NEW HEURISTICS FOR PERFORMANCE IMPROVEMENT OF ILP-BASED CONCEPT DISCOVERY SYSTEMS

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ABSTRACT

NEW HEURISTICS FOR PERFORMANCE IMPROVEMENT OF ILP-BASED CONCEPT DISCOVERY SYSTEMS

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A large amount of the valuable data in daily life is stored in relational databases. The accumulation of so much information motivates the need for extracting valuable patterns in relational databases. Background knowledge and a set of target examples that are stored in multiple tables are used to produce hypothesis for ILP-based concept discovery systems. Multiple arguments on these multiple tables end up large search spaces while building the hypothesis that arise computational efficiency problems.

In this thesis we focus on concept discovery systems that use Apriori-based specialization operator and work directly on relational tables. Time efficiency of these ILP systems is directly proportional to the number of queries running on DBMS. These queries mostly involve support and confidence calculation queries of candidate concept rules generated on the search space. We aim to increase time efficiency by reducing the number of running queries on these systems.

Particularly, we worked on Concept Rule Induction System (CRIS), which uses Apriori-based specialization in hypothesis construction. The methods we propose generate the same solutions as in CRIS. Therefore, we improve the efficiency without affecting the accuracy negatively.

In the first method, we prune the concept descriptors using support coverage sets. These sets are stored for memoization support of CRIS. We use the existing sets in
our proposed method so that they are also used for pruning the search space. In the second pruning method, we build cosine similarity matrix of attributes of each predicate in pre-processing step. During the specialization of concept descriptors, we prune the search space by utilizing this similarity matrix. Finally we examine the applicability of using NoSQL system MongoDB and a NewSQL system VoltDB as a storage for ILP system CRIS.

Keywords: Inductive Logic Programming, Concept Discovery, Cosine Similarity, Support, Confidence
ÖZ

TÜRKİYE İÇİN ZAMAN PERFORMANSINI İYILEŞTİRME AMAÇLI YENİ SEZGİSEL YÖNTEMLER

Doğan, Abdullah
Yüksek Lisans, Bilgisayar Mühendisliği Bölümü

Ağustos 2015 , 57 sayfa

Günlük hayatta çok miktarda değerli bilgi ilişkisel veri tabanlarında tutulmaktadır. Çok fazla bilginin toplanması, ilişkisel veri tabanlarında değerli modellerin bulunmasını teşvik etmektedir. Tümevaran mantık programlama tabanlı keşif sistemlerinde, çoklu tablolarda tutulan arkaplan bilgisi ve hedef örnekleri kullanılarak hipotezler üretilir. Bu çoklu tablolardaki çoklu argümanlar hipotez üretken geniş arama alanlarına doğrultulmakla hesaplama verimliliğini problemlerine sebep olurlar.


İkinci budama metodunda, ön işleme olarak tabloların tüm niteliklerinin kosinüs benzerliği matrisi oluşturduk. Kavram tanımlayıcılarının özelleştirilmesi aşamasında kosinüs matrisini kullanarak arama alanında budama yaptık.

Son olarak bir tümevaran mantık programlama olan CRIS’in bir NoSQL sistemi olan MongoDB ve NewSQL sistemi olan VoltDB’yı depolama alanı olarak kullanabilirliğini araştırdık.

Anahtar Kelimeler: Tümevaran Mantık Programlama, Kavram Keşfi, Kosinüs Benzerliği, Destek Ölçütü, Güven Ölçütü
To my wife and daughter
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CHAPTER 1

INTRODUCTION

Inductive logic programming is a discipline that has roots in both machine learning and logic programming. With the use of theoretical bases of logic, it overcomes the limitations of propositional learners and find a relational representation for background knowledge [47].

Different approaches are researched in this area based on the search direction as either top-down or bottom-up. The former starts with most general clauses and applies specialization operators to achieve the goal. The latter starts with most specific clauses and applies generalization techniques to achieve the goal. Both methodologies use logic-based operators.

These systems find place in wide range of fields. Since from their first definition, they have been applied to engineering [17, 22], biochemistry [35, 44, 36], language processing [83, 12]. Also several performance improvement techniques are searched in these area. All aim to find the goal without loss valuable information in less time. Such improvement techniques including reordering the literals in a clause [78], applying parallelization techniques [26], and caching techniques [12] or using query transformations [10, 11].

In this thesis, two pruning methods are presented. Both are developed under Tabular CRIS w-EF [55] [53], an ILP algorithm that uses Apriori-based specialization operator. The aim in both pruning methods is to reduce the number of SQL calls to the database because of the generated large search space due to the refinement operator.

In the first method, memoization structure of the existing algorithm extended. Cov-
verage set of support values of parent concept descriptors which are already stored in hash table are used to prune the specialized concept descriptors. The motivation can be explained in terms of relational algebra. Support of a concept descriptor of length $l$ is a relation instance that is the result of algebraic queries which consist of selections ($\sigma$) and joins ($\bowtie\Join$) applied to database relations and projected ($\Pi$) based on head arguments of the concept descriptor. Since a "$l + 1$" length clause is generated from two length "$l$" clauses, support of the ($l + 1$) length clause can be generated using the support instances of length $l$ clauses. It is the result of joining length $l$ queries thus intersecting them.

The second pruning method is inspired from information retrieval. Cosine similarity of argument domain vectors are used to prune concept descriptors without calculating support queries.

In this thesis, we also present the applicability of the existing ILP system on a NoSQL database and NewSQL database. We explore the feasibility of using an embedded data model in MongoDB. In addition, we examine the performance of running asynchronous query calls to multiple clusters in VoltDB. Lastly, we perform tests by changing MySQL tables to Memory storage engine.

Chapters of this thesis are organized as follows. In Chapter 1, we briefly define the problem with emphasis on our motivation behind this thesis. Chapter 2 provides related work on ILP-based systems. In Chapter 3 we provide background about inductive logic programming. Also we focus on the algorithm defined for CRIS and related work on CRIS. In Chapter 4 we present our two pruning methods which are extensions to CRIS wEF. Also in this chapter, we examine applicability of CRIS in different database management systems like MongoDB and VoltDB. In Chapter 5 experimental results are presented, and in Chapter 6 the thesis is concluded with an overview and final remarks.
CHAPTER 2

LITERATURE SURVEY

In this chapter first we introduce related work on ILP-based concept discovery systems. Then performance improvement techniques applied to ILP-based systems are presented.

2.1 Concept Rule Induction Systems

2.1.1 FOIL (First Order Inductive Logic Learner)

FOIL [59][60] is a variant of sequential covering algorithm. It starts with a literal with just left hand side, then adds a literal one at a time (top-down). When it finds a rule, it removes positive examples which are covered by this rule then advances to learn another rule. It supports recursive rules where the target relation can be found in the body of the clause.

While adding a literal to the right hand side, FOIL follows the rules below:

- New literal should have at least one bounded variable.
- If it is a recursive rule (predicate of the new literal is same as the literal on the left hand side) then restrict possible arguments to dissallow some problems related to recursion.

To decrease the coverage of negative examples and increase coverage of positive examples, FOIL uses gain metric for evaluating literals.
2.1.2 WARMR

An apriori based ILP system WARMR is defined in [3]. It is an extension of APRIORI algorithm and is modified to be used for multiple relations [14, 15, 38]. It is the earliest ILP algorithm that is applied to chemical components data [37] where patterns for carcinogenicity relations of chemical compounds are discovered. In addition, it is applied to telecomunication network analysis and part-of-speech tagging of natural language text [14]. It uses $\theta$-subsumption based generalization [16], starts with the most general patterns and iterate through generalization to evaluation phases where frequencies are calculated. Language bias, minfreq. (minimum support threshold) and a set of examples (E) are given as input and patterns in language bias that cover above the minfreq. of examples (E) are discovered.

2.1.3 GOLEM

GOLEM [48] is a relational ILP based concept discovery system which uses relative least general generalization (rlgg) to guide the search space. GOLEM contains two nested loops. In the outer loop, the clauses which cover the positive examples are randomly picked. Following in the inner loop, RLGG of uncovered positive examples are computed and the one with the highest coverage is selected. GOLEM is applied in various applications such as satellite fault diagnosis model [22], mesh design [17], qualitative physics model design [7].

2.1.4 PROGOL

PROGOL [45] is a top-down ILP algorithm. It uses inverse resolution adapted [46] to first order logic for generating hypothesis. It uses sequential covering algorithm as in FOIL, but also uses mode declarations that define restrictions on predicates.
2.1.5 CRIS

CRIS is a top-down ILP based concept discovery system where target is a single table and background facts are multiple tables that reside on a database system [33, 49]. It first generates most general hypothesis and then specializes the concept descriptors using apriori based specialization operator. It uses support and confidence for pruning infrequent rules. It finds the best concept descriptor using f-metric [28]. As in sequential covering algorithm, at each iteration CRIS removes target instances that are covered by the best concept descriptor. Since efficiency improvements for CRIS are proposed in this thesis, detailed information is given in Chapter 3.

2.2 Time Performance Improvement Techniques

ILP-based concept discovery systems suffer efficiency problems because of the generated large search spaces. Therefore performance improvements has received a lot of interest on these systems. In this section efficiency improvement methods applied to ILP-based systems are introduced.

