is conductance of the edge  $e_{ij}$ . It can be seen in the equation that

$Q_{ij} = -Q_{ji}$  so if we applied the *Kirchhoff's Law* at each node:

$$\sum_{j \neq i} Q_{ij} = \begin{cases} I_0 & \text{if } i = 0, \\ 0 & \text{if } 0 < i < n, \\ -(I_0) & \text{if } i = n, \end{cases} \quad (2.2)$$

where  $I_0$  is the flux from the source node and it is a positive constant.

According to experimental results that tubes with smaller fluxes disappear while tubes with larger fluxes are reinforced [14]. Therefore, conductivity changes in time with regard to the flux  $Q_{ij}$ . Thus, the disappearance of the tubes is revealed by the destruction of the conductivity edges. The conductivity can be calculated as follows:

$$\dot{D}_{ij} = |Q_{ij}| - D_{ij}, \quad (2.3)$$

where  $\dot{x}$  denotes the derivative  $\frac{dx}{d\tau}$ .

After substitution equation 2.1 in equation 2.2

$$\sum_{j \neq i} g_{ij}(p_i - p_j) = \begin{cases} I_0 & \text{if } i = 0, \\ 0 & \text{if } 1 \leq i \leq n - 1, \end{cases} \quad (2.4)$$

where  $p_n = 0$  and  $g_{ij} > 0$  which give rise to the following linear system of equations:

$$Ap = b, \quad (2.5)$$

where

$$p = (p_0, p_1, \dots, p_{n-1})^t, \quad b = (I_0, 0, \dots, 0)^t, \quad (2.6)$$

and  $A = (A_{ij})$  is a square matrix of order  $n$  and computed as follows:

$$A_{ij} = \begin{cases} \sum_{l \neq i} g_{il} & \text{if } i = j, \\ -g_{ij} & \text{otherwise} \end{cases} \quad (2.7)$$

where  $i, j = 0, \dots, n - 1$ . It is proved that the coefficient matrix  $A$  is symmetric nonsingular M-matrix in [10].

### 2.1.2 Algorithm

Algorithm 1 is the pseudocode for Physarum Polycephalum shortest path algorithm. It is clear that, it is an iterative solution for the shortest path problem. In every iteration flux  $Q_{ij}$ 's are changed so conductivity  $D_{ij}$ 's are also changed.

---

#### Algorithm 1 Physarum Polycephalum Shortest Path Algorithm

---

```

1: //  $L$  is an  $n \times n$  matrix,  $L_{ij}$  denotes the length between  $v_i$  and  $v_j$ .
2: //  $s$  is the source node and  $t$  is the sink node.
3: //  $I_0$  is the flux from the  $s$ .
4:  $D_{ij} \leftarrow (0, 1](\forall i, j = 1, 2, \dots, n)$ 
5:  $Q_{ij} \leftarrow 0(\forall i, j = 1, 2, \dots, n)$ 
6:  $A_{ij} \leftarrow 0(\forall i, j = 1, 2, \dots, n)$ 
7:  $g_{ij} \leftarrow 0(\forall i, j = 1, 2, \dots, n)$ 
8:  $p_i \leftarrow 0(\forall i, j = 1, 2, \dots, n)$ 
9:  $b = [I_0, 0, 0, \dots, 0]^T$ 
10:  $count \leftarrow 1$ 
11: repeat
12:    $g_{ij} \leftarrow \frac{D_{ij}}{L_{ij}}(\forall i, j = 1, 2, \dots, n)$ 
13:    $A_{ij} = \begin{cases} \sum_{l \neq i} g_{il} & \text{if } i = j, \\ -g_{ij} & \text{otherwise} \end{cases}$ 
14:   solve  $Ap = b$  where  $(\forall i, j = 1, 2, \dots, n - 1)$ 
15:    $p_n \leftarrow 0$ 
16:    $Q_{ij} \leftarrow g_{ij} \times (p_i - p_j)$ 
17:    $D_{ij} \leftarrow |Q_{ij}|$ 
18:    $count \leftarrow count + 1$ 
19: until a termination criterion is met

```

---

Execution continues until the termination criteria is met. To break out the execution, conductivity values of nodes which are composed of minimum length path, are monitored to determine that there is no changing in values. If so, iteration halts. Another approach to end execution is limiting the iteration count. When iteration count has reached maximum value, execution ends.

Clearly, for large problems the most time consuming operation of the algorithm is expected to be Step 14 where the sparse linear system is solved. In the literature, there is not much attention paid on various solution strategies, simply a dense or a sparse direct solver is often used [17, 18, 15].

## 2.2 Linear Algebra Terminology

This section includes definition of some main and most frequent notions in linear algebra used throughout this thesis.

- A matrix is sparse if it is primarily composed of zeros.
- A matrix  $A$  is symmetric if it is equal to its transpose  $A = A^T$ .
- A matrix is positive-definite if  $x^T Ax > 0$  for all non-zero vectors  $x \in \mathbb{R}^n$ .
- A *Krylov subspace of dimension  $n$*  composed of a linear combination of the vectors  $b, Ab, \dots, A^{n-1}b$  where  $A$  is matrix and  $b$  is a vector.
- $p_{k-1}$  and  $p_k$  are  $A$ -conjugate or conjugate with regard to  $A$  if  $p_{k-1}^T A p_k = 0$ .
- A matrix is nonsingular if there is a unique solution given by  $x = A^{-1}b$  where  $Ax = b$ .

## 2.3 Solving Linear Systems

Consider a linear system.

$$Ax = b$$

where  $A \in \mathbb{R}^{n \times n}$  is a large and sparse nonsingular coefficient matrix and  $x, b \in \mathbb{R}^n$  are the solution and right-hand-side vectors.

Sparse linear systems can be solved using direct or iterative methods. In direct solvers, Gaussian Elimination or other factorization techniques are used to reduce the system in a simpler form, then the solution is obtained finite number of arithmetic

operations. On the other hand, iterative methods start with an initial guess and try to get more accurate solutions to a linear system at each step.

Direct solvers are widely preferred due to their reliability and being predictable in time and memory usage. Nonetheless, direct solvers usually require a lot of memory for solving large scale problems. Problems appearing from discretization of three dimensional partial differential equations is just one example of such problems where direct solvers usually have difficulty. For these problems, iterative methods could be used due to the fact that they usually require less storage and hence less time to solution. However, iterative solvers are not robust as direct solvers [3]. Iterative solvers without a preconditioner is usually not practical since they require a lot of iterations to converge. Therefore, preconditioners are used for both improving the number of iterations and the robustness.

Preconditioning involves transforming the linear system into another system where the eigenvalue distribution of the coefficient matrix is more favorable (clustered around 1) for iterative solvers to converge. The following shows left preconditioning,

$$M^{-1}Ax = M^{-1}b$$

which has the same solution vector  $x$  as the original system. But the coefficient matrix  $M^{-1}A$  may be better conditioned than  $A$  if  $M$  is chosen properly.

There are many options to find preconditioning a matrix  $M$ , but it must satisfy a few constraints. First of all, it is expected to improve the convergence of the iterative method. Second, the eigenvalues of  $M^{-1}A$  should be clustered more around 1 and  $M$  should be nonsingular [13].

## 2.4 Gaussian Elimination

Gaussian elimination is a method of solving linear systems by eliminating unknowns and reducing the problem into systems of equations where the coefficient matrices are lower and upper triangular. In other words, if we reduce a linear system  $Ax = b$  into an equivalent system  $Ux = g$ .  $U$  is upper triangular matrix. Hence, the system can be solved using back-substitution in which we start from the lowest unknown and sweep

upwards. To reduce system in the triangular form  $Ux = g$ , some row operations are performed.



## CHAPTER 3

### METHODS AND MOTIVATION

In previous section, background information about solving linear systems and preconditioning techniques are given. In this chapter, linear solvers and preconditioning methods which are used in implementation are explained.

#### 3.1 Direct Solver

Direct solver is the solver of choice in the literature for Physarum Polycephalum shortest path algorithm. And hence, we use it as a basis comparison for our study in this thesis. Since the implementation were performed on Matlab, *mldivide* operation were used as direct solver. *mldivide* algorithm first determines which direct method to use based on the coefficient matrix type. Due to coefficient matrix in Physarum Solver is symmetric positive definite matrix, *mldivide* selects Cholesky Factorization. This operation in Matlab is using the Cholesky factorization implementation CHOLMOD [4] which is a part of SuitSparse package.

##### 3.1.1 Cholesky Factorization

When coefficient matrix is symmetric and positive definite, the system can be solved using the Cholesky Factorization. The idea of the Cholesky Factorization is that reducing coefficient matrix  $A$  into product of lower triangular matrix  $L$  and its transpose such that

$$A = LL^T$$

so that solving linear system  $Ax = b$  turn into solving two triangular systems

$$Ly = b \text{ and } L^T x = y.$$

- The system  $Ly = b$ , written as follows

$$Ly = \begin{pmatrix} l_{1,1} & \cdots & 0 \\ \vdots & \ddots & \vdots \\ l_{n,1} & \cdots & l_{n,n} \end{pmatrix} \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} = \begin{pmatrix} b_1 \\ \vdots \\ b_n \end{pmatrix}$$

$(y_i)$  where  $1 \leq i \leq n$  values are calculated as follows

$$\begin{aligned} l_{11}y_1 = b_1 &\Rightarrow y_1 = (l_{11})^{-1}b_1 \\ l_{21}y_1 + l_{22}y_2 = b_2 &\Rightarrow y_2 = l_{22}^{-1}(b_2 - l_{21}y_1) \\ &\vdots \\ \sum_{j=1}^n l_{nj}y_j = b_n &\Rightarrow y_n = l_{nn}^{-1} \left( b_n - \sum_{j=1}^{n-1} l_{nj}y_j \right) \end{aligned}$$

- Similarly the system  $L^T x = y$ , written as follows

$$L^T x = \begin{pmatrix} l_{1,1} & \cdots & l_{1,n} \\ \vdots & \ddots & \vdots \\ 0 & \cdots & l_{n,n} \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$$

$(x_i)$  where  $1 \leq i \leq n$  values are calculated using backward substitution, as follows

$$\begin{aligned} l_{nn}x_n = y_n &\Rightarrow x_n = (l_{nn})^{-1}y_n \\ &\vdots \\ \sum_{j=1}^n l_{j1}x_j = y_1 &\Rightarrow x_1 = l_{11}^{-1} \left( y_1 - \sum_{j=2}^n l_{j1}x_j \right) \end{aligned}$$

Algorithm for computing lower triangular matrix L is described below.

$$a_{ij} = (LL^T)_{ij} = \sum_{k=1}^n l_{ik}l_{jk} = \sum_{k=1}^{\min(i,j)} l_{ik}l_{kj}, \quad 1 \leq i, j \leq n$$

$l_{pq} = 0$  if  $1 \leq p < q \leq n$  because  $L$  is lower triangular matrix. Because of  $A$  being symmetric, the upper triangular part of  $A$  identities must satisfy  $i \leq j$ , and the entries  $l_{ij}$  simply like that

$$a_{ij} = \sum_{k=1}^i l_{ik}l_{jk}, \quad 1 \leq i, j \leq n$$

All entries of  $L$  can be computed by reading the columns of  $A$  in increasing order.

1. for  $i = 1$ , the first column of  $L$  is

$$\begin{aligned} a_{11} = l_{11}l_{11} &\Rightarrow l_{11} = \sqrt{a_{11}} \\ a_{12} = l_{11}l_{21} &\Rightarrow l_{21} = l_{11}^{-1}a_{12} \\ &\vdots \\ a_{1n} = l_{11}l_{n1} &\Rightarrow l_{n1} = l_{11}^{-1}a_{1n} \end{aligned}$$

2. for  $i \geq 1$ , while computing the  $(i - 1)$  columns of  $L$  assumed to be already computed. Then,  $i^{th}$  column of  $A$  is given below:

$$\begin{aligned} a_{ii} = \sum_{k=1}^i l_{ik}l_{ik} &\Rightarrow l_{ii} = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \right)^{\frac{1}{2}} \\ a_{ii+1} = \sum_{k=1}^i l_{ik}l_{i+1k} &\Rightarrow l_{i+1i} = l_{ii}^{-1} \left( a_{ii+1} - \sum_{k=1}^{i-1} l_{ik}l_{i+1k} \right) \\ &\vdots \\ a_{in} = \sum_{k=1}^n l_{ik}l_{nk} &\Rightarrow l_{ni} = l_{ii}^{-1} \left( a_{in} - \sum_{k=1}^{i-1} l_{ik}l_{nk} \right) \end{aligned}$$

### 3.2 Preconditioned Iterative Methods

Iterative methods can be expressed as

$$x^k = Bx^{k-1} + c$$

where  $k = 1, 2, \dots$  is the iteration count. If a method has variables like  $B$  and  $c$  that does not change in every iteration, it is stationary method. Otherwise, it is a

nonstationary method. Jacobi and Gauss-Seidel are examples of stationary methods, and Krylov Subspace family methods are examples of nonstationary methods [2].

Krylov Subspace methods can handle large general sparse matrices. Besides their performance can be enhanced using preconditioner techniques. As a consequence of this, Preconditioned Conjugate Gradient, Biconjugate Gradient Stabilized and Quasi Minimal Residual which are Krylov Subspace methods were used in Physarum Solver implementation. These methods are introduced and explained in this section.

### 3.2.1 Preconditioned Conjugate Gradient

Preconditioned Conjugate Gradient (PCG) method solves sparse linear systems whose coefficient matrix is symmetric and positive definite and there is a preconditioner  $M$  that is also symmetric and positive definite.

PCG starts with an initial guess of the solution, initial residual and initial search direction and at each iteration the iterates and the residuals are updated using the search directions. The residuals generated at each steps are orthogonal to Krylov subspace defined by  $b$  and  $A$ . Update scalars are used to ensure orthogonality conditions. These conditions diminishes the distance to true solution.

The iterates  $x^{(i)}$  calculated in every iteration as follows

$$x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)} \quad (3.1)$$

where  $\alpha_i$  is update scalar and  $p^{(i)}$  is search direction vector. The residuals  $r^{(i)} = b - Ax^{(i)}$  are updated like that

$$r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)} \text{ where } q^{(i)} = Ap^{(i)}. \quad (3.2)$$

The update scalar  $\alpha_i$  is computed as

$$\alpha_i = \frac{r^{(i-1)T} r^{(i-1)}}{p^{(i)T} Ap^{(i)}}. \quad (3.3)$$

The search direction  $p^{(i)}$  is computed in every iteration using the residuals

$$p^{(i)} = r^{(i)} + \beta_{i-1} p^{(i-1)} \quad (3.4)$$

where  $\beta_i = \frac{r^{(i)T} r^{(i)}}{r^{(i-1)T} r^{(i-1)}}$  ensures that  $p^{(i)}$  and  $Ap^{(i-1)}$  are orthogonal. Also,  $\beta_i$  make sure that  $r^{(i)}$  and  $r^{(i-1)}$  are orthogonal.

Algorithm 2 is the pseudocode for the Preconditioned Conjugate Gradient method [2]. If we choose  $M = I$  then we can obtain unpreconditioned version of the Conjugate Gradient Algorithm.

---

**Algorithm 2** Preconditioned Conjugate Gradient Method

---

- 1: Compute  $r^{(0)} = b - Ax^{(0)}$  for some initial guess  $x^{(0)}$
  - 2: **for**  $i = 1, 2, \dots$  **do**
  - 3:     **solve**  $Mz^{(i-1)} = r^{(i-1)}$
  - 4:      $\rho_{i-1} = r^{(i-1)T} z^{(i-1)}$
  - 5:     **if**  $i = 1$  **then**
  - 6:          $p^{(1)} = z^{(0)}$
  - 7:     **else**
  - 8:          $\beta_{i-1} = \rho_{i-1} / \rho_{i-2}$
  - 9:          $p^{(i)} = z^{(i-1)} + \beta_{i-1} p^{(i-1)}$
  - 10:     **end if**
  - 11:      $q^{(i)} = Ap^{(i)}$
  - 12:      $\alpha_i = \rho_{i-1} / p^{(i)T} q^{(i)}$
  - 13:      $x^{(i)} = x^{(i-1)} + \alpha_i p^{(i)}$
  - 14:      $r^{(i)} = r^{(i-1)} - \alpha_i q^{(i)}$
  - 15:     check convergence; continue if necessary
  - 16: **end for**
- 

### 3.2.2 Biconjugate Gradient Stabilized Method

The Biconjugate Gradient (BiCG) method is applicable for nonsymmetrical systems in addition to symmetrical systems. BiCG method uses two mutual orthogonal subspaces to ensure the orthogonality of the residuals.

The update process in each iteration is augmented with respect to Preconditioned Conjugate Gradient method. Processes are similar but based on  $A^T$  instead of  $A$ . So residuals are updated as

$$r^{(i)} = r^{(i-1)} - \alpha_i A p^{(i)}, \quad \hat{r}^{(i)} = \hat{r}^{(i-1)} - \alpha_i A^T \hat{p}^{(i)},$$

and search directions are updated as

$$p^{(i)} = r^{(i-1)} - \beta_{i-1} p^{(i-1)}, \quad \hat{p}^{(i)} = \hat{r}^{(i-1)} - \beta_{i-1} \hat{p}^{(i-1)}.$$

The update scalars

$$\alpha_i = \frac{\hat{r}^{(i-1)T} r^{(i-1)}}{\hat{p}^{(i)T} A p^{(i)}}, \quad \beta_i = \frac{\hat{r}^{(i)T} r^{(i)}}{\hat{r}^{(i-1)T} r^{(i-1)}}$$

ensure the bi-orthogonality condition

$$\hat{r}^{(i)T} r^{(j)} = p^{(i)T} A p^{(j)} = 0 \quad \text{if } i \neq j.$$

Although BiCG consumes less time while constructing basis vectors and less data storage, several variants of BiCG have been proposed to improve its convergence. The Biconjugate Gradient Stabilized is one of these variants.

The Biconjugate Gradient Stabilized method differs from BiCG in minimizing residual vector which leads to significantly smoother convergence behavior. Additionally, BiCGStab handles the irregular convergence patterns that may emerge squaring the residual polynomial [2].

Algorithm 3 is the pseudocode for the Preconditioned Biconjugate Gradient Stabilized method [2].  $M$  is the preconditioner.

---

**Algorithm 3** Biconjugate Gradient Stabilized Method

---

- 1: Compute  $r^{(0)} = b - Ax^{(0)}$  for some initial guess  $x^{(0)}$
- 2: Choose  $\tilde{r}$  (for example,  $\tilde{r} = r^{(0)}$ )
- 3: **for**  $i = 1, 2, \dots$  **do**
- 4:      $\rho_{i-1} = \tilde{r}^T r^{(i-1)}$
- 5:     **if**  $\rho_{i-1} = 0$  **then method fails**
- 6:     **end if**
- 7:     **if**  $i = 1$  **then**
- 8:          $p^{(i)} = r^{(i-1)}$
- 9:     **else**
- 10:          $\beta_{i-1} = (\rho_{i-1}/\rho_{i-2})(\alpha_{i-1}/\omega_{i-1})$
- 11:          $p^{(i)} = r^{(i-1)} + \beta_{i-1}(p^{(i-1)} - \omega_{i-1}v^{i-1})$
- 12:     **end if**
- 13:     solve  $M\tilde{p} = p^{(i)}$
- 14:      $v^{(i)} = A\tilde{p}$
- 15:      $\alpha_i = \rho_{i-1}/\tilde{r}^T v^{(i)}$
- 16:      $s = r^{(i-1)} - \alpha_i v^{(i)}$
- 17:     check norm of  $s$ ; if small enough: set  $x^{(i)} = x^{(i-1)} + \alpha_i \hat{p}$  and stop
- 18:     **solve**  $M\hat{s} = s$
- 19:      $t = A\hat{s}$
- 20:      $\omega_i = t^T s / t^T t$
- 21:      $x^i = x^{(i-1)} + \alpha_i \hat{p} + \omega_i \hat{s}$
- 22:      $r^i = s - \omega_i t$
- 23:     check for convergence; continue if necessary
- 24:     for continuation it is necessary that  $\omega_i \neq 0$
- 25: **end for**

---

BiCGStab algorithm has two checkpoints per iteration for the stopping criterion. The method may converge at the first test on the norm of  $s$  then the following update could be numerically unreliable. In addition, stopping in the first half of the iteration saves a few unnecessary operations.

### 3.2.3 Quasi Minimal Residual

The Quasi-Minimal Residual algorithm proposed by Freund and Nactigal [8] to solve nonsingular, non-Hermitian linear systems. CG-type methods for example Biconjugate Gradient method shows a rather irregular convergence behavior moreover breakdowns may arise. QMR intends to handle these problems.

Algorithm 4 is the pseudocode for the Preconditioned Quasi Minimal Residual method [2].  $M_1$  and  $M_2$  used as a preconditioner.

---

#### Algorithm 4 Quasi Minimal Residual Method

---

```

1: Compute  $r^{(0)} = b - Ax^{(0)}$  for some initial guess  $x^{(0)}$ 
2:  $\check{v}^{(1)} = r^{(0)}$ ; solve  $M_1 y = \check{v}^{(1)}$ ;  $\rho_1 = \|y\|_2$ 
3: Choose  $\check{\omega}^{(1)}$ , (for example  $\check{\omega}^{(1)} = r^{(0)}$ )
4: solve  $M_2^t z = \check{\omega}^{(1)}$ ;  $\xi_1 = \|z\|_2$ 
5:  $\gamma_0 = 1$ ;  $\eta_0 = -1$ 
6: for  $i = 1, 2, \dots$  do
7:   if  $\rho_i = 0$  or  $\xi_i = 0$  then method fails
8:   end if
9:    $v^{(i)} = \check{v}^{(i)} / \rho_i$ ;  $y = y / \rho_i$ 
10:   $w^{(i)} = \check{\omega}^{(i)} / \xi_i$ ;  $z = z / \xi_i$ 
11:   $\delta_i = z^T y$ ;
12:  if  $\delta_i = 0$  then method fails
13:  end if
14:  solve  $M_2 \check{y} = y$ 
15:  solve  $M_1^T \check{z} = z$ 
16:  if  $i = 1$  then
17:     $p^{(1)} = \check{y}$ ;  $q^{(1)} = \check{z}$ 
18:  else
19:     $p^{(i)} = \check{y} - (\xi_i \delta_i / \epsilon_{i-1}) p^{(i-1)}$ 
20:     $q^{(i)} = \check{z} - (\rho_i \delta_i / \epsilon_{i-1}) q^{(i-1)}$ 
21:  end if

```

---

---



---

```

22:    $\check{p} = Ap^{(i)}$ 
23:    $\epsilon_i = q^{(i)T} \check{p}$ ;
24:   if  $\epsilon_i = 0$  then method fails
25:   end if
26:    $\beta_i = \epsilon_i / \delta_i$ ;
27:   if  $\beta_i = 0$  then method fails
28:   end if
29:    $\check{v}^{(i+1)} = \check{p} - \beta_i v^{(i)}$ 
30:   solve  $M_1 y = \check{v}^{(i+1)}$ 
31:    $\rho_{i+1} = \|y\|_2$ 
32:    $\check{\omega}^{(i+1)} = A^T q^{(i)} - \beta_i \omega^{(i)}$ 
33:   solve  $M_2^T z = \check{\omega}^{(i+1)}$ 
34:    $\xi_{i+1} = \|z\|_2$ 
35:    $\theta_i = \rho_{i+1} / (\gamma_{i-1} |\beta_i|)$ ;  $\gamma_i = 1 / \sqrt{1 + \theta_i^2}$ ;
36:   if  $\gamma_i = 0$  then method fails
37:   end if
38:    $\eta_i = -\eta_{i-1} \rho_i \gamma_i^2 / (\beta_i \gamma_{i-1}^2)$ 
39:   if  $i = 0$  then
40:      $d^{(1)} = \eta_1 p^{(1)}$ ;  $s^{(1)} = \eta_1 \check{p}$ 
41:   else
42:      $d^{(i)} = \eta_i p^{(i)} + (\theta_{i-1} \gamma_i)^2 d^{(i-1)}$ 
43:      $s^{(i)} = \eta_i \check{p} + (\theta_{i-1} \gamma_i)^2 s^{(i-1)}$ 
44:   end if
45:    $x^{(i)} = x^{(i-1)} + d^{(i)}$ 
46:    $r^{(i)} = r^{(i-1)} - s^{(i)}$ 
47:   check for convergence; continue if necessary
48: end for

```

---

### 3.3 Preconditioning Techniques

Preconditioning is essential for the effective use of iterative solvers. While improving spectral properties of coefficient matrix, the linear system is transformed into a more

favorable condition. Hence a good preconditioner should meet some requirements:

- The preconditioner should reduce the number of iterations.
- Constructing and applying the preconditioner should not be expensive computationally or in terms of storage.

### 3.3.1 Diagonal (Jacobi) Preconditioner

Diagonal preconditioner generated by getting diagonal entries of coefficient matrices and putting these entries into preconditioner matrix diagonal.

$$m_{ij} = \begin{cases} a_{ij} & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$

Memory usage of diagonal preconditioner is very small ( $O(n)$ ) and construction is low cost. If, however, the diagonal contains zeros the diagonal preconditioner is singular.

### 3.3.2 Incomplete LU Factorization

Consider a sparse matrix  $A$ . Incomplete LU (ILU) factorization computes lower and upper triangular matrices  $L$  and  $U$  which satisfies the same nonzero structure of  $A$  lower and upper parts and also  $LU \approx A$ .

In general, ILU factorizations can be obtained by performing Gaussian elimination and dropping some predetermined nondiagonal elements [13]. To determine which elements are dropped a zero pattern set  $P$  chosen, such that

$$P \subset \{(i, j) \mid i \neq j; 1 \leq i, j \leq n\}. \quad (3.5)$$

The Incomplete LU factorization with no fill-in, ILU(0) in this context, takes the zero pattern  $A$  as  $P$ . After ILU(0),  $L$  and  $U$  has the exact non-zero structure of  $A$ , and if we calculate  $LU$ , there could be extra diagonal elements in the product. These

extra diagonal elements are called *fill-in elements* [13]. If all these fill-in elements are discarded, this factorization type is called ILU(0) factorization.

Algorithm 5 is the pseudocode for ILU(0) [13].

---

**Algorithm 5** ILU(0)

---

```

1: for  $i = 1, 2, \dots, n$  do
2:   for  $k = 1, \dots, i - 1$  and for  $(i, k) \in NZ(A)$  do
3:     Compute  $a_{ik} \leftarrow \frac{a_{ik}}{a_{kk}}$ 
4:     for  $j = k + 1, \dots, n$  and for  $(i, j) \in NZ(A)$  do
5:       Compute  $a_{ij} \leftarrow a_{ij} - a_{ik}a_{kj}$ 
6:     end for
7:   end for
8: end for

```

---

To increase efficiency and reliability of Incomplete LU factorization, some fill-in elements may need to be allowed. ILU(p) represents the Incomplete LU factorization with level of fill is p. The zero pattern of the product of L and U obtained from ILU(0) taken as the  $P$  for ILU(1).

There are strategies for accepting or discarding fill-in such as level of fill. A level of fill is applied to each element that is processed by Gaussian elimination, and the dropping will be performed according to the value of the level of fill.

The initial level of fill of each element of a sparse matrix A is defined by

$$lev_{ij} = \begin{cases} 0 & \text{if } a_{ij} \neq 0, \text{ or } i = j \\ \infty & \text{otherwise} \end{cases}$$

The level of fill is updated in line 6 of Algorithm 6 as follows

$$lev_{ij} = \min\{lev_{ij}, lev_{ik} + lev_{kj} + 1\}. \quad (3.6)$$

Equations given to update level of fill value of each element demonstrated that the level of fill of an element will never increases during the execution. Non-zero

elements in the original matrix  $A$  has the 0 level of fill in entire execution. It can be expressed that in  $ILU(p)$ , all fill-in elements whose level of fill are not greater than  $p$  are kept [13].

Algorithm 6 is the pseudocode of the Incomplete LU factorization with level of fill is  $p$  [13].

---

**Algorithm 6**  $ILU(p)$

---

- 1: For all nonzero elements  $a_{ij}$  define  $lev(a_{ij}) = 0$
  - 2: **for**  $i = 2, \dots, n$  **do**
  - 3:     **for**  $k = 1, \dots, i - 1$  and for  $lev(a_{ik}) \leq p$  **do**
  - 4:         Compute  $a_{ik} \leftarrow \frac{a_{ik}}{a_{kk}}$
  - 5:         Compute  $a_{i*} \leftarrow a_{i*} - a_{ik}a_{k*}$
  - 6:         Update the levels of fill of the nonzero  $a_{ij}$  's using Equation 3.6
  - 7:         Replace any element in row  $i$  with  $lev(a_{ij}) > p$  by zero
  - 8:     **end for**
  - 9: **end for**
- 

### 3.3.3 Incomplete Cholesky Factorization

Incomplete Cholesky (ICHOL) Factorization is another important preconditioning technique yet it is applicable to only the symmetric positive definite matrices. Preconditioned Conjugate Gradient can use ICHOL as preconditioning techniques because the method is also suitable for spd matrices.

Basically, the idea of ICHOL factorization similar to ILU factorization except that finding upper triangular factor of  $A$ . It is enough to finding lower triangular factor of  $A$  and the product of  $L$  and its transpose  $L^T$  is the Cholesky factorization of  $A$ . Likewise ILU,  $LL^T$  is much less sparse than  $A$  because of fill-in.

The incomplete factorization may have zeros in the same positions as  $A$ , if we set the non-zero set as  $A$ 's non-zero structure. This leads to Incomplete Cholesky factorization with no fill-in. ICHOL(0) algorithm given as pseudocode in Algorithm 7.

---

**Algorithm 7** ICHOL(0)

---

```
1:  $l_{11} = \sqrt{a_{11}}$ 
2: for  $i = 2, \dots, n$  do
3:   for  $j = 1, \dots, i - 1$  do
4:     if  $a_{ij} = 0$  then
5:        $l_{ij} = 0$ 
6:     else  $l_{ij} = \frac{\left( a_{ij} - \sum_{k=1}^{j-1} l_{ik} l_{jk} \right)}{l_{ij}}$ 
7:     end if
8:      $l_{ij} = \left( a_{ii} - \sum_{k=1}^{i-1} l_{ik}^2 \right)^{\frac{1}{2}}$ 
9:   end for
10: end for
```

---

Allowing some fill-in entries may enhance the reliability of factorization. In this case, non-zero entries are included when they are larger than the determined threshold parameter.



## CHAPTER 4

### NUMERICAL EXPERIMENTS

#### 4.1 Computing and Programming Environment

All the numerical experiments were performed on Greyfurt which contains 4 x 1400MHz AMD Opteron(tm) Processor 6376 16-cores CPUs and 126GB memory. The operating system is Debian GNU/Linux 7.8 and computer architecture is x86\_x64.

The algorithm was implemented using MATLAB R2013a 64-bit. All the test cases were executed on this platform.

#### 4.2 Experiments and Results

The matrices used in the simulations were obtained from University of Florida Sparse Matrix Collection [5]. All the test matrices are square matrix and arising in various application areas. Their sizes change in the range  $956 \times 956$  between  $99617 \times 99617$  and their number of non zero entries per row change in the range 2, 6 and 398, 8. Detailed information about matrices are given in the Appendix A. Since the number of test matrices are large (total 70), we present the best and worst cases, average and median of the results.

The algorithm is tested using preconditioned iterative methods which are PCG, QMR and BiCGStab and direct solver. Although the matrix is symmetric and positive definite, we have experimented with other general iterative schemes other than CG as

the matrix is updated in each iteration which could potentially lose some symmetry or positive definiteness. Preconditioners which are used by preconditioned iterative methods are as follows;

1. No-Preconditioner
2. Diagonal
3. ICHEOL/ILU no fill-in
4. ICHEOL/ILU with drop tolerance

While QMR and BiCGStab use Incomplete LU factorization, PCG uses Incomplete Cholesky factorization as Preconditioner.