2.2.1 Query Packs

Blokeel et al. improves the efficiency of ILP using query packs [6]. In the proposed method, literals with identical prefixes in the search lattice are grouped together to form query packs. It is a tree structure where a query pack is computed once and it’s results are used by their successors. As an example five queries given below:

<table>
<thead>
<tr>
<th>Query</th>
<th>I</th>
</tr>
</thead>
<tbody>
<tr>
<td>p(X), I = 1</td>
<td></td>
</tr>
<tr>
<td>p(X), q(X,a), I = 2</td>
<td></td>
</tr>
<tr>
<td>p(X), q(X,b), I = 3</td>
<td></td>
</tr>
<tr>
<td>p(X), q(X,Y), t(X), I = 4</td>
<td></td>
</tr>
<tr>
<td>p(X), q(X,Y), t(X), r(Y,1), I = 5</td>
<td></td>
</tr>
</tbody>
</table>

It is converted to disjunctive query as follows:

p(X), (I=1 or q(X,a), I=2 or q(X,b), I=3 or q(X,Y), t(X), (I=4 or r(Y,1), I=5))
Since the literal \( P(X) \) is the prefix for all the queries, it is evaluated only once and performance improvements can be achieved according to the cost of evaluating \( P(X) \). TILDA and WARMR systems are re-implemented for query packs and experiments are conducted on mutagenesis data set [77]. The results show remarkable speedups achieved by applying query packs.

### 2.2.2 Query Transformations

Costa et al. proposed four query transformations in [10, 11]. In their work, first order predicates are transformed into equivalent predicates in an efficient form. In Theta-transformation (\( t_\theta \)) redundant literals in the body are eliminated based on subsumption relation. In Cut-transformation (\( t_! \)) dependent literals in the body of the clause are partitioned to form equivalent classes. Each equivalent class is computed independently. If there is no solution in a class, then there is no solution for all classes in the clause. The third transformation called the once-transformation (\( t_o \)) has same effect as cut-transformation, but partitioning process is improved by using prior knowledge. The fourth transformation, smartcall-transformation (\( t_s \)) uses the fact that coverage list of refined clauses are subset of coverage list of their parents.

### 2.2.3 Reordering Literals

In [78], optimization of ILP system ALEPH is done by reordering literals. The proposed method first estimates average execution time costs of the literals. Then moves the literals with lowest estimate first in the clause. Experiments on carcinogenesis data set [76] verifies the minimum average execution time of the clauses after re-ordering.

### 2.2.4 Caching

In [12] performance improvement is achieved using memoization in P-Progol. Positive and negative coverage sets of clauses are stored in cache to be used in subsequent search of the similar clause. In addition, a cache structure for pruned clauses are
stored in "prune cache". The computational gain here is that; if a new clause is in the cache then prune it without any calculation. Caching improved the time efficiency of the ILP system. In addition to caching, this system uses constraints to limit the search space. One of the constraints defined is related to the length of the clause; length should not be greater than 5. Another constraint is defined for pruning the search space; a clause should cover at least 15 positive target examples. Experimental results show that caching brings 15.75 speed-up and for small data sets 10.74 speed-up. Additional experiments [25, 24] for coverage caching are conducted by using the another prolog based ILP system April [23]. Results show excessive memory usage with the use of caching.

Tabular CRIS is another ILP system that uses cache [50]. In this system, support and confidence query results are stored in hash tables. Repeating calls of an SQL query is retrieved from the hash. More details about this system is given in Chapter 3 Background.

### 2.2.5 Parallelization

Fonseca et al. proposed a pipelined data-parallel algorithm $P^2 - mdie$ developed on ILP system April [23] to be used in distributed memory machines [26]. In the proposed system target examples are split to workers. In addition, learning step is split to stages and each stage uses only examples reserved to them. Finding the best rule is done by pipelining. After a good rule is found in a stage, it is sent to another stage that uses different part of the examples. At the end of the pipelining rules found are send to the master.

There are several researches about parallelization of existing ILP systems. Parallel extension for ILP system CLAUDIEN is described in [13]. The task is Parallelization of C4.5 system is described in [39].
2.2.6 Language Bias

In [57] efficiency improvement of ILP systems is achieved by using restrictions to limit the generated hypotheses namely declarative bias specifications.
CHAPTER 3

BACKGROUND

In this chapter basic topics about this thesis is given. Since many relational data mining algorithms have their roots in inductive logic programming, we first give definition of relational data mining. Then detailed structure of CRIS is given. Lastly we present information NoSQL and NewSQL systems database systems.

3.1 Relational Data Mining

Multi-relational data mining models techniques for querying, manipulating or storing complex information in relational database \[38, 20\]. Tables and columns are main components of these systems. The propositional algorithms look for patterns in a single table. On the other hand, searching for valuable information in multiple tables is the subject of multi-relational data mining. It has roots in inductive logic programming which provides expressive language. It has been applied to wide range of areas where data is stored in relational tables, bioinformatics, web mining, finding patterns in business etc.

3.2 Inductive Logic Programming

Inductive Logic Programming (ILP) is a field in machine learning which aims to discover patterns from given examples and knowledge from experience \[47\]. It comes from two disciplines. Finding hypothesis in inductive manner is the area of inductive machine learning. The representation of discovered patterns and background knowl-
edge in ILP are represented by computational logic, a subset of first order logic [20].

Given background knowledge (B), positive (P) and negative (N) examples (E), hypothesis (H) in an ILP system should be complete \( B \land H \models P \) and consistent \( B \land H \not\models N \) [20].

An ILP problem on sample data set \( elti \) is given in Table 3.1 where \( elti \) predicate instances are the target and background knowledge is \( wife \) and \( brother \) predicate instances.

<table>
<thead>
<tr>
<th>Examples</th>
<th>Background Knowledge</th>
</tr>
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<tbody>
<tr>
<td>( elti(nalan,bedriye) ) ( \oplus ) ( wife(ayten,ismail) ) ( \land ) ( brother(yildirim,sadullah) )</td>
<td></td>
</tr>
<tr>
<td>( elti(cemile,ayten) ) ( \oplus ) ( wife(nalan,sadullah) ) ( \land ) ( brother(mehmet,ismail) )</td>
<td></td>
</tr>
<tr>
<td>( wife(bedriye,yildirim) ) ( \land ) ( wife(cemile,mehmet) )</td>
<td></td>
</tr>
</tbody>
</table>

These systems commonly use sequential covering algorithm. In this algorithm hypothesis are generated iteratively where coverage set of a hypothesis is removed from positive examples. Then the algorithm advances building the next hypothesis until all positive examples are removed.

A Generic ILP Algorithm [1] defined by Muggleton et al [47], candidate hypothesis (QH) are stored in a queue. At each iteration, a hypothesis (H) is deleted from queue and inference rules are applied to the deleted one to generate new hypothesis. Then newly generated hypothesis are added to the queue. Only promising hypothesis continue to exist in the queue for the next iterations by applying a pruning method. Iteration repeats until it meets the specified stop criteria.

Search space for ILP algorithms is based on \( \theta \)-subsumption [21]. If a substitution \( \theta \) is applied to clause \( c \) and \( c\theta \subseteq c' \) then \( c \theta \)-subsumes \( c' \). In addition, if \( \theta \)-subsumes \( c' \) then \( c \) entails \( c' \) (\( c \models c' \)), also \( c \) is at least as general as \( c' \) (\( c \leq c' \)). If \( c < c' \) then \( c \) is more general then of \( c' \) therefore \( c' \) a refinement of \( c \). Consider two clauses \( P_1 \) and \( P_2 \) and their refinement \( C_1 \).

\( P_1 : elti(A,B) :- brother(C,D) \)
\( P_2 : elti(A,B) :- daughter(C,A) \)
QH := Initialize

repeat
    Delete H from QH
    Choose inference rules \( r_1, r_2 \ldots r_k \in R \) to be applied to H
    Apply rules \( r_1, r_2 \ldots r_k \) to H to yield \( H_1, H_2 \ldots H_n \)
    Add \( H_1, H_2 \ldots H_n \) to QH
    Prune QH

until Stop criteria \((QH)\) satisfied

**Algorithm 1:** Generic ILP algorithm \[47\]

\[ C_1: \text{elti}(A,B):-\text{brother}(C,D), \text{daughter}(E,A) \]

Clause \( P_1 \) \( \theta \)-subsumes the clause \( C_1 \) and since when applying \( \theta \) as empty substitution to \( P_1 \), it is a subset of \( C_1 \). Also \( P_1 < C_1 \) so \( P_1 \) is a generalization of \( C_1 \).

Generating hypothesis is done either by top-down manner or bottom-up manner. In top down systems, refinement graph search operation is done by \( \theta \)-subsumption. Firstly, most general clauses are generated then they are specialized in a way that they cover positive examples and no negative examples. In bottom-up systems, examples and background knowledge is used to create least general generalizations based on \( \theta \)-subsumption. Firstly most specific clauses are generated then they are generalized in a way that they cover positive examples and no negative examples.

### 3.3 Concept Rule Induction System (CRIS)

Two proposed pruning methods in this thesis are embedded into Tabular CRIS-wEF, which is an extension of CRIS algorithm. In this section we give more information about CRIS. Firstly, we present the main stages of the algorithm. Then developments on this algorithm is presented.
3.3.1 Algorithm of CRIS

CRIS is a top-down ILP algorithm. It starts with the generalization phase. Then iteratively follow specialization, filtering and covering phases.

**Generalization** In this step, CRIS generates most general hypothesis. It first determines available constants and variables in arguments of target and each background predicates. Then target and background predicates with their feasible arguments are combined to form a one head one body concept descriptor. Minimum support threshold value multiplied by count of rows in a predicate is deterministic for choosing if a nominal attribute in a predicate can be constant or not.

As an example, consider a predicate $\text{pred}_1(\text{nomArg}_1, \text{numArg}_1)$ where $\text{nomArg}_1$ is a nominal argument and $\text{numArg}_1$ is a numeric argument. If minimum support threshold is given as 0.3 and count of rows is 5894, then possible constant values for nominal attributes calculated as in Table 3.2.

<table>
<thead>
<tr>
<th>SQL</th>
<th>SELECT nomArg1 FROM pred1 GROUP BY nomArg1 HAVING COUNT(*) &gt;= 0.3 * 5894;</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sample output</td>
<td>1 2</td>
</tr>
<tr>
<td>Feasable values</td>
<td>1 2 VARIABLE</td>
</tr>
</tbody>
</table>

For numeric attributes, instead of searching feasible constant values, possible range values are calculated using number of rows in the predicate and number of target instances. Supposing that 4595.th row is calculated as a partitioning point for the predicate $\text{pred}_1$. Possible starting range values for numeric attributes can be calculated as in Table 3.3.

| Sample output | 1 2 |
| Feasable values | 1 2 VARIABLE |

Note that, this range values are combined with “>” and “<” operators in the predicate.
Table 3.3: Calculating possible values for a numeric argument

<table>
<thead>
<tr>
<th>SQL</th>
<th>Sample output</th>
<th>Feasable values</th>
</tr>
</thead>
<tbody>
<tr>
<td>SELECT * FROM (SELECT numArg1 FROM pred1 ORDER BY numArg1 limit 4595) a ORDER BY numArg1 DESC LIMIT 1;</td>
<td>0.047</td>
<td>&gt;=0.047 &lt;=0.047 VARIABLE</td>
</tr>
</tbody>
</table>

Combining all feasible values for arguments of a predicate results in most possible form of it. Sample most general form of the predicate pred1 is shown in Table 3.4 without renaming of the variables.

Table 3.4: Generalization of pred1(nomArg1, numArg1)

<table>
<thead>
<tr>
<th>Pred1 (nomArg1, numArg1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pred1 (1, &gt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (1, &lt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (1, VARIABLE)</td>
</tr>
<tr>
<td>Pred1 (2, &gt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (2, &lt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (2, VARIABLE)</td>
</tr>
<tr>
<td>Pred1 (VARIABLE, &gt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (VARIABLE, &lt;=0.047)</td>
</tr>
<tr>
<td>Pred1 (VARIABLE, VARIABLE)</td>
</tr>
</tbody>
</table>

**Specialization** In this step each concept rules generated at previous step are unified using θ-subsumption. Candidate generation is based on Apriori-based specialization operator. If a concept descriptor has one different body literal from any other concept descriptors, then these concept descriptors are unified to form a new concept descriptor with one more body literal.

\[
C_1 \cup C_2 = \{C_1 \cup I_{21}|C_{12} = C \cap C_2 \theta - C_{21} = I_{21}\} \tag{3.1}
\]

**Filtering** Quality measure to choose interesting rules from all possible rules in CRIS
is based on their support and confidence values. According to the these values, a rule is either pruned, added to the solution set or further refined.

**Definition 1.** Support of a rule is the number of positive target examples explained by the rule divided by number of target examples [56].

\[
\text{Support}(h \leftarrow b) = \frac{|\text{bindings of variables for } h \text{ that satisfy } h \leftarrow b|}{|\text{bindings of variables for } h \text{ that satisfy } h|} \tag{3.2}
\]

**Definition 2.** Confidence of a rule is the number of positive target instances explained by the rule divided by number of instances that are deducible from the rule [56].

\[
\text{Confidence}(h \leftarrow b) = \frac{|\text{bindings of variables for } h \text{ that satisfy } h \leftarrow b|}{|\text{bindings of variables for } h \text{ that satisfy } b|} \tag{3.3}
\]

In order to select considerable rules from the set of all possible rules the CRIS uses the constraints listed below:

- A possible rule that has support and confidence values higher then minimum thresholds is added to the solution set.
- Prune the possible rules that have support less then the threshold.
- If support value of the possible rule is less then minimum threshold but confidence value is higher then two of its parents then it is further refined.
- A possible rule that has confidence value less then any of its two parents, then it is pruned.

**Covering** The best rule in the solution set is selected using f-metric. As in sequential covering algorithm, target tuples that are satisfied by the best rule are removed in this step.

Iteration continues until all target instances are covered by produced solutions, no concept descriptors are produced or maximum depth is reached.
3.3.2 Enhancements of CRIS

There are several studies for improving efficiency of CRIS. One of the study is given in [50] where a dynamic programming based approach of CRIS named Tabular CRIS is proposed. The aim is to prevent repeating queries in the DBMS, since different concept descriptors may have the same query correspondence. Tabular CRIS uses two hash structures (for support and confidence) in the form <query,int> that stores results of support and confidence queries. This queries are aggregate queries and all begin with “SELECT COUNT”. Before requesting the result of the support/confidence query from DBMS, Tabular CRIS first checks whether result of the query is already the hash. If it finds the result in the hash then uses this result in the hash. Otherwise sends query to the DBMS and stores the result in the for later use. The proposed system is applied to different types of data sets and achieved high rates of hash table hit ratios from 14% to 91%.

In [55, 53] Tabular CRIS-wEF is proposed. Support and confidence queries of concept descriptors are changed to allow returning the rows instead of counts. The queries changed from “SELECT COUNT” to “SELECT DISTINCT” form and hash structures also changed to store the values, in the form <query, resultset>. Also, covering algorithm is modified to remove covered tuples from resultset part of the hash tuples. By these modifications, hash table hit ratio increased by catching repeating queries at different epochs. Experiments show that, hash table hit ratio of datasets that run in more than one epochs increased by this approach [53].

Mutlu et al. in [54, 56] proposed parallel version of CRIS namely pCRIS. In the proposed method, splitting the job is done by exactly one master process and works are done by multiple worker processes. Parallelization is applied to two time consuming steps of CRIS. Firstly in specialization step where clauses of length $l$ are unified to form length $l+1$. Secondly in filtering step where support and confidence queries are send to the DBMS and evaluation of the clauses are done. The proposed algorithm is applied to seven data sets and shown that algorithm performs better than several ILP-based parallel learning systems for large data sets.

In [52] a hybrid graph-based concept discovery is proposed. It is a hybrid system
that utilizes both substructure based and path-finding base approaches. It uses acyclic
directed graph where nodes are arguments of the predicates. Experiments conducted
on four kindship datasets to compare the results with CRIS. Both generate same so-
lications on two of the datasets and semantically identical solutions on one of them.
Another experiment conducted on family data set to compare the results with Re-
lational Paths Based Learning (RPBL) [27]. The proposed method generates more
concept descriptors than RPBL and generates concept descriptors with lesser clause
length.

3.4 Vector Space Model and Cosine Similarity

Information retrieval (IR) is a subfield of computer science which is interested in
representation, storage and access of unstructured information by searching within
relational databases, documents, text, multimedia files, and the World Wide Web
[19][79]. The main purpose of information retrieval model is to “finding relevant
knowledge-base information or a document that fulfill user needs” [63].

An important and widely used IR model is vector-space model. In vector-space
model, the documents are represented as vectors in a common vector space [41].
Vector Space Model uses term frequency and inverse document frequency which is
known as tf-idf weighting. In tf-idf, term frequency (tf) is the number of times that
the term occurs in document or query texts and an inverse document frequency (idf)
is the inverse of the number of documents that contain the term [32].

In vector-space model, documents are ranked by some similarity value based on the
user query and the documents. [18][61][64][5]. In this model, angle between the vector
representation of documents and user query is calculated by cosine function.

The cosine similarity is generally used to compute the similarity between these two
vectors. The formula of cosine similarity is given in equation 3.4 as follows:
\[
\text{sim}(d_j, q) = \frac{d_j \cdot q}{|d_j| \cdot |q|} = \frac{\left( \sum_{i=1}^{N} w_{i,j} w_{i,q} \right)}{\sqrt{\sum_{i=1}^{N} w_{i,j}^2} \sqrt{\sum_{i=1}^{N} w_{i,q}^2}} \tag{3.4}
\]

\[
d_j = (w_{1,j}, w_{2,j}, \ldots, w_{t,j})
\]

\[
q = (w_{1,q}, w_{2,q}, \ldots, w_{t,q})
\]

### 3.5 NoSQL

Software industry uses relational databases their data for a long time. RDBMSs prove themselves by supporting concurrency control, transactions, standard query language, rich interfaces for reporting and integration mechanism [62]. However these systems have impedance mismatch problems such that data stored relational model should be translated into memory structures of the programs. In addition, these systems have efficiency problems while storing large volumes of data on clusters.

With the rise of Web 2.0 and cloud technology, performance and scalability in data stores needs brings new technology, namely Not Only SQL or NoSQL in short. Most of these systems are open source and are designed to run on clusters. They are not relational and have no schema, adding a field to a record does not need changing the structure.

They are categorized into four categories. The first one is Key-Value databases which store blob values that are uniquely identified by a key. User can either, add, delete or retrieve the value of the key. There is no type restriction on the value, applications are responsible for parsing it. The main advantage of these systems is scalability and efficiency, the data can easily be distributed by adding more servers to the system. Scalaris [73], Amazon DynamoDB [4], Voldemort [75], Redis [70] and MemcacheDB [71] are some of them.