In the experiments outer tolerance, inner tolerance and drop tolerance are used as variables.

**Outer Tolerance :** Outer tolerance mentioned in the previous chapters is the condition to break out the execution. Outer tolerance affects the iteration count directly. As outer tolerance increases the iteration time decreases; however, the iteration is essential point of the algorithm. In every iteration, the algorithm converges further to the exact solution. On the other hand, the execution time increases with iteration count. If the outer tolerance is too large, the solution could be far from the exact solution. On the other hand, if it is too small, we could be doing work that is not really needed since the solution is already the exact solution. So for that reason, we should find an optimum outer tolerance which finds the solution with reasonable amount of iteration count.

Different outer tolerances in the range of 0,00001 and 1 are tested and 0,001 is chosen as the outer tolerance. In most test cases, the shortest path is found and the iteration count is not more than adequate.

**Inner Tolerance :** Iterative solvers use a stopping tolerance to terminate the iteration for solving the linear system. If the tolerance is greater than the necessary, iteration stops and the solution may not be accurate enough. When the solution of the linear system is not accurate enough, Physarum

Polycephalum algorithm could fail. Because of that, the inner tolerance should be chosen carefully.

After experimenting with various inner tolerances, 0,01 which is produces less errors, chosen as the inner tolerance (see Appendix B.3 for details).

**Drop Tolerance :** Drop tolerance is a parameter used in incomplete CHOL/LU factorization. In the runs we experimented with three drop tolerances, these are: 0,001, 0,01 and 0,1.

Simulation results will be analyzed in three aspects; speed, convergence and memory usage. Preconditioned iterative methods are compared to the direct solver. Effect of the preconditioner on the performance studied separately. All methods are compared within themselves, using different preconditioners and against each other.

Since large number of experiments were performed with many parameters, only a summary of the results are presented here. For the details of these results the reader is referred to Appendices B.1 and B.2. Plots composed of maximum, median, average and minimum speedup and memory optimization values are presented.

Iterative methods are examined for all preconditioners to find out which preconditioner gives better performance. "Preconditioner vs. Speedup" and "Preconditioner vs. Memory Optimization" graphs for all three methods PCG, QMR and BiCGStab are given later in this section. In the following sections, we also study the robustness of various solvers and preconditioners.

#### **4.2.1 Speedup and Convergence**

In this section, results are evaluated in speedup and convergence perspective. The speedup is a metric to measure how fast is an algorithm with respect to another algorithm. We compute the speedup with respect to the direct solver.

An iterative methods start with an initial guess and improve the initial guess. Sometimes iterative methods fail to find the solution of linear system. In addition, computation of a preconditioner may fail especially when the preconditioner is in a factorized form. In addition to the failure that are related to solving the sparse linear

systems, Physarum Solver may end up with a wrong path. Overall, the failure rate of preconditioned iterative methods is found by adding number of execution failures and number of wrong path calculations.

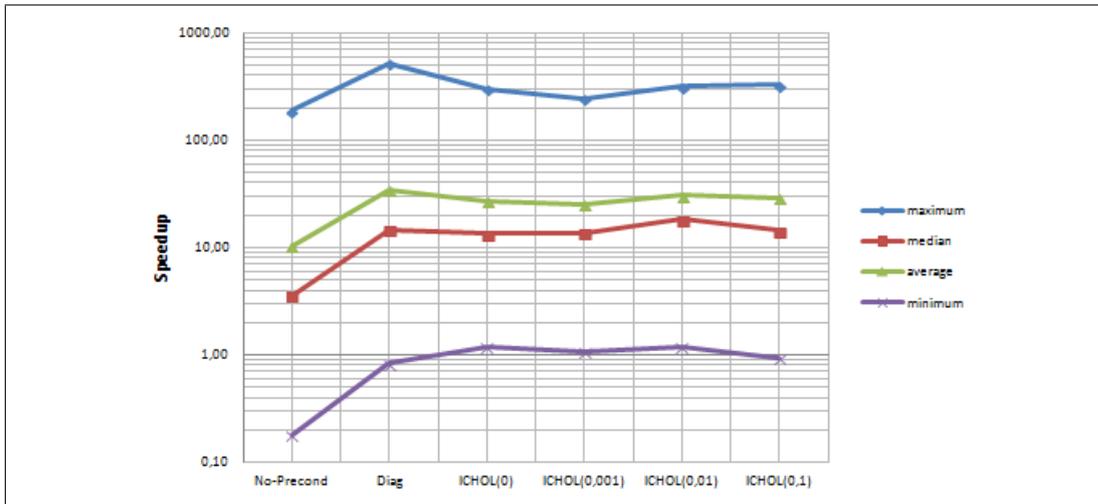


Figure 4.1: PCG speedup for various preconditioners compared to the direct solver

Table 4.1: The sequential running time on solution using the direct solver for corresponding PCG speedup values

-	No-Precond (s)	Diag (s)	IC(0) (s)	IC(0,001) (s)	IC(0,01) (s)	IC(0,1) (s)
<b>maximum</b>	2236,21	2236,21	2236,21	2236,21	2236,21	2236,21
<b>median</b>	295,10	381,95	87,50	693,15	613,50	4572,70
<b>average</b>	751,57	751,57	751,57	751,57	751,57	751,57
<b>minimum</b>	20,59	0,56	0,56	0,56	0,56	20,59

In Figure 4.1, PCG speedup values compared to the direct solver for different preconditioners are given. The sequential running time of the direct solver is given on Table 4.1 in seconds. Because maximum, median and minimum speedup values for each preconditioner are from different test matrices, the direct solver time consumption of corresponding speedup values not the same.

In all test cases, the diagonal preconditioner has the best maximum speedup value. It is roughly 523,9 times faster than the direct solver in the best case and 34,7 times better on average. The minimum, however, speedup is slightly worse than the other preconditioners. The reason behind such surprising performance is that the matrix may be well conditioned or the fill-in with the direct solver is too much for some matrices. Although the diagonal preconditioner is the best on average, other

preconditioners also have significant speedup values, all of them being greater than 10. On the other hand, the minimum speedup value of all preconditioner cases are around 1. It can be said that the performance of PCG method is better than the direct solver method, in the worst case, it spends time as much as the direct solver.

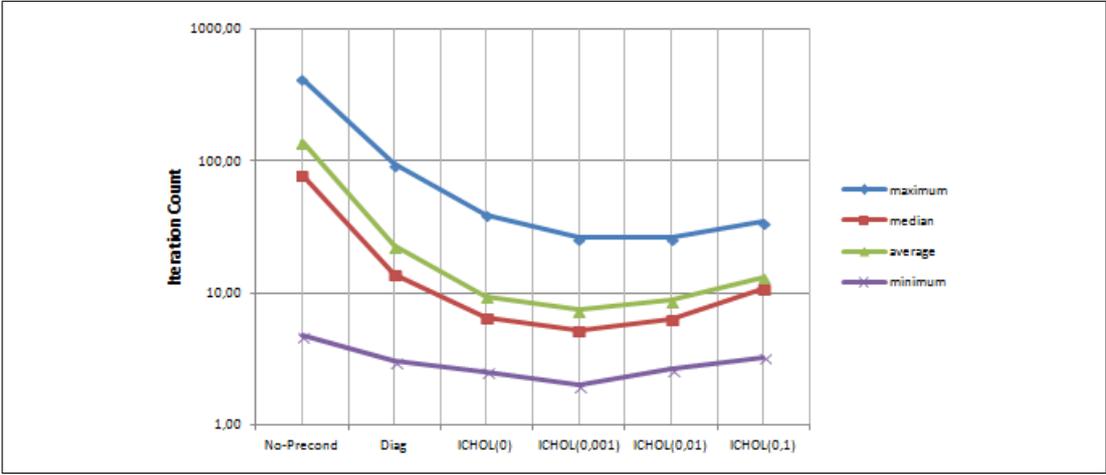


Figure 4.2: PCG average iteration count for various preconditioners

To analyze the effect of preconditioners on iterative solvers convergence rate, average iteration counts are calculated by dividing sum of the iteration counts that PCG made in every iterations of Physarum Solver to outer iteration count. Figure 4.2 express the average iteration count of PCG for various preconditioners. As expected, iteration count of PCG decreases when preconditioner is used. On average, PCG requires roughly 90% less iterations if a preconditioner is used. Despite the fact that the diagonal preconditioner has better time performance than others, the incomplete Cholesky factorization preconditioners increases convergence rate of PCG more than the diagonal preconditioner. Because of that, deciding the best preconditioner all of the metrics should be considered.

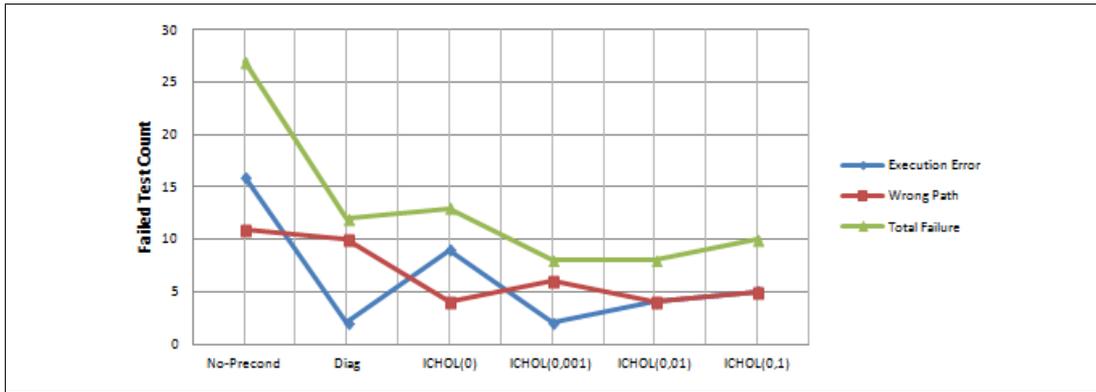


Figure 4.3: Number of failures of PCG using various preconditioners

In figure 4.3, the number of failures of PCG using different preconditioners is presented. Execution error, wrong path and the total failure are indicated with different lines. Based on the figure, PCG with No-Preconditioner there are more failures than with a preconditioners. Other preconditioners have lower number of failures yet the incomplete Cholesky with 0,001 and 0,01 drop tolerance are slightly better than others. As expected we observe that using a preconditioner improves the robustness of the Physarum Solver and the incomplete factorization with smaller dropping has better success rate than ILU with no fill-in.

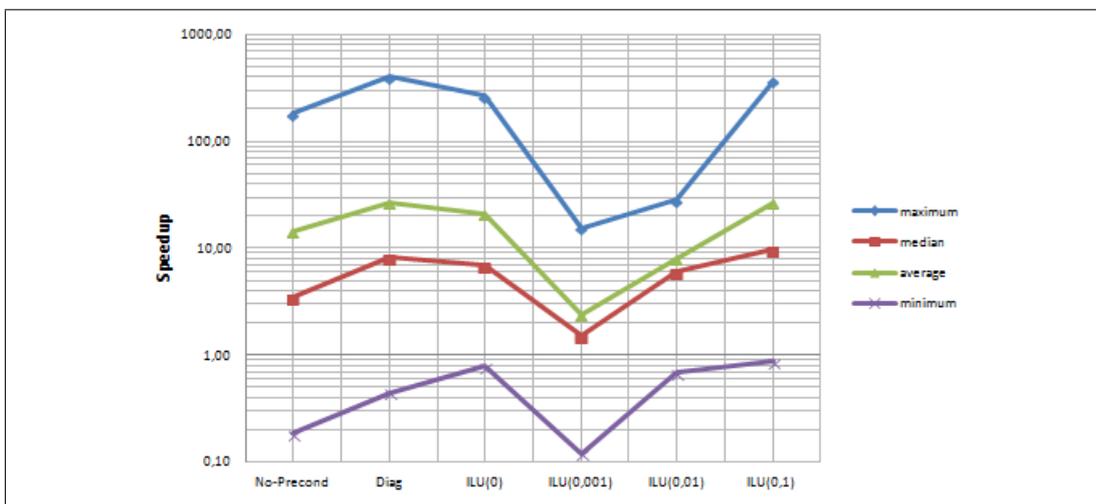


Figure 4.4: QMR speedup for various preconditioners compared to the direct solver

Table 4.2: The sequential running time on solution using the direct solver for corresponding QMR speedup values

-	No-Precond (s)	Diag (s)	ILU(0) (s)	ILU(0,001) (s)	ILU(0,01) (s)	ILU(0,1) (s)
<b>maximum</b>	2236,21	2236,21	2236,21	1021,61	596,55	2236,21
<b>median</b>	658,30	346,80	4436,40	1121,20	214,20	354,65
<b>average</b>	774,90	774,90	774,90	774,90	774,90	774,90
<b>minimum</b>	51,46	0,08	0,08	215,87	215,87	11,07

Figure 4.4 is preconditioner versus speedup graphs for QMR and Table 4.2 is the sequential running time of the direct solver. While the diagonal preconditioner has the maximum speedup value, the incomplete LU factorization with 0,001 drop tolerance has the minimum speedup value. Apart from ILU(0,001), QMR method with or without preconditioner has better time performance over direct solver. It can be inferred from the Figure 4.13, that the diagonal and the ILU(0,1) preconditioners are a little better than others in average. Considering median line on graph, half of the test cases have speedup values over 1. So that, QMR method spends less computational time than the direct solver in general.

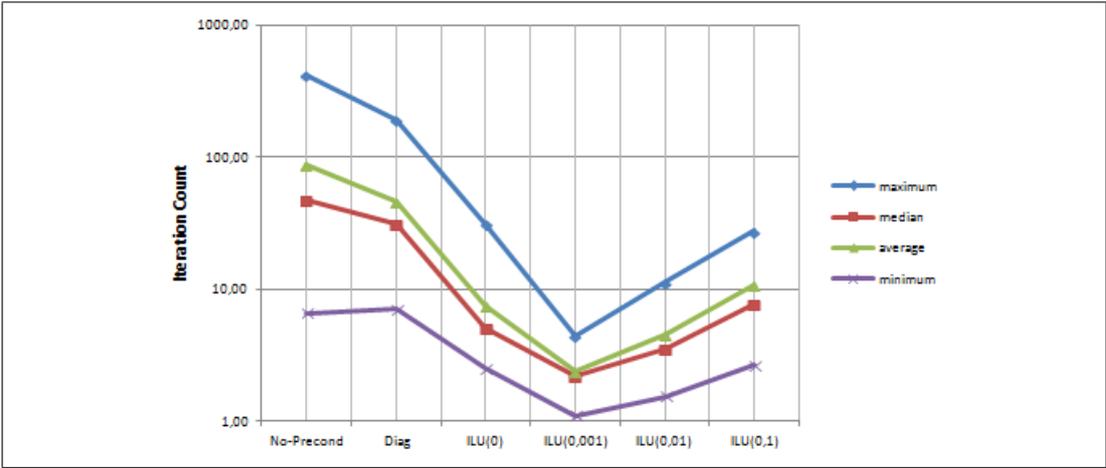


Figure 4.5: QMR average iteration count for various preconditioners

QMR average iteration counts are illustrated at Figure 4.5. Likewise PCG, using preconditioning techniques increases the convergence rate of QMR and the diagonal preconditioner is also not as good as the others in terms of the convergence rate.