Secondly, document databases are subclass of the first category, which differs by the structure of the values. In these systems, values are documents in the form XML, JSON or BSON etc. that changes based on the database system. The data stored
inside the document should obey the rules of the form structure that the database
chooses. Since these structures enable storing flexible values, one can store scalar, the
other can store collections or any hierarchical tree value. MongoDB [72], OrientDB
[80], CouchDB [66], Couchbase [68] are some of the systems in this category.

![Figure 3.1: Column family databases](image)

Thirdly, in column family databases, data is stored by columns instead of rows. Be-
cause of storing values of columns together (see Figure 3.1), aggregations on columns
are much faster than relational tables. Also, because they have the same type, com-
pression can be applied to the columns. Cassandra [65], HBase [67], BigTable [31]
are some of the systems in this category.

![Figure 3.2: Graph databases employ nodes, edges etc.](image)

The last category, graph databases enable to store elements (nodes) and their relations
(edges) (see Figure 3.2). Traversing is done by graph-like queries. Adding more than
one edges is possible, there is no restriction on type and number of edges defined.
Neo4J [81], AllegroGraph [30] and FlockDB [74] are some of the systems in this
category.
Table 3.5: Common MongoDB data types

| String, Double, Object, Array, Binary data, Object id, Boolean, Date, Null, 32-bit integer, 64-bit integer, Timestamp, |

3.6 MongoDB

MongoDB is one of the common known document type open-source NoSQL database. Data is stored in the form of BSON documents (a JSON-like format). Documents have field-value pairs (see Figure 3.3) where value field can be array, document, array of document or any BSON type. Documents are stored in collections. For structures larger than 16MB, MongoDB supports GridFS structure. It splits the file into chunks and stores them separately.

Unlike relational databases, a collection is created at the first insert operation. Thus, there is no need to define a data type for fields. Every document has _id field as primary key. If not explicitly given, system sets a unique value with ObjectId type. Common types used in MongoDB is given in Table 3.5 and relational terminology counterparts are given in Table 3.6.

There are two types of document structures used for representing relationships between documents, "references" and "embedded data" (see Figure 3.4). In the former, two documents are connected by adding a link field from one document that references target primary key. In the latter, target document is embedded into a field or array. Embedded model is generally used in one-to-one and one-to-many relationships. Retrieving or updating child document is single atomic operation, since it is
Table 3.6: Relational terminology vs. MongoDB terminology [43]

<table>
<thead>
<tr>
<th>Relational DBMS Terms</th>
<th>MongoDB Terms</th>
</tr>
</thead>
<tbody>
<tr>
<td>database</td>
<td>database</td>
</tr>
<tr>
<td>table</td>
<td>collection</td>
</tr>
<tr>
<td>row</td>
<td>document or BSON document</td>
</tr>
<tr>
<td>column</td>
<td>field</td>
</tr>
<tr>
<td>index</td>
<td>index</td>
</tr>
<tr>
<td>table joins</td>
<td>embedded documents and linking</td>
</tr>
<tr>
<td><strong>primary key:</strong> any unique column or column combination as primarykey.</td>
<td><strong>primary key:</strong> _id field is automatically set as the PK</td>
</tr>
<tr>
<td>aggregation</td>
<td>aggregation pipeline</td>
</tr>
</tbody>
</table>

inside the parent document but growth of the data may cause problems. Using embedded model in many-to-many relationships causes duplication. Therefore references model is used in many-to-many type relationships.

Because of the flexible schema, tree structures can also be stored MongoDB database:

- using parent reference inside child
- using references of child nodes as array inside parent
- using references of all ancestors inside child

The database supports a rich query language for retrieving and modifying data stored in BSON format. For querying, it supports ordering, limiting rows, allows projecting only necessary fields, adding conditions, using aggregate functions etc.

3.7 NewSQL

NewSQL systems are combination of relational DBMSs and NoSQL systems. They support relational model and SQL of RDBMSs, horizontal scaling of NoSQL systems [29]. VoltDB [82], Google Spanner [9], Clustrix [8] and NuoDB [2] are some of NewSQL systems. Although they serve tables of relational systems, the underlying representation of data may differ from each other.
The support for SQL queries also differs according to the vendors. Some have restrictions on standard queries such as in aggregation; e.g. VoltDB does not support using "having" clause. Also in previous versions of VoltDB it was obligatory to use stored procedures while client interface interacts with the database or creating a table could not be done at the console etc. Since it is a new technology developments on these systems are still in process, every new version comes with lesser restrictions.

3.8 VoltDB

VoltDB is an in-memory NewSQL database system [82]. It supports ANSI standard SQL. It is available in paid enterprise edition and a free open source edition with some missing features. VoltDB supports snapshots to save the data to disk for later use. Since it is an in memory database, once it is shutdown, the data removed from the memory.
It allows partitioning, which splits rows of a table to several nodes. A table can have at most one partition with one or more columns. If there is a primary key, it must be included in the partitioning columns. VoltDB also allows replicating tables to all nodes. It is suitable for readonly and small tables, those are frequently queried. If a table is not partitioned then it is replicated by default.

VoltDB supports asynchronous procedure calls to the database. Traditional client applications send requests to the DBMS and wait for the response, they cannot continue processing until they got response. By using asynchronous calls, the client application does not have to wait for the response, can continue sending another requests. When database is ready, it notifies the client by a callback procedure and the client gets the response. Every node has its own queue for transactions, so connecting to multiple nodes with asynchronous calls allows the client to distribute the work and increase throughput.
CHAPTER 4

PROPOSED METHODS

The major problem of using ILP-based concept discovery systems is that, the use of Apriori-based approach generates rules excessively. For a data set that has predicates with so many arguments, there may be thousands of possible rules. Each rule has query costs in a DBMS while calculating support and/or confidence metrics. Performance problems reveal the need for efficient pruning methods applied to minimize wasted effort on DBMS, without decreasing the accuracy.

In this chapter, we describe two different heuristic for pruning the queries for rule quality assessment. In addition, we present our efforts on adapting NoSQL and NewSQL technologies for ILP-based concept discovery.

4.1 Utilizing Coverage Lists as a Pruning Mechanism for Concept Discovery

In this thesis we focus on computational efficiency problems that arise due to the large search spaces of ILP-based concept discovery systems. We propose a pruning mechanism to reduce the size of the search space. In the proposed method [51], using coverage sets as a memoization technique is extended to be able to be used as a pruning mechanism also. The method makes an assumption: if two hypotheses are refined via an Apriori-like operator, the coverage set for support of a refined concept descriptors should at maximum be the intersection of the coverage sets of its parents.

The proposed algorithm is embodied into Tabular CRIS-wEF [55, 53]. It is an ILP based concept discovery system that has memoization capabilities and uses Apriori-
like refinement operator and uses support and confidence as quality measures. The experimental results show that the proposed method decreases the search space 4-22\%. The results are promising for the reason that pruning is done before the calculation of support values of concept descriptors from the DBMS.

### 4.1.1 Motivation

The motivation behind the proposed algorithm is that if an ILP system uses Apriori-like refinement operator and possible rules are pruned according to their support values, coverage set cardinality of a possible rule that counts for its support can not be more than cardinality of its two parents’ coverage set intersection.

A support query of length \(k\) clause "\(T : -B_1, B_2, ..., B_k\)" can be represented as

\[
\pi_{\text{projection\_columns}}(S_1 \Join B_k)
\]

where \(B_k\) is a predicate in its body and projection\_columns are the arguments of target predicate \(T\). \(S_1\) is defined as:

\[
S_1 = \sigma_{\text{selection\_conditions}}(T \Join B_1 \Join B_2 \Join ... \Join B_{k-1})
\]

where selection\_conditions are the constants applied to the arguments of the predicates, \(T\) is the target predicate and \(B_1, B_2, ..B_{k-1}\) are the background predicates except from \(B_k\).

Two length \(k\) clauses \(L_1\) and \(L_2\) that have only one different literal in the body are unified to form clause with length \(k + 1\). Its support query can be presented as:

\[
C_1 = \pi_{\text{projection\_columns}}(S_1 \Join B_{1k} \Join B_{2k})
\]

where \(S_1\) presents same literals of \(L_1\) and \(L_2\). \(B_{1k}\) and \(B_{2k}\) two the different literals. Since support set of \(L_1\) is \(\pi_{\text{projection\_columns}}(S_1 \Join B_{1k})\) and support set of \(L_2\) is \(\pi_{\text{projection\_columns}}(S_1 \Join B_{2k})\), if \(B_{1k}\) and \(B_{2k}\) does not have same variables in their arguments, \(C_1\) should be the intersection of the support sets of \(L_1\) and \(L_2\). In the case where they have same variables, \(C_1\) should be a subset of intersections of support sets of \(L_1\) and \(L_2\).

Consider *elti* data set that has predicates as given in Table 4.1. Two clauses generated on this data set, named \(P_1\) and \(P_2\) are given in Table 4.2 where first arguments of the predicates are *name*1 and the seconds arguments are *name*2. Using Definition[1]
Table 4.1: Predicates in Elti data set

<table>
<thead>
<tr>
<th>Predicate name</th>
<th>Argument names</th>
</tr>
</thead>
<tbody>
<tr>
<td>elti</td>
<td>name1, name2</td>
</tr>
<tr>
<td>brother</td>
<td>name1, name2</td>
</tr>
<tr>
<td>husband</td>
<td>name1, name2</td>
</tr>
<tr>
<td>mother</td>
<td>name1, name2</td>
</tr>
<tr>
<td>sister</td>
<td>name1, name2</td>
</tr>
<tr>
<td>son</td>
<td>name1, name2</td>
</tr>
<tr>
<td>wife</td>
<td>name1, name2</td>
</tr>
<tr>
<td>daughter</td>
<td>name1, name2</td>
</tr>
<tr>
<td>father</td>
<td>name1, name2</td>
</tr>
</tbody>
</table>

Table 4.2: Two Possible Clauses at Depth 2

<table>
<thead>
<tr>
<th>Two Possible Clauses with length 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>$P_1$</td>
</tr>
<tr>
<td>$P_2$</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Refinements of the clauses</th>
</tr>
</thead>
<tbody>
<tr>
<td>$C_1$</td>
</tr>
<tr>
<td>$C_2$</td>
</tr>
<tr>
<td>$C_3$</td>
</tr>
</tbody>
</table>

query for the coverage set of $P_1$ can be formed as seen at Figure 4.1 where projection of the query comes from the head part of the clause and selection is formed due to the similar naming of the arguments from both head and body.

At specialization step, these two clauses are unified to form clauses with length 4. The refinements ($C_1$, $C_2$, $C_3$) of these two parent clauses ($P_1$, $P_2$) can also be seen at Table 4.2. In these refinements, first two literals come from $P_1$ and the last literal come from $P_2$. In $C_1$, each literal is bounded to the same arguments of predicates just as their counterparts at $P_1$ and $P_2$.

Different from $C_1$, relationship of arguments of $C_2$ and $C_3$ differs from their counterparts in $P_2$. To incorporate all background facts, refinement operator generalizes the predicates in all possible ways. In $C_2$, name1 of 4th literal (husband(C,B)) is bounded to name1 of the 3rd literal ((husband(C,A)) which is not bounded to the same argu-
Figure 4.1: Two clauses and their refinements

ment of the same predicate in $P_2$. Also in $C_3$, $name1$ of 4th literal (husband(D,B)) is bounded to $name2$ of the 2nd literal ((brother(C,D)) which is not bounded to the same argument of the same predicate in $P_2$. In these cases correct sets cannot be produced by intersecting coverage sets of $P_1$ and $P_2$.

To overcome such conditions, refined concept descriptors are analyzed to explore parents with same bindings. Table 4.3 shows the extracted concept descriptors from the refined concept descriptors $C_2$ and $C_3$.

In Table 4.3, clause $C_2$ is pruned without querying the support value from DBMS. Intersection coverage sets of its parents $P_1$ and $P_{C_2}$ is empty set.
Table 4.3: Extracted parent concept descriptors and their coverage sets

<table>
<thead>
<tr>
<th>Length 4</th>
<th>Length 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>$C_1: e(A, B) : \neg b(C, D), h(C', A), h(E, B)$</td>
<td>$P_1 : e(A, B) : \neg b(C, D), h(C, A)$</td>
</tr>
<tr>
<td>intersection of coverage set (1,2,3,4,5,6,7,8)</td>
<td>coverage set (1,2,3,4,5,6,7,8)</td>
</tr>
<tr>
<td>$P_2 : e(A, B) : \neg h(C, A), h(D, B)$</td>
<td>coverage set (1,2,3,4,5,6,7,8)</td>
</tr>
<tr>
<td>$C_2: e(A, B) : \neg b(C, D), h(C', A), h(C', B)$</td>
<td>$P_1 : e(A, B) : \neg b(C, D), h(C', A)$</td>
</tr>
<tr>
<td>intersection of coverage set ()</td>
<td>coverage set (1,2,3,4,5,6,7,8)</td>
</tr>
<tr>
<td><strong>Pruned</strong></td>
<td>$P_{C_2} : e(A, B) : \neg b(C, D), h(C', B)$</td>
</tr>
<tr>
<td></td>
<td>coverage set ()</td>
</tr>
<tr>
<td>$C_3: e(A, B) : \neg b(C, D), h(C', A), h(D, B)$</td>
<td>$P_1 : e(A, B) : \neg b(C, D), h(C, A)$</td>
</tr>
<tr>
<td>intersection of coverage set (1,2,3,4,5,6,7,8)</td>
<td>coverage set (1,2,3,4,5,6,7,8)</td>
</tr>
<tr>
<td>$P_{C_3} : e(A, B) : \neg b(C, D), h(D, B)$</td>
<td>coverage set (1,2,3,4,5,6,7,8)</td>
</tr>
</tbody>
</table>

4.1.2 The Algorithm

This proposed algorithm is embedded inside Tabular CRIS-wEF, during specialization just after unifying the clauses. If two concept descriptors have the same head predicate and only on different literal they are unified to generate one or more specific concept descriptors. The body length of the generated clauses are one more than their parents’ body length.

To incorporate background predicates, each argument of the predicate is generalized in all possible ways such that binding properties of the refined clause may have different binding properties from its parents. In that case, parents with the same binding properties are extracted from each refined clause.

In Tabular CRIS-wEF, coverage sets of generated clauses are stored in a hash table. After parents are extracted, coverage sets of these parents are retrieved from hash table and their intersection is calculated. Since the main algorithm generalizes the concept descriptors in all binding properties, missing coverage set in the hash is not an issue.

If the intersection size is higher than the support threshold value, the algorithm continues as in Tabular CRIS-wEF.
for i = 0; i < pC.size() - 1; i++) do
  for j = i+1; j < pC.size(); j++ do
    if unifiable(pC[i], pC[j]) then
      tmp_pC = unify(pC[i], pC[j])
      for k = 0; tmp_pC.size(); k++ do
        parent[k] = getParent(k)
      end for
      support_set = set_intersect(parent)
      if support_set.size() \geq \text{min\_set\_size} then
        pruneFurther(tmp_pC[k])
      end if
    end if
  end for
end for

Algorithm 2: Coverage Set Based Pruning

4.2 Cosine Similarity-based Pruning

In this part of the thesis work, we propose a pruning method by using similarity analysis of the arguments. As in the previous pruning method, this method is also embodied in Tabular CRIS-wEF [55, 53]. It is a two step algorithm. A preprocessing step is applied before running the ILP algorithm. In this step the terms for domain vector are collected, term-document count matrix is built and similarities of argument vectors are calculated. The second step takes place within the concept discovery algorithm, and it prunes the concept descriptors according to the similarities of variables in the clause. If two literals in a clause have same variable, cosine similarity of arguments of that variables are checked and pruned if their similarity is zero.

4.2.1 Motivation

Each predicate in an ILP system can be mapped to a table and arguments of the predicate are the columns that table. In kinship data sets (daughter, elti, dunur) arguments all belong to the same domain. An example of a relation-based data set is given in
As shown in the figure, all columns in target and background tables are connected to "name" column of Person table. Therefore all target and background column values are subsets of this column, Person.Name. Using Person.Name tuples as terms, and column values of target and background tables as documents, we are able to create our term-document count matrix where each count vector \( v \in N^{|V|} \) and \( |V| \) is the number of tuples in Person.Name, \( N \) is natural number that represents count of a term in the vector and a matrix size is \( A \times |V| \) where \( A \) is the number of arguments that belong to the same domain.

In preprocessing step, if there are \( M \) different argument domains then \( M \) separate term-document count matrices should be created except for the ones that are supersets of exactly one argument in the whole data set. (E.g. only one argument in \( pte \) data set has \( pte\_element \) domain, so there is no need to create a matrix for \( pte\_element \) domain).
Preparing the count matrix is a simple process, one query for each element in the domain is enough. For example, _elti_ data set has eight background predicates and one target predicate. Since every predicate have two arguments and they all have the same domain (Person.Name), \(9 \times 2 = 18\) queries are enough to create a count matrix for a domain. Table 4.4 shows a query for calculating count vector for wife.Name2 and Figure 4.3 shows the document count matrix for Person.Name domain.

Table 4.4: Query for creating a count vector for wife.Name2

```sql
SELECT name2, COUNT(*)-1 vector FROM
( SELECT name2 FROM wife
UNION ALL
 SELECT name FROM person
)
GROUP BY name2;
```

Count vectors in the proposed method are stored in a database table. Calculating the similarity of the argument vectors is completed before running CRIS and these similarities are stored in a table (see Figure 4.4). At the beginning of CRIS algorithm, cosine similarities are fetched from the database and stored in a hash table. During the specialization step, every newly refined concept descriptor checked as follows: if arguments of literals in a clause have the same variables and their cosine vector is zero, then it is pruned.

SQL query for calculating the support of a hypothesis in an Apriori-based ILP system is basically joins applied to tables on DBMS. Since a concept descriptor is pruned according to the result of its support query returned from DBMS, a similarity matrix based on the count vector can lead us estimating the result of the query without

![Figure 4.3: Term document count matrix for Person.Name domain](image)

Prepared count matrix is a simple process, one query for each element in the domain is enough. For example, _elti_ data set has eight background predicates and one target predicate. Since every predicate have two arguments and they all have the same domain (Person.Name), \(9 \times 2 = 18\) queries are enough to create a count matrix for a domain. Table 4.4 shows a query for calculating count vector for wife.Name2 and Figure 4.3 shows the document count matrix for Person.Name domain.