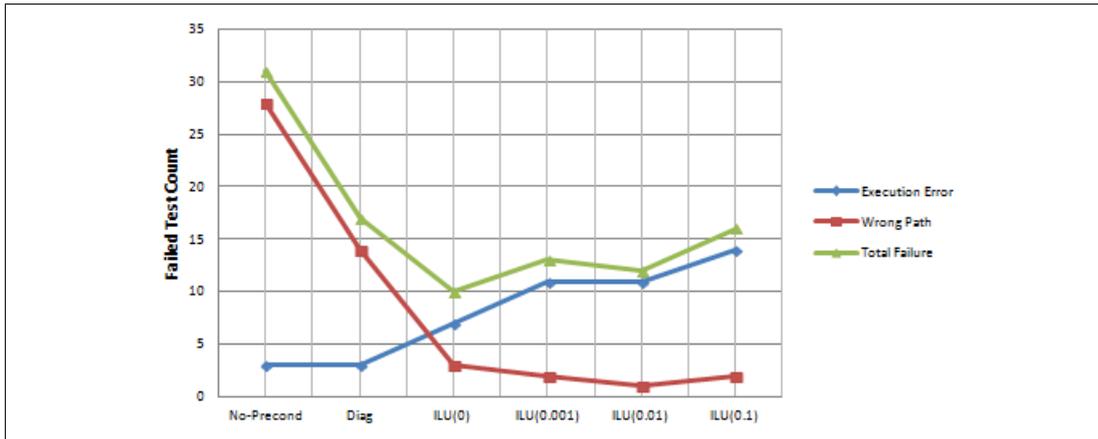


Figure 4.6: Number of failures of QMR using various preconditioners

QMR failure rates are illustrated at in the Figure 4.6, Similar to PCG method, QMR method fails most when preconditioner is not used. The diagonal and ILU(0, 1) produces almost the same total error and ILU(0) has better success rate. The execution errors for preconditioners generated by factorization have the majority of total failure values. On the other hand, no-preconditioner and the diagonal preconditioner failed to find correct path in most case. It can be inferred from the results, execution errors are emerged while constructing the preconditioner.

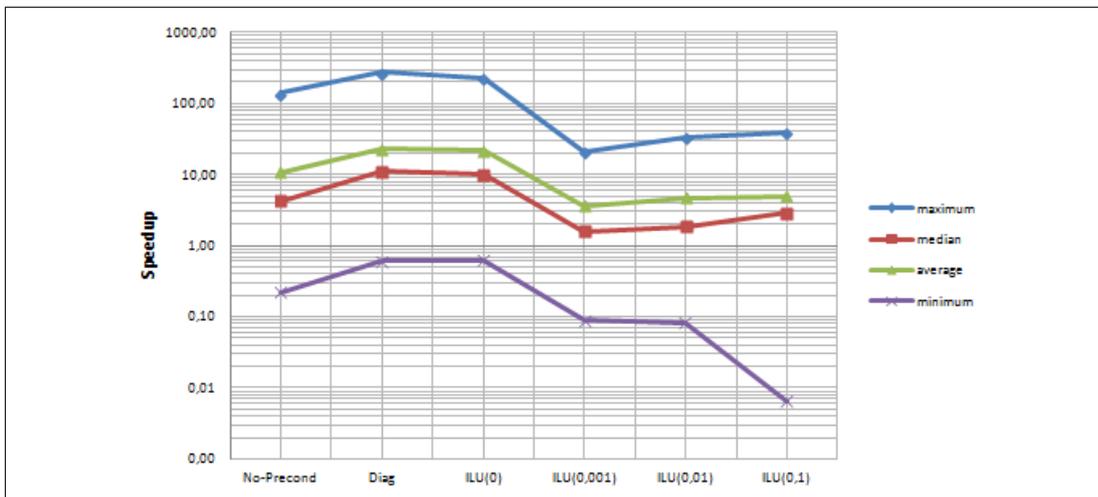


Figure 4.7: BiCGStab speedup for various preconditioners compared to the direct solver

Table 4.3: The sequential running time on solution using the direct solver for corresponding BiCGStab speedup values

-	No-Precond	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)
<b>maximum</b>	2236,21	2236,21	2236,21	2236,21	42,02	2236,21
<b>median</b>	432,75	431,40	636,55	613,50	915,75	431,40
<b>average</b>	760,07	760,07	760,07	760,07	760,07	760,07
<b>minimum</b>	51,46	0,56	0,56	51,46	51,46	6,19

Figure 4.7 shows the speedup for BiCGStab and Table 4.3 is the sequential running time of the direct solver. On average, the diagonal and the incomplete LU factorization with no fill-in preconditioners time performance preferable to others. No-Preconditioner displays also good time performance on average. Like QMR, the minimum results of BiCGStab are below 1 and the median values are above 1. As a result, BiCGStab method gives better time performance than the direct solver by a majority.

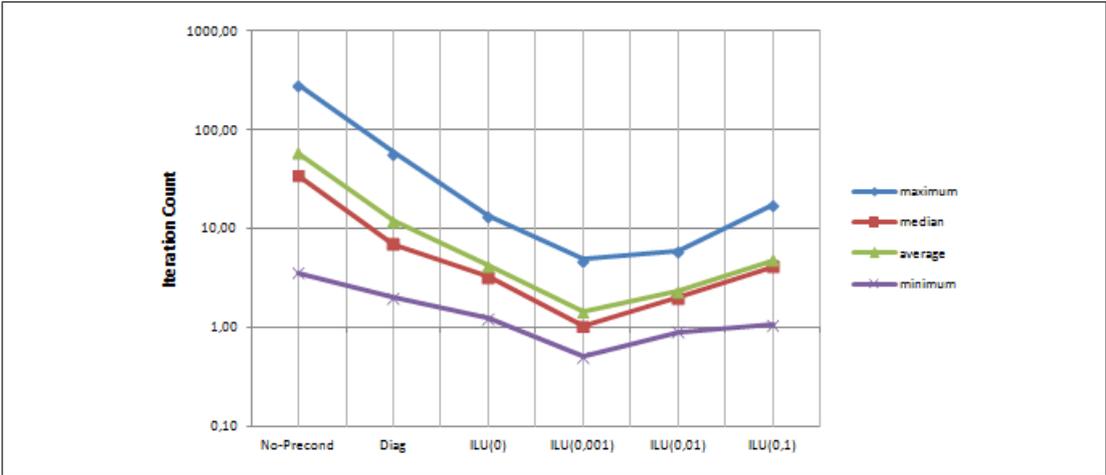


Figure 4.8: BiCGStab average iteration count for various preconditioners

In Figure 4.8 average iteration count of BiCGStab are presented. As expected, using preconditioning techniques decreases the iteration count of the method. Similarly PCG and QMR, the diagonal preconditioner has better time performance compared to other preconditioners but it gives significantly more iteration count than others.

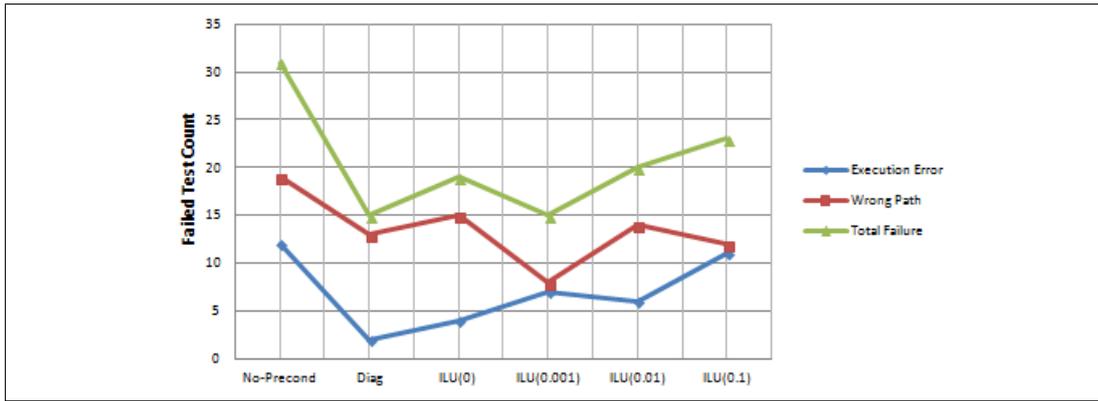


Figure 4.9: Number of failures of BiCGStab using various preconditioners

Figure 4.9 illustrates BiCGStab preconditioner failures. As in other methods, BiCGStab failed most when no preconditioner is used. Among all preconditioners, the diagonal and ILU(0, 001) preconditioners have better success rate.

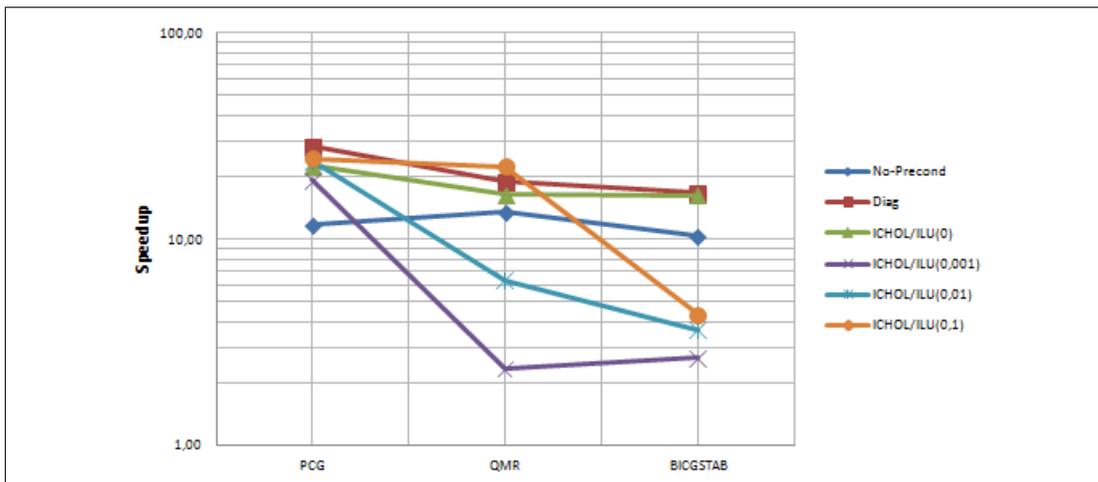


Figure 4.10: Iterative Solvers speedup for various preconditioners compared to the direct solver

Finally, all methods are analyzed with respect to each other. Figure 4.10 is the method versus speedup graph. Each line represents a preconditioner and markers on it are average speedup values of iterative solvers. Although, QMR method is slightly better than PCG method when preconditioner is not used, PCG method has better time performance of all other preconditioning techniques as expected. It is clearly seen that the average speedup values of all methods for various preconditioners are above 1. Thus, we can conclude that iterative solution of those linear systems should be

preferred over direct solvers. Additionally, it can be inferred that the diagonal and the incomplete factorization with no fill-in are relatively better than other preconditioning techniques since they have better speedup values among preconditioning techniques and they display similar time performance for all methods.

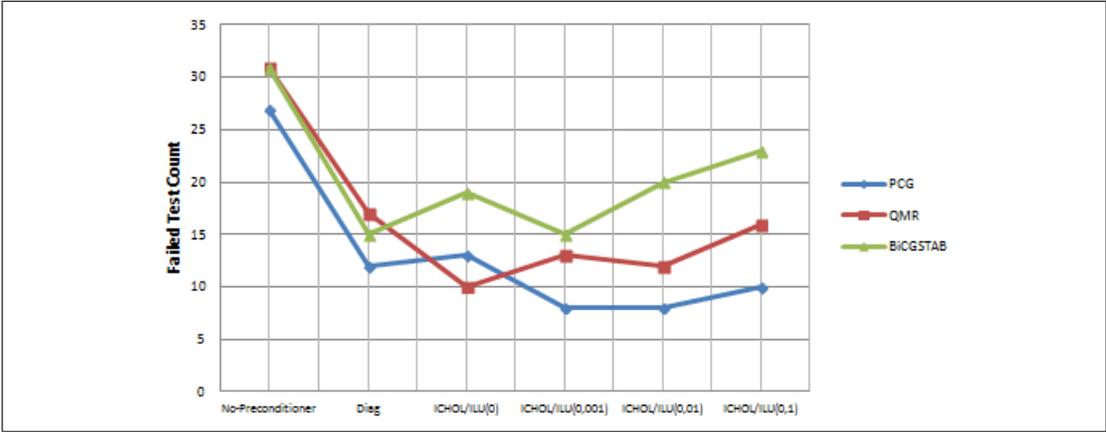


Figure 4.11: Number of failures of Iterative Solvers using various preconditioners

In Figure 4.11, PCG achieves the least number of failures almost all preconditioner cases. On the contrary, BiCGStab brings out the most number of failures of almost all preconditioner cases.

### 4.2.2 Memory Usage

Memory usage of direct solver and iterative solver differs from each other. In this thesis, Cholesky Solver were used as direct solver and it consumes much more memory because of fill-in. In addition to this, there have been memory usage differences between all preconditioning techniques. In this section, memory consumptions of methods are analyzed compared to the direct solver.

In order to simplify our analysis, memory optimization values were computed by dividing non-zero entry count of the direct solver to non-zero entry count of the iterative solver. Non-zero entry count of the direct solver is equal to summation of lower triangular matrix  $nnz(L)$ , in which  $nnz$  represents the non-zero entry count of a matrix, and its transpose  $nnz(L^T)$ . Same calculations were made for iterative solvers.

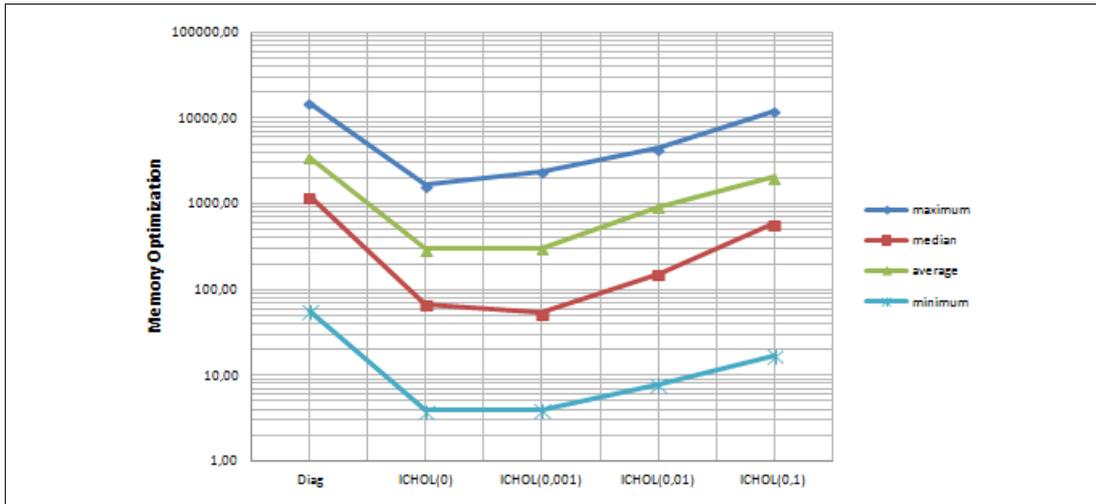


Figure 4.12: PCG memory improvement for various preconditioners compared to the direct solver

Figure 4.12 is PCG memory improvement plot. The figure clearly shows that PCG method memory requirement is less than the direct solver. Namely, the smallest improvement greater than 1. As expected, the diagonal preconditioner has better memory improvement than other preconditioning techniques. Although the diagonal preconditioner is the best, other preconditioners have also significant memory improvement. Besides, it can be said that, higher drop tolerance increases the memory improvement of the factorized preconditioners.

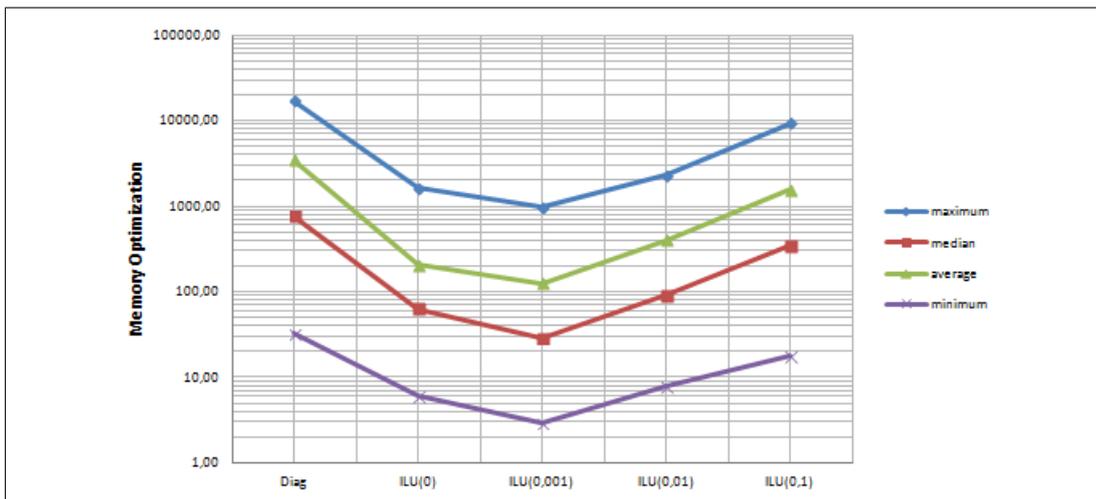


Figure 4.13: QMR memory improvement for various preconditioners compared to the direct solver

Figure 4.13 is the memory improvement for QMR. Memory usage of QMR method is as good as PCG method. While the diagonal preconditioner has the best memory improvement, the incomplete LU factorization with 0,001 drop tolerance case has the worst memory requirement. It can be inferred from Figure 4.13, that the diagonal and ILU(0,1) preconditioners have better memory improvements than others on average.

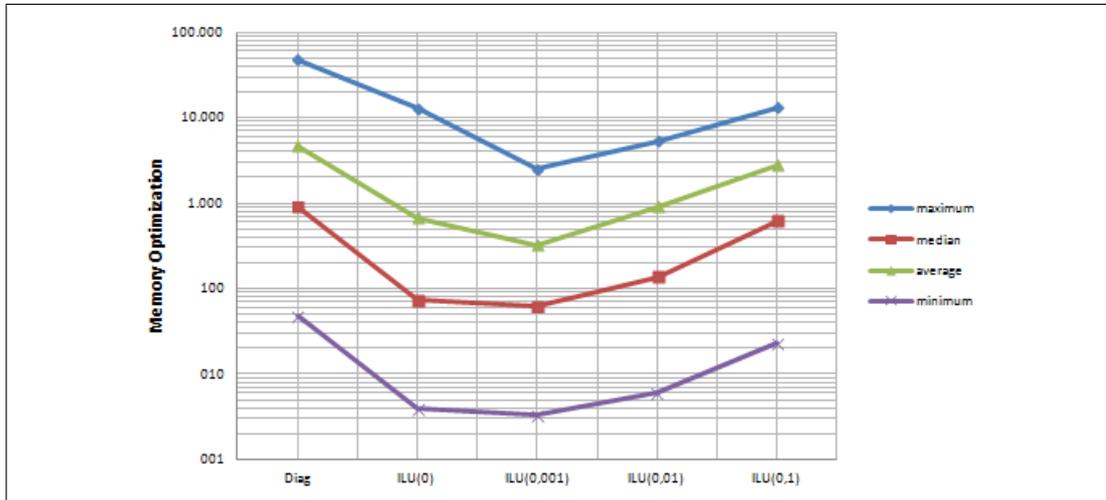


Figure 4.14: BiCGStab memory improvement for various preconditioners compared to the direct solver

BiCGStab memory improvement is given in Figure 4.14. All preconditioners improve the memory usage compared to the direct solver. Even though ILU(0,1) are close to the diagonal preconditioner, the diagonal preconditioner is well ahead among others.

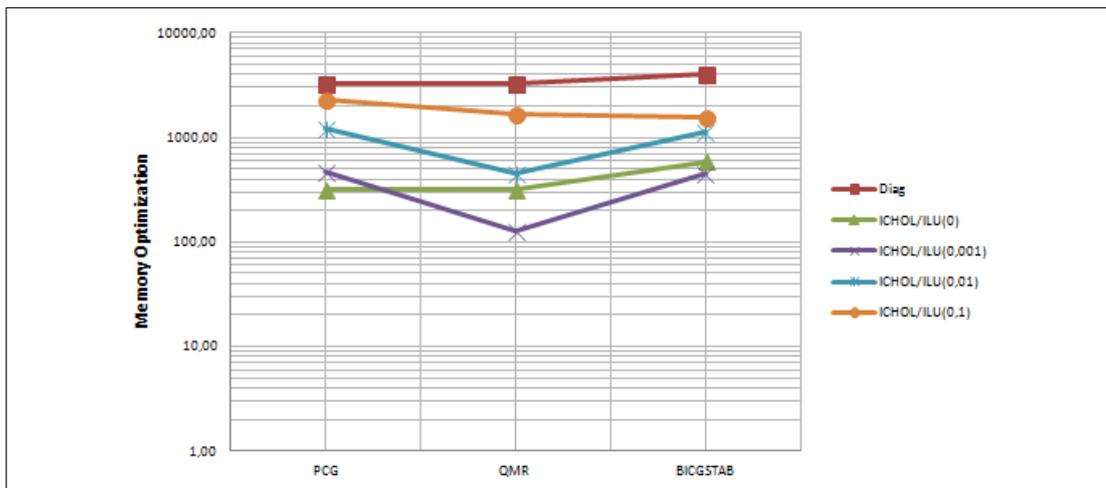


Figure 4.15: Iterative Solvers memory improvement for various preconditioners compared to the direct solver

Figure 4.15 shows the summary of memory improvement for each iterative method of preconditioning technique. The figure emphasizes that the memory usage of an iterative solver is much less than memory usage of the direct solver. It can be said that, the diagonal preconditioner has better memory improvement than other preconditioning techniques. ILU(0, 1) has also quite well memory improvement, just behind the diagonal preconditioner.

## CHAPTER 5

### CONCLUSION AND FUTURE WORK

Physarum Solver provides an unconventional solution to the shortest path problem. It approaches to the solution gradually changing the conductivity value of nodes in each iteration. A sparse linear system that needs to be solved in each iteration can be solved using either direct or preconditioned iterative solvers.

The main idea behind the direct solver is reducing the coefficient matrix  $A$  into easily invertible matrices. Direct solvers are widely used especially where reliability is the fundamental concern. However, as problem size increases, efficiency of direct solvers decreases in terms of time and memory requirement. In this case, Iterative solvers may be a better option due to fewer memory requirement and generally less time consumption. Nevertheless, they are not as robust as direct solvers but by means of preconditioning techniques, the robustness of iterative solvers can be improved.

In this thesis, we present the improvement of preconditioned iterative solvers on Physarum Polycephalum shortest path algorithm compared to the direct solver. While Preconditioned Conjugate Gradient, Quasi Minimal Residual and Bi-conjugate Gradient Stabilized methods were used as iterative method, the incomplete LU and Cholesky factorization and the diagonal preconditioners were used as preconditioning techniques. Experiments were evaluated in time consumption, convergence rate and memory requirement.

It has been observed that, preconditioned iterative solvers make improvement in time and memory consumption with respect to the direct solver. Indeed, preconditioned iterative solvers spend as much time as direct solver even in the worst case yet in

general time consumption of preconditioned iterative solvers is less than the direct solver. Besides, memory consumption of iterative solver is much better than memory consumption of the direct solver in the worst case. Although, some of the test cases end with execution failure or wrong solution, the failures can be reduced with preconditioning techniques.

Even though the matrix is symmetric and positive definite, we have experimented QMR and BiCGStab method beside PCG. And still the expected result did not change, PCG method performed better speedup, memory and success rate than other iterative schemes. In addition to that, the diagonal preconditioner has better speedup and memory optimization values than other preconditioning techniques however the success rate of the factorized preconditioners are slightly better than the diagonal preconditioner.

In the future, Physarum Solver will be enhanced using parallelization techniques. Based upon to be held sequential computations, incomplete LU and Cholesky factorizations have limits of parallelization. Diagonal preconditioner is parallel, however it may not reduce the number of iterations as much as one would expect and hence other alternative parallel preconditioning schemes could be explored.

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## **APPENDIX A**

### **TEST MATRICES**

The explanation about table contents are as follows:

Matrix Name : Matrix name in university of florida matrix collection.

Rows: Number of rows.

Non-Zeros: Number of non-zero entry.

nnz/n : Number of non-zero entry per row.

Kind: Matrix kind.

Table A.1: Test Matrices (1/2)

Matrix Name	Rows	Non-Zeros	nnz/n	Kind
<b>3dtube</b>	45.330	3.213.618	70,89	computational fluid dynamics
<b>a2nnsnsl</b>	80.016	347.222	4,34	optimization
<b>a5esindl</b>	60.008	255.004	4,25	optimization
<b>appu</b>	14.000	1.853.104	132,36	directed weighted random graph
<b>aug2dc</b>	30.200	80.000	2,65	2D/3D
<b>bbmat</b>	38.744	1.771.722	45,73	computational fluid dynamics
<b>bcsstk31</b>	35.588	1.181.416	33,20	structural
<b>big_dual</b>	30.269	89.858	2,97	2D/3D
<b>brack2</b>	62.631	733.118	11,71	2D/3D
<b>c-61</b>	43.618	310.016	7,11	optimization
<b>cca</b>	49.152	139.264	2,83	undirected graph sequence
<b>ccc</b>	49.152	147.456	3,00	theoretical/quantum chemistry
<b>Chebyshev4</b>	68.121	5.377.761	78,94	structural
<b>chem_master1</b>	40.401	201.201	4,98	2D/3D
<b>conf5_4-8x8-20</b>	49.152	1.916.928	39,00	undirected graph sequence
<b>cont-201</b>	80.595	438.795	5,44	optimization
<b>crankseg_1</b>	25.804	5.186.900	201,01	structural
<b>crankseg_2</b>	63.838	14.148.858	221,64	structural
<b>delaunay_n15</b>	32.768	196.548	6,00	undirected graph
<b>delaunay_n16</b>	65.536	393.150	6,00	undirected graph
<b>Dubcova2</b>	65.025	1.030.225	15,84	2D/3D
<b>e40r0100</b>	17.281	553.562	32,03	2D/3D
<b>fe_rotor</b>	99.617	1.324.862	13,30	undirected graph
<b>fe_sphere</b>	16.386	98.304	6,00	undirected graph
<b>fe_tooth</b>	78.136	905.182	11,58	undirected graph
<b>fem_filter</b>	74.062	1.731.206	23,38	electromagnetics
<b>G31</b>	2.000	39.980	19,99	undirected weighted random graph
<b>G56</b>	5.000	24.996	5,00	undirected weighted random graph
<b>gupta1</b>	31.802	2.164.210	68,05	optimization
<b>gupta2</b>	62.064	4.248.286	68,45	optimization
<b>helm3d01</b>	32.226	428.444	13,29	2D/3D
<b>kim1</b>	38.415	933.195	24,29	2D/3D
<b>L</b>	956	3.640	3,81	2D/3D
<b>L-9</b>	17.983	71.192	3,96	2D/3D
<b>mip1</b>	66.463	10.352.819	155,77	optimization

Table A.2: Test Matrices (2/2)

<b>Matrix Name</b>	<b>Rows</b>	<b>Non-Zeros</b>	<b>nnz/n</b>	<b>Kind</b>
<b>msc23052</b>	23.052	1.142.686	49,57	structural
<b>ncvxqp3</b>	75.000	499.964	6,67	optimization
<b>nd12k</b>	36.000	14.220.946	395,03	2D/3D
<b>nd24k</b>	72.000	28.715.634	398,83	2D/3D
<b>net100</b>	29.920	2.033.200	67,95	optimization
<b>net125</b>	36.720	2.577.200	70,19	optimization
<b>net150</b>	43.520	3.121.200	71,72	optimization
<b>pct20stif</b>	52.329	2.698.463	51,57	structural
<b>pdb1HYS</b>	36.417	4.344.765	119,31	weighted undirected graph
<b>pesa</b>	11.738	79.566	6,78	directed weighted graph
<b>pkustk03</b>	63.336	3.130.416	49,43	structural
<b>pkustk05</b>	37.164	2.205.144	59,34	structural
<b>pkustk06</b>	43.164	2.571.768	59,58	structural
<b>pkustk09</b>	33.960	1.583.640	46,63	structural
<b>pkustk11</b>	87.804	5.217.912	59,43	structural
<b>pkustk12</b>	94.653	7.512.317	79,37	structural
<b>pkustk13</b>	94.893	6.616.827	69,73	structural
<b>raefsky3</b>	21.200	1.488.768	70,22	computational fluid dynamics
<b>rajat08</b>	19.362	83.443	4,31	structural
<b>rma10</b>	46.835	2.329.092	49,73	computational fluid dynamics
<b>ship_001</b>	34.920	3.896.496	111,58	structural
<b>shock-9</b>	36.476	142.580	3,91	2D/3D
<b>sme3Da</b>	12.504	874.887	69,97	structural
<b>sme3Dc</b>	42.930	3.148.656	73,34	structural
<b>sparsine</b>	50.000	1.548.988	30,98	structural
<b>t60k</b>	60.005	178.880	2,98	undirected graph
<b>Trefethen_2000</b>	2.000	41.906	20,95	combinatorial
<b>Trefethen_20000</b>	20.000	554.466	27,72	combinatorial
<b>TSOPF_FS_b162_c4</b>	40.798	2.398.220	58,78	power network
<b>tsyl201</b>	20.685	2.454.957	118,68	structural
<b>wathen100</b>	30.401	471.601	15,51	random 2D/3D
<b>wathen120</b>	36.441	565.761	15,53	random 2D/3D
<b>whitaker3_dual</b>	19.190	57.162	2,98	2D/3D
<b>wing</b>	62.032	243.088	3,92	undirected graph
<b>Zd_Jac3</b>	22.835	1.915.726	83,89	chemical process simulation



## APPENDIX B

### RESULTS

#### B.1 Speedup Results

The explanation about table contents are as follows:

Matrix Name : Matrix name in university of florida matrix collection.

No-Precond : Speedup values of PCG\QMR\BiCGStab method when preconditioner is not used.

Diag : Speedup values of PCG\QMR\BiCGStab method while using diagonal preconditioner.

IC\ILU(0) : Speedup values of PCG\QMR\BiCGStab method while using Incomplete Cholesky\LU factorization with no fill-in.

IC\ILU(0,001) : Speedup values of PCG\QMR\BiCGStab method while using Incomplete Cholesky\LU factorization with 0,001 drop tolerance.

IC\ILU(0,01) : Speedup values of PCG\QMR\BiCGStab method while using Incomplete Cholesky\LU factorization with 0,01 drop tolerance.

IC\ILU(0,1) : Speedup values of PCG\QMR\BiCGStab method while using Incomplete Cholesky\LU factorization with 0,1 drop tolerance.

Direct Solver (s) : The sequential running time of the direct solver in seconds.