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 SELECT name FROM person
)
GROUP BY name2;
```

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SQL query for calculating the support of a hypothesis in an Apriori-based ILP system is basically joins applied to tables on DBMS. Since a concept descriptor is pruned according to the result of its support query returned from DBMS, a similarity matrix based on the count vector can lead us estimating the result of the query without
The arguments of *Elti* data set subject to pruning based on the cosine score can be seen at Figure 4.5. It is interesting that with the proposed method, we can distinguish arguments that store people with different genders. E.g. *Daughter.Name1* and *Son.Name1* columns store female and male people records respectively. Consider a literal daughter(A,B) where A is daughter of B, thus A is female. Additionally, son(A,D) where A is son of D, thus A is male. If there is a concept descriptor has a conjunction of daughter.Name1 and son.Name1 with same variables, it should be pruned (e.g. elti(A,B):-daughter(C,A), son(C,A))). Cosine score of this arguments are zero, so such conjunction of literals are pruned before running the support query in DBMS.

In attribute-based data sets (*muta, PTE, eastbound, mesh*) most of the arguments have distinct domains so creating a single term-document matrix is not enough to running it.
Figure 4.5: Arguments that have no relationship according to the cosine score produce the similarity table. If more than one arguments are based on a domain, a count matrix and similarity table is generated for that domain. There is no need to generate a similarity table for single argument domains, their vector is assumed to be dissimilar from other vectors (so their cosine score with other arguments is set as 0). This assumption enables pruning the search spaces in a case where there is not enough dissimilar vectors in all domains of a data set. At worst case, where there is no dissimilar vectors to be pruned, this algorithm prunes clauses that has connected arguments (has same variables) but in different domains.

Experiments using different data sets has shown that, the algorithm prunes the search space up to 32% before running support queries. On the other hand, pruned queries have lower query costs that comes up with a lower time efficiency with the average of 5%.

4.2.2 Discussion

The arguments that are similar according to their cosine similarity is shown in Table 4.6. Although these results are not used for pruning, they may give us a shortcut to populate all hypothesis. Consider the two different hypothesis generated for elti data
<table>
<thead>
<tr>
<th>Argument1</th>
<th>Argument2</th>
<th>Cosine Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>elti.Name2</td>
<td>elti.Name1</td>
<td>1</td>
</tr>
<tr>
<td>husband.Name2</td>
<td>wife.Name1</td>
<td>1</td>
</tr>
<tr>
<td>mother.Name2</td>
<td>father.Name2</td>
<td>1</td>
</tr>
<tr>
<td>wife.Name2</td>
<td>husband.Name1</td>
<td>1</td>
</tr>
</tbody>
</table>

We know that wife.Name2 and husband.Name1 are similar according to the cosine score Table 4.6. In addition, wife.Name1 and husband.Name2 are similar. We can safely generate the second solution using its similarity information. A transformation from wife(X,Y) to husband(Y,X) with the same binding properties generates the second solution. Although this methodology does not prevent generating all candidates to find a solution (is that not added to the proposed method), it enables populating more solution clauses from a single solution.

4.3 CRIS on Different DBMS Systems

4.3.1 MongoDB Implementation

In this section we investigate the feasibility of using NoSQL document oriented database system MongoDB as a storage for CRIS. By August of 2015, this NoSQL system took fourth place in ranking according to the worldwide popularity of databases. Being an open source database in addition to its popularity directs our attention to this database.

MongoDB is not intended to store relational tables. A huge difference of MongoDB from relational DBMSs is that, it does not support join operations between collections. Using embedded data model, related data is kept in denormalized form in a single document. A query over such a document allows us to get data that has already
been joined. As seen in Table 3.6, a document is just a row in collection. Storing multiple rows in a document is not a problem due to the flexible BSON format.

Table 4.7: Document Structure in a collection