Table B.1: PCG Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (1/2)

Matrix Name	No-Precond	Diag	IC(0)	IC(0,001)	IC(0,01)	IC(0,1)	Direct Solver (s)
<b>3dtube</b>	1,52	34,53	33,43	22,64	33,08	34,21	493,01
<b>a2nnsnsl</b>	wrong	0,39	0,53	0,56	0,55	0,44	17,83
<b>a5esindl</b>	wrong	1,13	0,11	0,49	0,38	0,57	1,31
<b>appu</b>	8,92	31,04	36,47	43,19	44,24	38,95	477,70
<b>aug2dc</b>	wrong	0,68	0,96	1,72	1,32	0,78	20,36
<b>bbmat</b>	44,18	err	err	err	err	err	wrong
<b>bsstk31</b>	wrong	11,72	err	12,46	13,23	8,11	815,50
<b>big_dual</b>	0,57	1,46	2,10	2,22	2,36	2,03	6,19
<b>brack2</b>	2,70	19,56	19,55	15,60	21,16	12,37	215,87
<b>c-61</b>	err	2,33	err	3,35	4,03	3,38	43,38
<b>cca</b>	7,83	51,94	62,94	42,78	54,63	51,79	165,73
<b>ccc</b>	14,50	59,03	68,43	73,56	80,42	72,21	429,10
<b>Chebyshev4</b>	err	2,84	0,47	0,86	2,75	2,94	399,32
<b>chem_master1</b>	err	0,06	0,02	0,54	0,83	0,63	4,82
<b>conf5_4-8x8-20</b>	26,68	82,49	78,58	84,64	95,98	109,27	1087,29
<b>cont-201</b>	err	3,21	3,71	6,34	7,02	5,52	318,40
<b>crankseg_1</b>	err	wrong	1,46	1,60	1,62	1,61	310,20
<b>crankseg_2</b>	err	wrong	wrong	wrong	err	err	396,16
<b>delaunay_n15</b>	wrong	1,75	2,12	2,59	2,51	2,01	51,46
<b>delaunay_n16</b>	1,83	4,81	4,97	4,52	4,82	3,50	22,45
<b>Dubcova2</b>	err	wrong	0,87	0,88	0,91	0,83	125,17
<b>e40r0100</b>	0,98	1,01	1,50	2,03	2,05	1,73	24,12
<b>fe_rotor</b>	3,33	24,14	23,66	21,49	26,00	21,26	1335,16
<b>fe_sphere</b>	0,18	9,14	27,80	17,80	22,02	0,94	20,59
<b>fe_tooth</b>	2,40	25,48	24,69	25,82	27,48	23,31	617,60
<b>fem_filter</b>	err	wrong	err	wrong	err	err	456,50
<b>G31</b>	13,45	44,73	32,52	26,06	33,60	33,81	10,99
<b>G56</b>	15,88	47,95	40,83	36,98	46,11	40,81	15,07

Table B.2: PCG Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (2/2)

Matrix Name	No-Precond	Diag	IC(0)	IC(0,001)	IC(0,01)	IC(0,1)	Direct Solver (s)
<b>gupta1</b>	3,99	25,36	2,25	26,98	29,23	5,40	571,83
<b>gupta2</b>	3,70	15,47	2,14	13,11	54,63	53,89	2857,74
<b>helm3d01</b>	3,82	5,12	14,21	7,87	8,28	7,96	100,91
<b>kim1</b>	2,81	6,38	19,75	19,87	21,85	21,72	1021,61
<b>L</b>	0,23	1,02	1,28	1,37	1,38	1,22	0,08
<b>L-9</b>	0,91	6,86	12,00	11,46	12,70	9,42	14,47
<b>mip1</b>	wrong	wrong	wrong	wrong	wrong	wrong	wrong
<b>msc23052</b>	err	0,82	err	0,82	0,84	1,02	15,97
<b>ncvxqp3</b>	5,68	6,80	12,63	13,85	14,49	12,96	74,07
<b>nd12k</b>	7,82	8,85	7,25	9,45	9,63	9,80	3777,71
<b>nd24k</b>	9,96	13,51	10,19	13,51	13,74	14,24	8510,20
<b>net100</b>	11,28	43,59	23,34	18,08	23,23	23,08	596,55
<b>net125</b>	10,83	38,80	22,36	16,33	24,92	25,75	720,83
<b>net150</b>	7,91	28,00	15,62	12,14	17,55	18,30	519,35
<b>pct20stif</b>	3,31	9,32	7,65	6,45	7,96	8,40	192,39
<b>pdb1HYS</b>	wrong	1,53	3,10	2,29	2,25	2,16	222,18
<b>pesa</b>	0,36	0,83	1,19	1,08	1,20	1,02	0,56
<b>pkustk03</b>	3,64	10,19	7,50	8,43	8,58	9,27	227,58
<b>pkustk05</b>	1,94	24,95	8,82	13,71	10,55	14,14	1312,23
<b>pkustk06</b>	3,54	15,15	12,12	12,24	12,79	15,40	362,61
<b>pkustk09</b>	1,64	13,62	9,55	10,10	11,10	10,53	200,80
<b>pkustk11</b>	4,68	12,01	8,38	10,17	10,94	11,65	637,90
<b>pkustk12</b>	0,51	6,98	6,59	5,98	6,79	6,84	375,43
<b>pkustk13</b>	4,68	23,82	16,46	15,74	18,88	21,30	707,73
<b>raefsky3</b>	err	2,24	4,95	3,02	3,79	2,79	89,02
<b>rajat08</b>	1,49	5,10	5,97	5,60	7,23	6,67	4,41
<b>rma10</b>	err	wrong	wrong	wrong	wrong	wrong	1368,71
<b>ship_001</b>	err	wrong	err	2,12	3,11	err	113,51
<b>shock-9</b>	err	2,22	3,34	3,93	4,06	2,83	30,79
<b>sme3Da</b>	err	err	err	err	err	wrong	wrong
<b>sme3Dc</b>	wrong	wrong	err	wrong	wrong	wrong	wrong
<b>sparsine</b>	14,57	30,93	33,02	30,89	32,18	23,79	532,53
<b>t60k</b>	wrong	0,56	0,58	1,06	0,39	0,33	31,36
<b>Trefethen_2000</b>	32,98	116,05	92,12	70,83	86,42	87,00	42,02
<b>Trefethen_20000</b>	188,86	523,92	298,61	244,61	316,70	329,14	2236,21
<b>TSOPF_FS_b162_c4</b>	wrong	wrong	wrong	2,37	2,39	err	126,64
<b>tsyl201</b>	2,25	11,71	11,97	13,41	5,18	14,63	635,15
<b>wathen100</b>	err	0,92	2,08	1,78	1,96	1,75	183,87
<b>wathen120</b>	wrong	0,84	2,60	1,82	1,86	1,52	152,29
<b>whitaker3_dual</b>	0,19	0,93	1,45	2,02	1,83	1,50	11,07
<b>wing</b>	3,20	14,06	18,50	20,23	24,89	19,02	401,30
<b>Zd_Jac3</b>	err	wrong	err	wrong	wrong	wrong	929,70

Table B.3: QMR Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (1/2)

Matrix Name	No-Precond	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	Direct Solver (s)
<b>3dtube</b>	1,52	34,53	33,43	22,64	33,08	34,21	493,01
<b>a2nnsnsl</b>	wrong	0,39	0,53	0,56	0,55	0,44	17,83
<b>a5esindl</b>	wrong	1,13	0,11	0,49	0,38	0,57	1,31
<b>appu</b>	8,92	31,04	36,47	43,19	44,24	38,95	477,70
<b>aug2dc</b>	wrong	0,68	0,96	1,72	1,32	0,78	20,36
<b>bbmat</b>	44,18	err	err	err	err	err	wrong
<b>bcsstk31</b>	wrong	11,72	err	12,46	13,23	8,11	815,50
<b>big_dual</b>	0,57	1,46	2,10	2,22	2,36	2,03	6,19
<b>brack2</b>	2,70	19,56	19,55	15,60	21,16	12,37	215,87
<b>c-61</b>	err	2,33	err	3,35	4,03	3,38	43,38
<b>cca</b>	7,83	51,94	62,94	42,78	54,63	51,79	165,73
<b>ccc</b>	14,50	59,03	68,43	73,56	80,42	72,21	429,10
<b>Chebyshev4</b>	err	2,84	0,47	0,86	2,75	2,94	399,32
<b>chem_master1</b>	err	0,06	0,02	0,54	0,83	0,63	4,82
<b>conf5_4-8x8-20</b>	26,68	82,49	78,58	84,64	95,98	109,27	1087,29
<b>cont-201</b>	err	3,21	3,71	6,34	7,02	5,52	318,40
<b>crankseg_1</b>	err	wrong	1,46	1,60	1,62	1,61	310,20
<b>crankseg_2</b>	err	wrong	wrong	wrong	err	err	396,16
<b>delaunay_n15</b>	wrong	1,75	2,12	2,59	2,51	2,01	51,46
<b>delaunay_n16</b>	1,83	4,81	4,97	4,52	4,82	3,50	22,45
<b>Dubcova2</b>	err	wrong	0,87	0,88	0,91	0,83	125,17
<b>e40r0100</b>	0,98	1,01	1,50	2,03	2,05	1,73	24,12
<b>fe_rotor</b>	3,33	24,14	23,66	21,49	26,00	21,26	1335,16
<b>fe_sphere</b>	0,18	9,14	27,80	17,80	22,02	0,94	20,59
<b>fe_tooth</b>	2,40	25,48	24,69	25,82	27,48	23,31	617,60
<b>fem_filter</b>	err	wrong	err	wrong	err	err	456,50
<b>G31</b>	13,45	44,73	32,52	26,06	33,60	33,81	10,99
<b>G56</b>	15,88	47,95	40,83	36,98	46,11	40,81	15,07
<b>gupta1</b>	3,99	25,36	2,25	26,98	29,23	5,40	571,83
<b>gupta2</b>	3,70	15,47	2,14	13,11	54,63	53,89	2857,74
<b>helm3d01</b>	3,82	5,12	14,21	7,87	8,28	7,96	100,91
<b>kim1</b>	2,81	6,38	19,75	19,87	21,85	21,72	1021,61
<b>L</b>	0,23	1,02	1,28	1,37	1,38	1,22	0,08
<b>L-9</b>	0,91	6,86	12,00	11,46	12,70	9,42	14,47
<b>mip1</b>	wrong	wrong	wrong	wrong	wrong	wrong	wrong

Table B.4: QMR Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (2/2)

Matrix Name	No-Precond	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	Direct Solver (s)
<b>msc23052</b>	err	0,82	err	0,82	0,84	1,02	15,97
<b>ncvxqp3</b>	5,68	6,80	12,63	13,85	14,49	12,96	74,07
<b>nd12k</b>	7,82	8,85	7,25	9,45	9,63	9,80	3777,71
<b>nd24k</b>	9,96	13,51	10,19	13,51	13,74	14,24	8510,20
<b>net100</b>	11,28	43,59	23,34	18,08	23,23	23,08	596,55
<b>net125</b>	10,83	38,80	22,36	16,33	24,92	25,75	720,83
<b>net150</b>	7,91	28,00	15,62	12,14	17,55	18,30	519,35
<b>pct20stif</b>	3,31	9,32	7,65	6,45	7,96	8,40	192,39
<b>pdb1HYS</b>	wrong	1,53	3,10	2,29	2,25	2,16	222,18
<b>pesa</b>	0,36	0,83	1,19	1,08	1,20	1,02	0,56
<b>pkustk03</b>	3,64	10,19	7,50	8,43	8,58	9,27	227,58
<b>pkustk05</b>	1,94	24,95	8,82	13,71	10,55	14,14	1312,23
<b>pkustk06</b>	3,54	15,15	12,12	12,24	12,79	15,40	362,61
<b>pkustk09</b>	1,64	13,62	9,55	10,10	11,10	10,53	200,80
<b>pkustk11</b>	4,68	12,01	8,38	10,17	10,94	11,65	637,90
<b>pkustk12</b>	0,51	6,98	6,59	5,98	6,79	6,84	375,43
<b>pkustk13</b>	4,68	23,82	16,46	15,74	18,88	21,30	707,73
<b>raefsky3</b>	err	2,24	4,95	3,02	3,79	2,79	89,02
<b>rajat08</b>	1,49	5,10	5,97	5,60	7,23	6,67	4,41
<b>rma10</b>	err	wrong	wrong	wrong	wrong	wrong	1368,71
<b>ship_001</b>	err	wrong	err	2,12	3,11	err	113,51
<b>shock-9</b>	err	2,22	3,34	3,93	4,06	2,83	30,79
<b>sme3Da</b>	err	err	err	err	err	wrong	wrong
<b>sme3Dc</b>	wrong	wrong	err	wrong	wrong	wrong	wrong
<b>sparsine</b>	14,57	30,93	33,02	30,89	32,18	23,79	532,53
<b>t60k</b>	wrong	0,56	0,58	1,06	0,39	0,33	31,36
<b>Trefethen_2000</b>	32,98	116,05	92,12	70,83	86,42	87,00	42,02
<b>Trefethen_20000</b>	188,86	523,92	298,61	244,61	316,70	329,14	2236,21
<b>TSOPF_FS_b162_c4</b>	wrong	wrong	wrong	2,37	2,39	err	126,64
<b>tsyl201</b>	2,25	11,71	11,97	13,41	5,18	14,63	635,15
<b>wathen100</b>	err	0,92	2,08	1,78	1,96	1,75	183,87
<b>wathen120</b>	wrong	0,84	2,60	1,82	1,86	1,52	152,29
<b>whitaker3_dual</b>	0,19	0,93	1,45	2,02	1,83	1,50	11,07
<b>wing</b>	3,20	14,06	18,50	20,23	24,89	19,02	401,30
<b>Zd_Jac3</b>	err	wrong	err	wrong	wrong	wrong	929,70

Table B.5: BiCGStab Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (1/2)

Matrix Name	No-Precond	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	Direct Solver (s)
<b>3dtube</b>	wrong	4,91	0,41	0,17	wrong	3,13	493,01
<b>a2nnsnsl</b>	wrong	0,19	0,30	0,01	0,01	0,01	17,83
<b>a5esindl</b>	wrong	wrong	0,38	0,01	0,01	0,01	1,31
<b>appu</b>	13,42	16,71	22,70	17,20	15,53	12,81	477,70
<b>aug2dc</b>	wrong	err	0,17	wrong	wrong	err	20,36
<b>bbmat</b>	err	wrong	wrong	wrong	wrong	err	wrong
<b>bcsstk31</b>	wrong	7,34	err	err	err	err	815,50
<b>big_dual</b>	0,48	0,75	0,81	0,11	0,14	0,01	6,19
<b>brack2</b>	2,70	6,35	5,77	0,59	0,89	1,12	215,87
<b>c-61</b>	err	1,80	err	0,54	0,61	err	43,38
<b>cca</b>	5,59	9,77	11,46	0,34	0,51	0,72	165,73
<b>ccc</b>	16,99	35,52	61,93	0,48	0,81	0,92	429,10
<b>Chebyshev4</b>	err	2,84	0,42	1,29	1,38	1,42	399,32
<b>chem_master1</b>	wrong	0,01	wrong	wrong	wrong	wrong	4,82
<b>conf5_4-8x8-20</b>	22,78	22,09	39,61	4,08	6,91	8,27	1087,29
<b>cont-201</b>	wrong	3,34	3,94	0,92	wrong	wrong	318,40
<b>crankseg_1</b>	err	1,13	1,17	1,28	1,38	1,35	310,20
<b>crankseg_2</b>	wrong	wrong	wrong	wrong	wrong	wrong	396,16
<b>delaunay_n15</b>	0,22	1,16	1,65	0,09	0,08	0,10	51,46
<b>delaunay_n16</b>	3,95	5,93	6,21	0,16	0,27	0,39	22,45
<b>Dubcova2</b>	wrong	err	0,58	wrong	err	wrong	125,17
<b>e40r0100</b>	0,58	0,77	0,66	err	0,97	err	24,12
<b>fe_rotor</b>	wrong	22,92	27,03	0,61	0,83	wrong	1335,16
<b>fe_sphere</b>	wrong	0,50	wrong	0,07	wrong	err	20,59
<b>fe_tooth</b>	wrong	1,75	1,30	0,40	0,48	wrong	617,60
<b>fem_filter</b>	err	wrong	1,69	err	err	1,49	456,50
<b>G31</b>	14,17	35,88	30,27	10,45	11,08	12,08	10,99
<b>G56</b>	14,55	33,65	33,95	4,83	5,62	5,15	15,07
<b>gupta1</b>	2,87	13,98	3,22	4,69	0,79	3,61	571,83
<b>gupta2</b>	wrong	14,55	5,99	wrong	wrong	3,79	2857,74
<b>helm3d01</b>	5,11	3,97	10,93	0,90	1,08	1,27	100,91
<b>kim1</b>	4,19	9,92	17,14	2,38	4,53	7,39	1021,61
<b>L</b>	0,43	1,10	1,19	0,56	0,62	1,03	0,08
<b>L-9</b>	0,98	3,52	wrong	0,54	wrong	wrong	14,47
<b>mip1</b>	wrong	wrong	wrong	wrong	wrong	wrong	wrong

Table B.6: BiCGStab Speedup for various preconditioners compared to the direct solver and the direct solver time consumption in seconds (2/2)