```
{
  "_id": "<unique pattern of a clause>",
  "clause": [ <array of all clauses in given pattern> ],
  "data": [ <array of data is placed here> ]
}
```

We aim to store the clauses in embedded model, in a way that, we remove the need for joining collections to retrieve the support of a concept descriptor. The document

![Figure 4.6: A document in elti collection](image)

The document structure in elti collection is shown above.
structure we used to store clauses and its data is given in Table 4.7. In MongoDB, 
"_id" field of a document should be unique in a collection. We rename the clause 
arguments according to their bindings in order to get a unique and generic id. All 
bounded arguments are renamed with "S" prefix and a number starting from 1. All 
unbounded arguments are renamed with "C" prefix and a number starting from 1. An 
example is given in Figure 4.7.

Figure 4.7: A general renaming of elti(A,B):-brother(C,D), husband(C,A), sister(D,C)

Data field in the document stores the corresponding tuples of the clause in an array 
of documents. Each document in the array has fields names according to the generic 
argument names. Redundancy is reduced by storing only one of each connected argu-
ments. E.g. for clause elti(A,B) :-brother(C,D), husband(C,A), sister(D,C) 
given in the Figure 4.7, we store only S1, S2, S3 and C1 fields.

Support value of a single clause is queried using aggregation pipeline framework [42]. 
Figure 4.8 shows the query we used for calculating support. In the support query, 
documents are filtered using "match" operator. On the next stage, array is extracted 
using "unwind" and grouped according to the head literal arguments where unique 
head values remain. Final grouping gives the count of distinct values.

The proposed method operates in conjunction with algorithm Tabular CRIS-wEF 
[55, 53]. For constructing the search space, SQL queries are retrieved from MySQL 
database.

The algorithm performs poorly by using this data structure. In the nature of the 
ILP based systems, clauses are unified not to miss any indirect relations between 
predicates. This causes all possible combinations of clauses. Storing all these clauses 
in the embedded structure causes so much insertion time which makes it impossible 
to gain efficiency by aggregating from an embedded document.
4.3.2 Voltdb Implementation

The advantage of using a NewSQL system is to be able to use relational tables and querying the database using well-known SQL language in a clustered environment. Using relational tables makes it possible to convert the existing Tabular CRIS-wEF algorithm with minimum effort. Although structure of the database remains the same, some minor changes should be applied.

VoltDB is an in-memory database. This is another advantage of this system. Storing the target and background instances in the main memory enables us to test the current algorithm in traditional relational DBMS against an in-memory database. Data stored in RAM is volatile, after the system is shutdown all data is deleted from the memory. Some work has to be done to recover tables after restart of the system. VoltDB supports snapshots, which saves data to disks just as backups of relational systems. Snapshots can be taken either manually or automatically but this feature is available in paid version. Although creating a database is done by just running the VoltDB executable with `create` parameter, after every start, DDL and DMLs of data set to be tested should be applied without snapshot support.
Another advantage of the system is supporting asynchronous calls. By using asynchronous instead of synchronous calls, client applications are able to submit all the jobs (queries) without waiting the result back. Submitting the job and retrieving the results are handled in different functions. In clustered environment, where there are more than one node, it allows to split the jobs to all clusters which seems to be appropriate while calculating support and confidence values serially. Performance analysis of this implementation is presented in Chapter 5.

Since it is a new born database, it has some restrictions which decreases with every new version. It was required to use stored procedures while interacting the DB with client applications, but it is not restricted any more. The pre-compiled procedures bring time performance by eliminating creation of explain plans before running the queries. Using stored procedures is not approipable for CRIS. Because of the large search space, ILP systems produce a lot of possibilities of queries which are not known at run time and change by the given input parameters. For that reason, the experiments will be be based on adHoc queries instead of stored procedures.

4.3.3 Using MySQL "Memory" Storage Engine

ILP based concept discovery systems gain performance by the use of caching. In [12] 10.74% speed-up achieved on large data sets by the use of caching. Also in [55], memoization improves the time efficiency, for muta data set, 14.27 speed-up is achieved.

In this part of the work, we mimic memoization by changing the storage engine of MySQL from InnoDB to Memory. Schema of the data sets and relations inside them all remain same.

Tables that use Memory engine, store the data in the RAM of the server. The maximum size of MEMORY tables in MySQL is configurable, so only increasing a parameter to be able to store big data sets is enough.

The performance results by using Memory engine are given in Chapter 5.
CHAPTER 5

EXPERIMENTAL RESULTS

In this section, experimental results with the proposed methods are presented. First, we give details of the testing environment; server machine, DBMS software and data sets. Then we present the performance results of the proposed methods against Tabular CRIS-wEF.

5.1 The Environment

Tests are conducted on MySQL version 5.5.44-0ubuntu0.14.04.1. The DBMS resides on a machine with Core i7-2600K CPU processor and 7.8 GB RAM. C++ programming language is used for implementing the proposed methods. MySQL Connector is used to connect the client to the server. The client program and the DBMS software resides on the same host.

For minimizing the caching affect of the DBMS, SQL_NO_CACHE hint is used in the support and confidence queries. More information on caching configuration can be obtained in [1].

5.2 Data Sets

In the experiments, seven data sets from the literature are used. Elti and Dunur are relationship data sets. The former defines relationship between wifes of two brothers and the latter defines relationship between parents of a married wife and husband [34].
The arguments on target and background knowledge on these data sets all belong to the same domain "Person".

*PTE* data set includes nearly 300 classified drugs and their carcinogenicity of information whether they are carcinogenic or not [15]. The aim is to find patterns for identifying carcinogenicity of existing chemicals as well as new chemicals. Also to help chemists finding valuable patterns and accelerate their tests. The difference *PTENoAggr.* and *PTE5Aggr.* data sets is that, the latter contains additional aggregate predicates.

*Mutagen* (mutagensis) data set contains 188 classified drugs according to their mutagenicity [36]. Relationship between molecules and atoms and bonds are defined as background knowledge. We aim to find valuable patterns about mutagenicity of chemicals. *Mutagen_small* is a subset of *mutagen* data set.

*StudentLoan* data set [58] contains 1000 student instances classified according to their obligation of repaying the loan.

In *eastbound* data set information about cars; load of the car, shape of the car, shape of the load are given as background knowledge. With these kind of attributes of cars in a load of train, the aim is to determine whether the train belongs to east or not [40].

In *mesh* data set [17] shape properties and neighborhood of elements from different dimensions are given as background knowledge. The aim is to analyze interaction between structures consist of these elements.

Dataset information and parameters used for the datasets are given in Table 5.1.

<table>
<thead>
<tr>
<th>Data_set</th>
<th>Num.relations</th>
<th>Num.facts</th>
<th>Min.sup.</th>
<th>Min.conf.</th>
<th>Length</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dunur</td>
<td>9</td>
<td>234</td>
<td>0.3</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Elti</td>
<td>9</td>
<td>234</td>
<td>0.3</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Muta_small</td>
<td>8</td>
<td>274</td>
<td>0.3</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Muta</td>
<td>8</td>
<td>16,544</td>
<td>0.3</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>PTE_No_Aggr.</td>
<td>27</td>
<td>29,267</td>
<td>0.1</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>PTE_5_Aggr.</td>
<td>32</td>
<td>29,267</td>
<td>0.1</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Student_loan</td>
<td>10</td>
<td>5,288</td>
<td>0.1</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Mesh</td>
<td>26</td>
<td>1749</td>
<td>0.1</td>
<td>0.7</td>
<td>4</td>
</tr>
<tr>
<td>Eastbound</td>
<td>12</td>
<td>196</td>
<td>0.1</td>
<td>0.1</td>
<td>4</td>
</tr>
</tbody>
</table>
5.3 Proposed Method 1 (Utilizing Coverage Lists)

Time and query improvements of proposed method 1 are given in Table 5.2. "Filtering Queries" column shows the improvement ratio of support and confidence queries used for filtering the infrequent rules. The algorithm has no improvement on the count of rules and queries on eastbound data set. This no gain affects time efficiency negatively. The highest gain in queries is achieved on dunur data set hence with the greatest time increase. If we investigate the long running time data sets PTE 5 Aggr., Student Loan, Muta and Mesh data sets, improvement on queries positively affects the running time of the algorithms. According to the table mesh data set has the second highest percent time gain, which is much higher than expected, according to the query gain. The reason is that, Tabular CRIS-wEF and the proposed method uses hashing technique. Therefore improvement ratio results of "Filtering Queries" do not show the rate of actual count of running queries (hash miss) on DBMS.

Table 5.2: Improvements of Proposed Method 1

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE No Aggr.</td>
<td>11166</td>
<td>43862</td>
<td>03:46:457</td>
<td>10121</td>
<td>42817</td>
<td>03:44:858</td>
<td>9.36</td>
<td>2.38</td>
<td>0.71</td>
</tr>
<tr>
<td>Elti</td>
<td>1741</td>
<td>5333</td>
<td>00:02:655</td>
<td>1540</td>
<td>5132</td>
<td>00:02:588</td>
<td>11.55</td>
<td>3.77</td>
<td>2.54</td>
</tr>
<tr>
<td>Dunur</td>
<td>1887</td>
<td>5807</td>
<td>00:02:086</td>
<td>1462</td>
<td>5382</td>
<td>00:01:862</td>
<td>22.52</td>
<td>7.32</td>
<td>10.72</td>
</tr>
<tr>
<td>Student Loan</td>
<td>305282</td>
<td>1441626</td>
<td>14:20:002</td>
<td>286270</td>
<td>1422614</td>
<td>14:07:700</td>
<td>6.23</td>
<td>1.32</td>
<td>1.43</td>
</tr>
<tr>
<td>Muta Small</td>
<td>6056</td>
<td>21044</td>
<td>00:10:774</td>
<td>5781</td>
<td>20769</td>
<td>00:10:664</td>
<td>4.54</td>
<td>1.31</td>
<td>1.02</td>
</tr>
<tr>
<td>Muta</td>
<td>62486</td>
<td>223644</td>
<td>34:04:099</td>
<td>56752</td>
<td>217910</td>
<td>33:40:651</td>
<td>9.18</td>
<td>2.56</td>
<td>1.15</td>
</tr>
<tr>
<td>Eastbound</td>
<td>7294</td>
<td>34654</td>
<td>00:04:091</td>
<td>7294</td>
<td>34654</td>
<td>00:04:248</td>
<td>0.00</td>
<td>0.00</td>
<td>-3.86</td>
</tr>
<tr>
<td>Mesh</td>
<td>56512</td>
<td>249084</td>
<td>00:27:302</td>
<td>51730</td>
<td>244302</td>
<td>00:25:537</td>
<td>8.46</td>
<td>1.92</td>
<td>6.46</td>
</tr>
</tbody>
</table>

Table 5.3: Improvement ratio of Num. of queries retrieved (hash miss) from DBMS for proposed method 1

<table>
<thead>
<tr>
<th>Data Set</th>
<th>Support %</th>
<th>(Filtering Queries)%</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>14.15</td>