Matrix Name	No-Precond	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	Direct Solver (s)
msc23052	err	0,48	0,29	0,23	0,34	err	15,97
ncvxqp3	5,48	10,39	6,46	0,41	0,44	0,45	74,07
nd12k	2,86	4,65	1,30	4,74	5,08	5,19	3777,71
nd24k	8,51	13,83	8,76	3,88	4,51	5,63	8510,20
net100	12,77	33,68	24,21	4,35	4,60	5,05	596,55
net125	10,18	20,22	18,04	3,43	2,94	3,61	720,83
net150	6,34	14,30	11,50	1,65	1,82	2,24	519,35
pct20stif	3,25	8,46	7,29	0,94	1,26	1,70	192,39
pdb1HYS	2,02	1,18	wrong	2,00	1,73	1,71	222,18
pesa	0,59	0,60	0,62	0,17	0,22	0,27	0,56
pkustk03	4,28	11,07	10,20	1,31	1,58	2,64	227,58
pkustk05	3,45	11,80	7,48	1,72	1,88	1,62	1312,23
pkustk06	3,34	8,90	8,18	2,02	2,72	3,64	362,61
pkustk09	1,78	6,43	7,14	1,47	1,72	1,59	200,80
pkustk11	4,20	11,68	10,17	1,38	2,27	3,50	637,90
pkustk12	0,69	1,62	5,60	0,35	0,22	0,34	375,43
pkustk13	5,36	23,42	20,15	1,54	3,19	3,96	707,73
raefsky3	err	1,28	2,84	3,15	wrong	1,97	89,02
rajat08	1,16	1,71	1,33	0,34	0,51	0,50	4,41
rma10	err	wrong	wrong	wrong	wrong	wrong	1368,71
ship_001	err	wrong	err	err	err	err	113,51
shock-9	wrong	0,67	wrong	0,26	wrong	wrong	30,79
sme3Da	err	wrong	err	err	err	err	wrong
sme3Dc	err	wrong	wrong	err	err	err	wrong
sparsine	12,45	26,56	21,54	3,63	5,70	7,82	532,53
t60k	wrong	0,36	0,48	0,10	0,11	0,11	31,36
Trefethen_2000	32,84	103,24	92,15	20,47	33,73	22,84	42,02
Trefethen_20000	139,44	274,95	228,22	20,70	33,53	38,68	2236,21
TSOPF_FS_b162_c4	err	wrong	wrong	err	wrong	wrong	126,64
tsyl201	2,68	11,58	9,96	2,94	3,74	3,23	635,15
wathen100	wrong	wrong	wrong	0,81	0,75	0,58	183,87
wathen120	wrong	wrong	wrong	0,46	0,44	0,34	152,29
whitaker3_dual	0,17	0,67	wrong	0,22	0,24	err	11,07
wing	2,60	7,90	9,59	0,55	0,62	wrong	401,30
Zd_Jac3	wrong	wrong	wrong	3,70	2,91	3,69	929,70

## B.2 Memory Optimization Results

The explanation about table contents are as follows:

Memory Optimization : The ratio of the average non-zero entry count of coefficient matrix of the direct solver to average non-zero entry count of coefficient matrix of the preconditioned iterative method.

Matrix Name : Matrix name in university of florida matrix collection.

Diag : Memory optimization of PCG\QMR\BiCGStab method while using the diagonal preconditioner.

IC\ILU(0) : Memory optimization of PCG\QMR\BiCGStab method while using Incomplete Cholesky\LU factorization with no fill-in.

IC\ILU(0,001) : Memory optimization of PCG\QMR\BiCGStab method using Incomplete Cholesky\LU factorization with 0,001 drop tolerance.

IC\ILU(0,01) :Memory optimization of PCG\QMR\BiCGStab method using Incomplete Cholesky\LU factorization with 0,01 drop tolerance.

IC\ILU(0,1) : Memory optimization of PCG\QMR\BiCGStab method using Incomplete Cholesky\LU factorization with 0,1 drop tolerance.

nnz(Direct Solver) : Average non-zero entry count of coefficient matrix of the direct solver.

Table B.7: PCG memory optimization for various preconditioners compared to the direct solver and the direct solver non-zero entry count

Matrix Name	Diag	IC(0)	IC(0,001)	IC(0,01)	IC(0,1)	nnz(Direct Solver)
<b>3dtube</b>	2020,44	56,80	39,92	88,51	1929,30	183173104
<b>appu</b>	5429,92	96,60	590,95	1572,53	2920,46	83957398
<b>big_dual</b>	115,42	39,31	22,05	31,10	44,14	827421
<b>brack2</b>	6274,89	869,94	408,26	1000,05	3901,56	190442780
<b>cca</b>	2660,94	1480,78	275,11	493,35	853,60	184700925
<b>ccc</b>	477,09	273,08	109,29	159,37	211,16	21403380
<b>conf5_4-8x8-20</b>	12376,59	366,72	273,04	952,62	3689,62	240242071
<b>delaunay_n16</b>	417,43	94,10	37,01	63,03	152,20	5889878
<b>e40r0100</b>	82,17	9,97	28,92	33,64	47,86	429439
<b>fe_rotor</b>	5838,30	956,20	442,13	1229,70	3337,39	408622940
<b>fe_sphere</b>	176,99	44,25	24,11	38,14	68,30	5800320
<b>fe_tooth</b>	7060,18	1144,48	634,90	1409,92	3467,12	401173304
<b>G31</b>	686,92	70,38	46,84	148,63	355,08	2004428
<b>G56</b>	694,48	216,59	88,00	189,04	337,39	3425846
<b>gupta1</b>	8257,49	472,22	1651,05	4457,88	6086,50	502385604
<b>gupta2</b>	8487,67	244,37	2384,00	4216,78	4838,12	999338458
<b>helm3d01</b>	13416,03	1232,58	912,98	4341,36	8275,51	101639828
<b>kim1</b>	242,72	21,48	73,50	99,51	123,12	9680640
<b>L</b>	55,68	13,48	5,71	8,58	16,79	43987
<b>L-9</b>	309,96	50,87	28,73	50,62	74,65	5007075
<b>ncvxp3</b>	11104,19	1660,94	1401,92	1874,97	3033,90	87634304
<b>nd12k</b>	8573,44	51,62	594,71	2176,38	4754,35	182219929
<b>nd24k</b>	13994,42	83,08	821,34	3586,60	8070,33	612312013
<b>net100</b>	1615,48	65,54	34,08	1170,96	1360,52	97736785
<b>net125</b>	3372,77	129,12	66,13	2537,76	2720,10	158361476
<b>net150</b>	3768,70	152,90	79,50	2731,69	3173,89	228006085
<b>pct20stif</b>	1290,35	57,89	45,15	127,43	1387,80	34547802
<b>pesa</b>	1153,36	166,48	52,32	99,89	309,26	1121063
<b>pkustk03</b>	188,33	6,25	3,87	10,75	184,21	2812025
<b>pkustk05</b>	209,56	8,97	6,37	17,82	214,07	13889878
<b>pkustk06</b>	251,51	8,35	6,11	15,94	250,25	6717142
<b>pkustk09</b>	141,68	5,51	4,07	10,03	136,11	6259262
<b>pkustk11</b>	360,36	11,30	8,56	24,09	356,04	11041500
<b>pkustk12</b>	168,68	3,86	4,78	7,86	134,54	21659076
<b>pkustk13</b>	450,95	11,02	10,07	32,41	361,74	16803296
<b>rajat08</b>	246,95	57,20	29,07	62,45	97,06	1321410
<b>sparsine</b>	15192,09	1030,25	588,96	2105,03	12096,46	46897983
<b>Trefethen_2000</b>	712,54	59,19	40,01	110,44	317,35	2274414
<b>Trefethen_20000</b>	6590,69	467,89	358,84	995,81	3429,81	148185145
<b>tsyl201</b>	2451,35	40,74	54,58	231,97	2301,27	86299833
<b>whitaker3_dual</b>	137,39	58,85	34,33	47,44	64,86	1292195
<b>wing</b>	1804,78	711,02	343,81	504,56	815,79	57913670

Table B.8: QMR memory optimization for various preconditioners compared to the direct solver and the direct solver non-zero entry count

Matrix Name	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	nnz(Direct Solver)
<b>appu</b>	5469,18	101,30	338,72	932,41	2406,62	83957398
<b>big_dual</b>	146,94	43,63	11,52	28,28	45,45	827421
<b>brack2</b>	6804,20	965,04	235,55	806,98	2586,31	190442780
<b>conf5_4-8x8-20</b>	7541,97	314,82	167,51	623,54	3368,65	240242071
<b>delaunay_n15</b>	147,21	40,82	16,12	23,88	52,56	5913330
<b>delaunay_n16</b>	651,25	127,90	23,30	64,23	150,61	5889878
<b>G31</b>	704,05	70,38	29,61	99,69	226,62	2004428
<b>G56</b>	787,19	216,69	45,43	142,75	285,13	3425846
<b>gupta1</b>	8167,28	234,63	555,16	1449,46	3958,22	502385604
<b>kim1</b>	271,23	21,76	33,26	81,31	123,47	9680640
<b>L</b>	31,92	14,06	5,47	7,85	17,65	43987
<b>L-9</b>	174,28	60,63	12,17	35,13	67,36	5007075
<b>ncvxqp3</b>	9316,85	1612,91	961,52	229,08	2378,20	87634304
<b>nd12k</b>	9782,57	51,73	309,65	1452,82	3644,62	182219929
<b>nd24k</b>	16832,39	82,57	472,62	2292,63	8244,41	612312013
<b>net100</b>	1935,34	65,54	23,27	382,73	768,03	97736785
<b>net125</b>	3653,34	129,12	47,89	703,75	1518,11	158361476
<b>net150</b>	4514,88	152,90	54,28	892,85	1791,71	228006085
<b>pct20stif</b>	1794,41	59,60	27,39	85,96	986,35	34547802
<b>pesa</b>	839,12	216,84	27,97	86,49	240,16	1121063
<b>pkustk03</b>	176,42	7,34	2,92	8,62	141,61	2812025
<b>pkustk05</b>	257,91	9,06	4,62	12,17	200,25	13889878
<b>pkustk06</b>	330,15	8,85	4,76	15,23	226,02	6717142
<b>pkustk09</b>	182,14	6,15	3,94	8,36	152,45	6259262
<b>pkustk11</b>	487,98	13,31	6,49	19,85	367,94	11041500
<b>pkustk13</b>	729,25	35,55	6,88	28,83	756,33	16803296
<b>rajat08</b>	376,15	77,19	9,47	33,03	88,76	1321410
<b>sparsine</b>	15727,02	1184,02	253,62	1199,10	9281,22	46897983
<b>Trefethen_2000</b>	645,96	59,21	29,02	94,74	314,97	2274414
<b>Trefethen_20000</b>	7837,58	468,23	206,53	865,56	3104,20	148185145
<b>tsyl201</b>	2342,62	40,79	33,30	123,00	2267,65	86299833
<b>whitaker3_dual</b>	172,50	60,89	19,82	38,83	35,80	1292195

Table B.9: BiCGStab memory optimization for various preconditioners compared to the direct solver and the direct solver non-zero entry count

Matrix Name	Diag	ILU(0)	ILU(0,001)	ILU(0,01)	ILU(0,1)	nnz(Direct Solver)
<b>appu</b>	5861,72	101,66	453,33	1617,36	7567,14	83957398
<b>big_dual</b>	114,66	43,55	26,16	26,55	43,21	827421
<b>brack2</b>	6384,06	952,22	638,74	916,72	2802,11	190442780
<b>cca</b>	2159,71	12759,99	411,52	1080,96	1271,59	184700925
<b>ccc</b>	479,03	181,63	144,97	139,94	269,15	21403380
<b>conf5_4-8x8-20</b>	46639,89	473,57	413,94	838,56	5141,51	240242071
<b>delaunay_n15</b>	136,59	42,75	19,35	30,11	59,85	5913330
<b>delaunay_n16</b>	523,08	126,21	86,67	62,07	407,18	5889878
<b>G31</b>	704,30	70,38	36,40	129,18	286,02	2004428
<b>G56</b>	739,13	216,54	301,73	164,08	317,47	3425846
<b>gupta1</b>	8245,43	233,94	1814,24	5345,72	5019,74	502385604
<b>helm3d01</b>	14709,09	1393,57	809,50	2559,36	6126,20	101639828
<b>kim1</b>	256,33	21,94	53,06	131,95	395,50	9680640
<b>L</b>	47,40	13,73	6,24	9,02	22,84	43987
<b>ncvxqp3</b>	4901,80	3593,93	2488,62	1769,28	2631,82	87634304
<b>nd12k</b>	8909,64	52,58	479,37	1874,65	4226,17	182219929
<b>nd24k</b>	15630,97	81,42	859,19	3297,58	9642,25	612312013
<b>net100</b>	1973,60	67,87	28,77	1458,58	5572,22	97736785
<b>net125</b>	3802,56	128,29	57,01	3013,48	10643,29	158361476
<b>net150</b>	4604,14	158,32	67,11	3402,67	12999,21	228006085
<b>pct20stif</b>	1473,82	60,00	93,36	100,59	1174,34	34547802
<b>pesa</b>	1058,61	177,38	36,52	91,75	250,97	1121063
<b>pkustk03</b>	194,03	7,17	3,26	8,20	126,36	2812025
<b>pkustk05</b>	242,48	9,63	5,25	11,81	195,48	13889878
<b>pkustk06</b>	251,50	8,72	5,26	14,85	193,67	6717142
<b>pkustk09</b>	138,51	5,65	4,16	8,00	119,42	6259262
<b>pkustk11</b>	402,95	12,81	7,13	19,60	284,38	11041500
<b>pkustk12</b>	305,94	4,03	4,48	6,09	83,65	21659076
<b>pkustk13</b>	596,12	14,46	32,63	24,33	508,70	16803296
<b>rajat08</b>	273,92	77,47	21,86	213,30	529,84	1321410
<b>sparsine</b>	16323,70	1217,72	509,47	1647,57	10646,53	46897983
<b>Trefethen_2000</b>	656,97	59,11	91,97	92,50	691,10	2274414
<b>Trefethen_20000</b>	6872,83	465,60	932,03	773,49	2700,56	148185145
<b>tsyl201</b>	2384,57	53,72	45,25	133,08	2238,18	86299833

### B.3 Results for PCG on pkustk13

The explanation about table contents are as follows:

Inner Tolerance : Tolerance is used by iterative solvers to terminate the iteration for solving the linear system.

Preconditioner : Preconditioner kind is used in the iterative methods.

Wall Clock Time (s) : The execution time of the method in seconds.

Outer Iteration : Physarum Solver iteration count.

Avg. Inner Iteration : Average number of iteration that iterative solver makes to find linear system solution in each Physarum Solver iteration.

Distance : The shortest path length.

Table B.10: Results when outer tolerance is  $1E-5$ . The direct solver time consumption is 695,9 s, outer iteration count is 59 and distance is 10

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	256,68	151	297,70	10
1,00E-03	Diag	141,77	151	7,56	10
1,00E-03	IC(0)	96,17	65	7,98	10
1,00E-03	IC(0,001)	84,32	59	5,15	10
1,00E-03	IC(0,01)	83,16	59	8,56	10
1,00E-03	IC(0,1)	69,27	59	14,92	10
1,00E-02	No-Preconditioner	143,26	151	89,23	10
1,00E-02	Diag	117,73	151	5,87	10
1,00E-02	IC(0)	76,63	78	5,27	10
1,00E-02	IC(0,001)	63,91	59	3,44	10
1,00E-02	IC(0,01)	73,42	59	5,20	10
1,00E-02	IC(0,1)	64,72	60	9,27	10
1,00E-01	No-Preconditioner	17,96	16	18,19	2
1,00E-01	Diag	14,16	17	2,00	2
1,00E-01	IC(0)	112,90	144	3,04	10
1,00E-01	IC(0,001)	53,82	63	2,14	10
1,00E-01	IC(0,01)	61,73	84	3,23	10
1,00E-01	IC(0,1)	err	err	err	err

Table B.11: Results when outer tolerance is 1E-4. The direct solver time consumption is 633,1 s, outer iteration count is 44 and distance is 10

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	239,81	151	297,70	10
1,00E-03	Diag	51,96	39	14,92	10
1,00E-03	IC(0)	63,53	45	8,42	10
1,00E-03	IC(0,001)	59,97	44	5,55	10
1,00E-03	IC(0,01)	60,18	45	9,36	10
1,00E-03	IC(0,1)	58,84	45	16,13	10
1,00E-02	No-Preconditioner	151,03	151	89,23	10
1,00E-02	Diag	112,52	135	5,98	10
1,00E-02	IC(0)	54,27	45	5,62	10
1,00E-02	IC(0,001)	51,82	45	3,58	10
1,00E-02	IC(0,01)	47,08	44	5,61	10
1,00E-02	IC(0,1)	43,99	46	9,65	10
1,00E-01	No-Preconditioner	13,59	16	18,19	2
1,00E-01	Diag	9,68	13	2,00	2
1,00E-01	IC(0)	41,01	50	3,12	10
1,00E-01	IC(0,001)	40,35	48	2,19	10
1,00E-01	IC(0,01)	59,81	79	3,24	10
1,00E-01	IC(0,1)	10,33	13	1,08	2

Table B.12: Results when outer tolerance is 1E-3. The direct solver time consumption is 707,7 s, outer iteration count is 31 and distance is 10

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	155,71	74	320,57	10
1,00E-03	Diag	45,02	32	16,91	10
1,00E-03	IC(0)	52,42	31	9,06	10
1,00E-03	IC(0,001)	52,20	31	6,19	10
1,00E-03	IC(0,01)	48,68	30	11,03	10
1,00E-03	IC(0,1)	45,18	31	18,42	10
1,00E-02	No-Preconditioner	151,13	151	89,23	10
1,00E-02	Diag	29,71	27	9,89	10
1,00E-02	IC(0)	42,99	31	5,90	10
1,00E-02	IC(0,001)	44,97	31	3,84	10
1,00E-02	IC(0,01)	37,49	30	6,37	10
1,00E-02	IC(0,1)	33,23	32	10,38	10
1,00E-01	No-Preconditioner	14,76	16	18,19	2
1,00E-01	Diag	8,54	10	2,00	2
1,00E-01	IC(0)	29,55	35	3,17	10
1,00E-01	IC(0,001)	31,61	34	2,26	10
1,00E-01	IC(0,01)	31,13	40	3,50	10
1,00E-01	IC(0,1)	8,05	10	1,10	2

Table B.13: Results when outer tolerance is 1E-2. The direct solver time consumption is 643,1 s, outer iteration count is 19 and distance is 10

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	108,45	19	382,47	10
1,00E-03	Diag	38,82	19	22,05	10
1,00E-03	IC(0)	40,91	19	10,37	10
1,00E-03	IC(0,001)	39,66	19	7,58	10
1,00E-03	IC(0,01)	41,08	19	13,42	10
1,00E-03	IC(0,1)	35,78	19	22,05	10
1,00E-02	No-Preconditioner	43,70	34	92,85	10
1,00E-02	Diag	24,40	18	12,28	10
1,00E-02	IC(0)	33,45	19	6,47	10
1,00E-02	IC(0,001)	32,69	19	4,37	10
1,00E-02	IC(0,01)	28,79	19	7,74	10
1,00E-02	IC(0,1)	26,21	19	12,00	10
1,00E-01	No-Preconditioner	14,82	16	18,19	2
1,00E-01	Diag	6,38	7	2,00	2
1,00E-01	IC(0)	19,98	22	3,27	10
1,00E-01	IC(0,001)	20,53	20	2,45	10
1,00E-01	IC(0,01)	20,26	25	3,80	10
1,00E-01	IC(0,1)	6,05	7	1,14	2

Table B.14: Results when outer tolerance is 1E-1. The direct solver time consumption is 530,6 s, outer iteration count is 9 and distance is 10

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	92,42	9	393,00	10
1,00E-03	Diag	27,57	9	31,78	10
1,00E-03	IC(0)	32,23	9	14,11	10
1,00E-03	IC(0,001)	34,46	9	10,89	10
1,00E-03	IC(0,01)	31,43	9	20,56	10
1,00E-03	IC(0,1)	27,00	9	31,67	10
1,00E-02	No-Preconditioner	24,09	9	94,22	10
1,00E-02	Diag	16,12	9	16,11	10
1,00E-02	IC(0)	22,94	8	8,63	10
1,00E-02	IC(0,001)	22,50	9	5,89	10
1,00E-02	IC(0,01)	18,81	8	12,25	10
1,00E-02	IC(0,1)	16,16	8	17,00	10
1,00E-01	No-Preconditioner	8,27	8	4,13	3
1,00E-01	Diag	4,04	4	2,00	2
1,00E-01	IC(0)	7,23	7	3,86	10
1,00E-01	IC(0,001)	10,76	8	3,13	11
1,00E-01	IC(0,01)	8,27	8	5,50	11
1,00E-01	IC(0,1)	5,06	5	1,20	2

Table B.15: Results when outer tolerance is 1. The direct solver time consumption is 88,4 s, outer iteration count is 1 and distance is 14

Inner Tolerance	Preconditioner	Wall Clock Time (s)	Outer Iteration	Avg. Inner Iteration	Distance
1,00E-03	No-Preconditioner	5,01	1	114	14
1,00E-03	Diag	3,70	1	63	14
1,00E-03	IC(0)	5,31	1	25	14
1,00E-03	IC(0,001)	4,41	1	22	14
1,00E-03	IC(0,01)	7,15	1	52	14
1,00E-03	IC(0,1)	6,45	1	63	14
1,00E-02	No-Preconditioner	3,58	1	58	14
1,00E-02	Diag	2,96	1	29	15
1,00E-02	IC(0)	3,35	1	13	14
1,00E-02	IC(0,001)	4,32	1	10	19
1,00E-02	IC(0,01)	4,39	1	26	19
1,00E-02	IC(0,1)	3,39	1	29	15
1,00E-01	No-Preconditioner	2,09	1	4	3
1,00E-01	Diag	2,31	1	2	2
1,00E-01	IC(0)	2,40	1	1	3
1,00E-01	IC(0,001)	3,12	1	1	14
1,00E-01	IC(0,01)	2,22	1	2	3
1,00E-01	IC(0,1)	2,19	1	2	2



## APPENDIX C

### MATLAB CODES

#### C.1 PhysarumSolver

---

```
1 function [ path] = PhysarumSolver(p_OuterTolerance, p_InnerTolerance, p_droptol,
2 // p_OuterTolerance : Tolerance to end execution.
3 // p_InnerTolerance : Iterative Solver tolerance.
4 // p_droptol : Iterative Solvers drop tolerance.
5 // fileName : Input matrix name.
6 // outFile : Output file that results are going to write.
7 // p_SolverType : Linear system solver type.
8
9 //the test matrix is loaded and adjusted to an undirected graph.
10 load(fileName);
11 L = triu(abs( Problem.A),1) +(triu(abs( Problem.A),1) );
12
13 //initially conductivity values of each node assigned as 1.
14 size = length(L);
15 [i,j] = find(L);
16 v = ones(length(i), 1);
17 D = sparse(i, j, v);
18
19 //to check the difference between flux values, the previous flux values are
20 //stored in this matrix.
21 prevQ = sparse(size, size);
22
23 // right hand side vector of the linear equation. It is conducted from the
24 // Kirchhoffs Law and it does not change during the execution. b = [1, 0, 0, ...
```

```

25 b1 = [1];
26 b = padarray(b1, size-1, post);
27 b(size) = -1;
28 b = sparse(b);
29
30 //During execution the coefficient matrix may lose its structure
31 //and there could be errors. checkP is used to control this kind of errors.
32 checkP = sparse(zeros(size, 1));
33
34 //Initialization of parameters.
35 iterationNum = 0;
36 avgIter = 0;
37 avgInnerTime = 0;
38 OuterTolerance = str2double(p_OuterTolerance);
39 InnerTolerance = str2double(p_InnerTolerance);
40 droptol = str2double(p_droptol);
41 SolverType = str2double(p_SolverType);
42
43 //start timer.
44 tStart = tic;
45 while true
46     //D_ij / L_ij
47     g = D.*spfun(@(x) 1./x, L);
48
49     // if i = j then A_ij = row-sum(g_i)
50     // otherwise A_ij = -g_ij
51     A = -1*g +diag(abs(sum((-1*g) ,2)));
52
53     //solve linear system Ap = b.
54     [p, iter, innerTime] = SolveP(A,b, InnerTolerance,droptol, SolverType);
55     avgIter = avgIter +iter;
56     avgInnerTime = avgInnerTime +innerTime;
57
58     //check pressure values (p vector) are calculated correctly.
59     if(isequal(isnan(p),checkP) == 0)
60         fprintf(fileID, 6sn, F2);
61         break;

```

```

62 end
63
64 // Q_ij = g_ij *(p_i -p_j)
65 [i,j,v] = find(g);
66 Q = sparse(i,j, v.*(p(i) -p(j)));
67
68 // D_ij = abs(Q_ij)
69 D = abs(Q);
70
71 //Termination criteria.
72 //check whether the flux values are still changing or not.
73 NormMatrix = Q -sparse(prevQ);
74 normValue = norm(NormMatrix,fro)./norm(Q, fro);
75 iterationNum = iterationNum +1;
76 if( normValue = OuterTolerance)
77     break
78 end
79
80 //Termination criteria.
81 //check the outer iteration count has reached maximum iteration count.
82 if(iterationNum > 150)
83     break
84 end
85
86 //store the flux values for next iteration.
87 prevQ = Q;
88 end
89 //end timer.
90 tElapsed = toc(tStart);
91 InnerAvgIteration = avgIter/iterationNum;
92
93
94 //find the path that connects source and sink node traversing flux from starting
95 [ , dim] = max(Q, [], 2);
96 path = [1];
97 i = 1;
98 while true

```

```

99     path(end +1) = dim(i);
100     if(dim(i) == 1)
101         break;
102     end
103 if(dim(i) == size)
104     break;
105 end
106     i = dim(i);
107 end
108
109 //calculate the length of the path.
110 dist = 0;
111 for i = 2:length(path)
112     dist = dist +L(path(i-1), path(i));
113 end
114
115 end

```

---

## C.2 SolveP

---

```

1 function [p, iter, innerTime] = SolveP( A, b, InnerTolerance, droptol, SolverType)
2 //-----Input Parameters-----//
3 // A : coefficient matrix
4 // b : right hand side vector
5 // InnerTolerance : tolerance that are used in iterative solver.
6 // droptol : iterative solvers droptol
7 // SolverType : to decide which solver is going to used.
8 // -0 Direct solver
9 // -1 PCG
10 // -2 QMR
11 // -3 BiCGStab
12 //-----Output Parameters-----//
13 // p : pressure values.
14 // iter : iteration count of iterative solvers make.
15 // innerTime : Time spent while solving linear system iteratively.

```

```

16
17 // Some of the values are going to decrease during the execution and they are re
18 // This could cause computational errors because it breaks down the positive def
19
20 ind = find(sum(abs(A)) < 1e-10);
21 p = zeros(length(A), 1);
22
23 if(SolverType == 0) //DirectSolver
24     p(ind) = A(ind, ind)\b(ind);
25     iter = 0;
26     innerTime = 0;
27 elseif(SolverType == 1) //PCG
28     [p, iter, innerTime] = SolvePpcg(A,b, InnerTolerance,droptol);
29 elseif(SolverType == 2) //QMR
30     [p, iter, innerTime] = SolvePqmr(A,b, InnerTolerance,droptol);
31 elseif(SolverType == 3) //BiCGStab
32     [p, iter, innerTime] = SolvePqmr(A,b, InnerTolerance,droptol);
33 end
34
35 end

```

---

### C.3 SolvePpcg

---

```

1 function [p, iter, tElapsed] = SolvePpcg( A, b, tolerance2, droptol)
2
3 v = sum(abs(A));
4 ind = find(v < 1e-10);
5 Anew = A(ind, ind);
6 bnew = b(ind);
7
8 p = zeros(length(A), 1);
9 if(droptol == -2) // No-Preconditioner
10     tStart = tic;
11     [p(ind), iter] = pcg(Anew, bnew, tolerance2, 500);
12     tElapsed = toc(tStart);

```

```

13 elseif (droptol == -1) // Diagonal
14     tStart = tic;
15     M = diag(diag(Anew));
16     [p(ind),,,iter] = pcg(Anew, bnew, tolerance2, 500, M);
17     tElapsed = toc(tStart);
18 elseif (droptol == 0) // No Fill-in
19     tStart = tic;
20     opts.type = nofill;
21     [L] = ichol(Anew, opts);
22     [p(ind),,,iter] = pcg(Anew, bnew, tolerance2, 500, L, L);
23     tElapsed = toc(tStart);
24 else // Incomplete factorization with drop tolerance.
25     tStart = tic;
26     opts.type = ict;
27     opts.droptol = droptol;
28     alpha = 0.1;
29     opts.diagcomp = alpha;
30     [L] = ichol(Anew, opts);
31     [p(ind),,,iter] = pcg(Anew, bnew, tolerance2, 500, L, L);
32     tElapsed = toc(tStart);
33 end
34
35 end

```

---

## C.4 SolvePqmr

---

```

1 function [ p, iter, tElapsed ] = SolvePqmr(A, b, tolerance2, droptol )
2
3 v = sum(abs(A));
4 ind = find(v < 1e-10);
5
6 Anew = A(ind, ind);
7 bnew = b(ind);
8
9 p = zeros(length(A), 1);

```

```

10
11 if(droptol == -2) // No-Preconditioner
12     tStart = tic;
13     [p(ind),,,iter] = qmr(Anew, bnew, tolerance2, 500);
14     tElapsed = toc(tStart);
15 elseif (droptol == -1) // Diagonal
16     tStart = tic;
17     M = diag(diag(Anew));
18     [p(ind),,,iter] = qmr(Anew, bnew, tolerance2, 500, M);
19     tElapsed = toc(tStart);
20 elseif (droptol == 0) // No Fill-in
21     tStart = tic;
22     setup.type = nofill;
23     [L, U] = ilu(Anew, setup);
24     [p(ind),,,iter] = qmr(Anew, bnew, tolerance2, 500, L, U);
25     tElapsed = toc(tStart);
26 else // Incomplete factorization with drop tolerance.
27     tStart = tic;
28     setup.type = ilutp;
29     setup.droptol = droptol;
30     [L, U] = ilu(Anew, setup);
31     [p(ind),,,iter] = qmr(Anew, bnew, tolerance2, 500, L, U);
32     tElapsed = toc(tStart);
33 end
34 end

```

---

## C.5 SolvePbicgstab

---

```

1 function [ p, iter, tElapsed ] = SolvePbicgstab( A, b, tolerance2, droptol )
2
3 v = sum(abs(A));
4 ind = find(v < 1e-10);
5
6 Anew = A(ind, ind);
7 bnew = b(ind);

```

```

8
9 p = zeros(length(A), 1);
10 if(droptol == -2) // No-Preconditioner
11     tStart = tic;
12     [p(ind),,,iter] = bicgstab(Anew, bnew, tolerance2, 500);
13     tElapsed = toc(tStart);
14 elseif (droptol == -1) // Diagonal
15     tStart = tic;
16     M = diag(diag(Anew));
17     [p(ind),,,iter] = bicgstab(Anew, bnew, tolerance2, 500, M);
18     tElapsed = toc(tStart);
19 elseif (droptol == 0) // No Fill-in
20     tStart = tic;
21     setup.type = nofill;
22     [L, U] = ilu(Anew, setup);
23     [p(ind),,,iter] = bicgstab(Anew, bnew, tolerance2, 500, L, U);
24     tElapsed = toc(tStart);
25 else // Incomplete factorization with drop tolerance.
26     tStart = tic;
27     setup.type = crout;
28     setup.droptol = droptol;
29     [L, U] = ilu(Anew, setup);
30     [p(ind),,,iter] = bicgstab(Anew, bnew, tolerance2, 500, L, U);
31     tElapsed = toc(tStart);
32 end
33
34 end

```

---