<td>6.94</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>10.55</td>
<td>5.96</td>
</tr>
<tr>
<td>Elti</td>
<td>13.19</td>
<td>7.70</td>
</tr>
<tr>
<td>Dunur</td>
<td>33.57</td>
<td>22.84</td>
</tr>
<tr>
<td>Student Loan</td>
<td>44.27</td>
<td>29.44</td>
</tr>
<tr>
<td>Muta Small</td>
<td>4.54</td>
<td>2.13</td>
</tr>
<tr>
<td>Muta</td>
<td>9.18</td>
<td>4.16</td>
</tr>
<tr>
<td>Eastbound</td>
<td>0.00</td>
<td>0.00</td>
</tr>
<tr>
<td>Mesh</td>
<td>45.21</td>
<td>38.19</td>
</tr>
</tbody>
</table>
Tabular CRIS-wEF stores support queries and their results in hash table. Before a query is requested from DBMS, the algorithm first checks the query from the hash table, if it is in the hash (hash hit), it retrieves the result in the there, otherwise (hash miss) the query is requested from DBMS. The proposed algorithm does not prune any confidence queries. Therefore time gain achieved by this algorithm is done by eliminating running support queries. Table 5.3 lists the proportion actual running queries namely "hash miss" queries. Table shows that, mesh data set has 38% gain on running queries. This describes the time gain% of mesh in Table 5.2.

5.4 Proposed Method 2 (Cosine Similarity Based Pruning)

Table 5.4: Improvements of Proposed Method 2

<table>
<thead>
<tr>
<th>Tabular CRIS-wEF</th>
<th>Pruning by Coverage Lists</th>
<th>Improvement %</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>64322</td>
<td>237082</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>11166</td>
<td>43862</td>
</tr>
<tr>
<td>Elti</td>
<td>1741</td>
<td>5333</td>
</tr>
<tr>
<td>Dunur</td>
<td>1887</td>
<td>5807</td>
</tr>
<tr>
<td>Student Loan</td>
<td>305282</td>
<td>1441626</td>
</tr>
<tr>
<td>Muta Small</td>
<td>6056</td>
<td>21044</td>
</tr>
<tr>
<td>Muta</td>
<td>62486</td>
<td>223644</td>
</tr>
<tr>
<td>Eastbound</td>
<td>7294</td>
<td>34654</td>
</tr>
<tr>
<td>Mesh</td>
<td>56512</td>
<td>249084</td>
</tr>
</tbody>
</table>

Table 5.4 shows time and query improvements of Proposed Method 2. As in method 1, this method also has highest gain in number of queries at dunur data set.

Different from method 1, in method 2 Studentloan and mesh data sets have almost no time gain. If we investigate further, Table 5.5 shows that, these two data sets have minimum gains on number of running queries (hash miss). In addition, results show that for mesh data set, 4.06% query improvement in Table 5.4 decreases to 1.77% in Table 5.5 which means that, high percentage of the queries that cause improvement are already stored in hash table.

For eastbound data set 0% query efficiency of method 1 increased to 5.74% which shows that, two methods prune different sets of candidates.

42
Table 5.5: Improvement ratio of Num. of queries retrieved (hash miss) from DBMS for Proposed Method 2

<table>
<thead>
<tr>
<th>Support %</th>
<th>Filtering Queries %</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>9.57</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>8.46</td>
</tr>
<tr>
<td>Elti</td>
<td>19.42</td>
</tr>
<tr>
<td>Dunur</td>
<td>36.33</td>
</tr>
<tr>
<td>Student Loan</td>
<td>0.00</td>
</tr>
<tr>
<td>Muta Small</td>
<td>18.92</td>
</tr>
<tr>
<td>Muta</td>
<td>11.22</td>
</tr>
<tr>
<td>Eastbound</td>
<td>6.70</td>
</tr>
<tr>
<td>Mesh</td>
<td>2.10</td>
</tr>
</tbody>
</table>

As in Proposed Method 1, this method is also embedded in Tabular CRIS-wEF. Therefore only queries that are not stored in hash table are sent to DBMS (hash miss). Table 5.5 shows performance gain on hash miss queries. According to this table, this method has no improvement on student loan data set, that causes time worsening. Also for mesh data set, 1.77 % improvement on queries does not overcome the time spent for the pruning method that results in increase of running time. In most of the data sets, "Filtering Queries" shown in Table 5.4 increases in "Filtering Queries %" in Table 5.5 this means high percentage of pruned queries are not in hash table.

5.5 Combination of Two Pruning Methods

Table 5.6: Comparison of improvement ratio of Support queries retrieved from DBMS (hash miss)

<table>
<thead>
<tr>
<th>Proposed Method 1</th>
<th>Proposed Method 2</th>
<th>Proposed Method(1&amp;2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>14.15 %</td>
<td>9.57 %</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>10.55 %</td>
<td>8.46 %</td>
</tr>
<tr>
<td>Elti</td>
<td>13.19 %</td>
<td>19.42 %</td>
</tr>
<tr>
<td>Dunur</td>
<td>33.57 %</td>
<td>36.33 %</td>
</tr>
<tr>
<td>Student Loan</td>
<td>44.27 %</td>
<td>0.00 %</td>
</tr>
<tr>
<td>Muta Small</td>
<td>4.54 %</td>
<td>18.92 %</td>
</tr>
<tr>
<td>Muta</td>
<td>9.18 %</td>
<td>11.22 %</td>
</tr>
<tr>
<td>Eastbound</td>
<td>0.00 %</td>
<td>6.70 %</td>
</tr>
<tr>
<td>Mesh</td>
<td>45.21 %</td>
<td>2.10 %</td>
</tr>
</tbody>
</table>

In this section, combination two pruning methods are embedded into Tabular CRIS-wEF. This section presents the overall comparison of the proposed methods against
Table 5.6 shows the improvement of support queries for each data set. For PTE, student loan and mesh data sets Proposed Method 1 performs pruning better than Proposed Method 2. On the remaining data sets, Proposed Method 2 performs better. It is also seen in the table that Proposed Method 2 is not appropriate for student loan, and Proposed Method 1 is not appropriate for eastbound. Hence there is no need to combine both methods for these data sets. For the remaining data sets, combination of two methods performs better.

Table 5.7: Comparison of improvement ratio of filtering queries retrieved from DBMS (hash miss)

<table>
<thead>
<tr>
<th></th>
<th>Proposed Method 1</th>
<th>Proposed Method 2</th>
<th>Proposed Method(1&amp;2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>6.94 %</td>
<td>4.70 %</td>
<td>11.41 %</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>5.96 %</td>
<td>4.78 %</td>
<td>10.70 %</td>
</tr>
<tr>
<td>Elti</td>
<td>7.70 %</td>
<td>11.33 %</td>
<td>15.12 %</td>
</tr>
<tr>
<td>Dunur</td>
<td>22.84 %</td>
<td>24.72 %</td>
<td>36.38 %</td>
</tr>
<tr>
<td>Student Loan</td>
<td>29.44 %</td>
<td>0.00 %</td>
<td>29.44 %</td>
</tr>
<tr>
<td>Muta Small</td>
<td>2.13 %</td>
<td>8.90 %</td>
<td>10.60 %</td>
</tr>
<tr>
<td>Muta</td>
<td>4.16 %</td>
<td>5.08 %</td>
<td>8.58 %</td>
</tr>
<tr>
<td>Eastbound</td>
<td>0.00 %</td>
<td>6.72 %</td>
<td>6.72 %</td>
</tr>
<tr>
<td>Mesh</td>
<td>38.19 %</td>
<td>1.77 %</td>
<td>39.18 %</td>
</tr>
</tbody>
</table>

Table 5.7 shows filtering (support + confidence) queries that are retrieved from DBMS. All improvement ratios are decreased since both pruning methods do only support pruning. The distribution of rates is same with the previous table.

Table 5.8: Comparison of Improvement ratio of Running time

<table>
<thead>
<tr>
<th></th>
<th>Proposed Method 1</th>
<th>Proposed Method 2</th>
<th>Proposed Method(1&amp;2)</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE 5 Aggr.</td>
<td>2.51 %</td>
<td>1.60 %</td>
<td>4.13 %</td>
</tr>
<tr>
<td>PTE No Aggr.</td>
<td>0.71 %</td>
<td>2.60 %</td>
<td>3.45 %</td>
</tr>
<tr>
<td>Elti</td>
<td>2.54 %</td>
<td>6.99 %</td>
<td>7.47 %</td>
</tr>
<tr>
<td>Dunur</td>
<td>10.72 %</td>
<td>14.54 %</td>
<td>16.41 %</td>
</tr>
<tr>
<td>Student Loan</td>
<td>1.43 %</td>
<td>-0.27 %</td>
<td>1.02 %</td>
</tr>
<tr>
<td>Muta Small</td>
<td>1.02 %</td>
<td>10.61 %</td>
<td>10.64 %</td>
</tr>
<tr>
<td>Muta</td>
<td>1.15 %</td>
<td>1.04 %</td>
<td>2.05 %</td>
</tr>
<tr>
<td>Eastbound</td>
<td>-3.86 %</td>
<td>4.77 %</td>
<td>1.79 %</td>
</tr>
<tr>
<td>Mesh</td>
<td>6.46 %</td>
<td>-0.05 %</td>
<td>5.82 %</td>
</tr>
</tbody>
</table>

The running time improvements of each proposed method are shown in Table 5.8. For student loan and eastbound data sets, only the algorithm that prunes support
queries (Table 5.7 and Table 5.6) perform better. Also as seen in the table, for mesh data set, Proposed method 1 performs better than the combination. Proposed method 2 has almost no improvement for this data set. Gain in filtering queries (1.77%) shown in Table 5.7 does not overcome the algorithm cost hence does not improve the performance.

5.6 MongoDB

Because of the 16 MB restriction of document size, tests are performed at 4 data sets muta_small, dunur, elti and eastbound those do not exceed the limitation. Average running time results of 10 runs for each data set is given in Table 5.9.

Results show that, querying from the embedded structure does not overcome time spent for storing the results in this structure. The problem is because of the chosen model for the ILP system. Tabular CRIS-wEF performs 2 times better then dunur, elti and eastbound data sets. For muta_small data set, the cost of MongoDB decreases because of the iteration count. Different from 3 other data sets those approach generating solutions in 1 iteration, muta_small achieves the goal in 2 epochs. That enables using previously generated embedded data in the collections, which decreases the loss.

Table 5.9: Comparison of running times of Tabular CRIS-wEF and MongoDB (mm:ss.sss)

<table>
<thead>
<tr>
<th>Data Set</th>
<th>Tabular CRIS-wEF</th>
<th>MongoDB implementation</th>
</tr>
</thead>
<tbody>
<tr>
<td>muta_small</td>
<td>00:10.774</td>
<td>00:13.106</td>
</tr>
<tr>
<td>Dunur</td>
<td>00:02.086</td>
<td>00:04.456</td>
</tr>
<tr>
<td>elti</td>
<td>00:02.655</td>
<td>00:05.277</td>
</tr>
<tr>
<td>Eastbound</td>
<td>00:04.091</td>
<td>00:08.394</td>
</tr>
</tbody>
</table>

5.7 VoltDB

We will not compare the run time results of VoltDB against MySQL database. MySQL creates preferable explain plans, thus produce better timing results than VoltDB.
VoltDB performance even get worse while running complex queries that consist of more than tree tables in larger databases such as *pte5, muta*.

Order of tables in a query is a factor while generating plans in VoltDB. The queries are dynamically in the proposed methods, no heuristic is developed for the order of joins.

Some of the generated SQL that run on MySQL provides error in VoltDB. Conversion of some SQL queries needed. Also VoltDB does not allow joining two columns that have different domains. The proposed method "cosine similarity based pruning" eliminates such joins. Therefore we store actual running *support* and *confidence* queries of the method 2 and test them in this database.

Experiments are conducted on 3 virtual machines using docker virtualization software on the same host. *sitesperhost* parameter in VoltDB configuration defines the number of sites in a server machine. It should be set approximately 3/4 of the number of CPUs of the system. The server has 8 cores, but 3 hosts reside on the same machine. Therefore this parameter is set to 2 for each of the nodes and $2 \times 3 = 6$ in total. Synchronous and asynchronous calls of adHoc queries are tested on 1 to 3 node clusters. All tables are replicated to all nodes.

Table 5.10 shows average of 7 runs over given number of nodes. Results show that asynchronous calls perform better than synchronous calls to the database, even with a single node. Adding a node to the cluster increases the performance of async. calls. On the other hand, for 3 of the datasets performance of sync. calls decreases after adding nodes.

<table>
<thead>
<tr>
<th>Table 5.10: VoltDB run timing results(mm:ss.sss)</th>
<th>Node Count=1</th>
<th>Node Count=2</th>
<th>Node Count=3</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>sync.</td>
<td>async.</td>
<td>sync.</td>
</tr>
<tr>
<td>elti</td>
<td>00:16.693</td>
<td>00:13.110</td>
<td>00:17.271</td>
</tr>
<tr>
<td>dunur</td>
<td>00:09.153</td>
<td>00:07.409</td>
<td>00:01.954</td>
</tr>
<tr>
<td>muta_small</td>
<td>02:38.567</td>
<td>02:25.187</td>
<td>03:18.954</td>
</tr>
<tr>
<td>eastbound</td>
<td>00:02.557</td>
<td>00:00.856</td>
<td>00:02.763</td>
</tr>
</tbody>
</table>
5.8 MySQL Memory Storage Engine

With MySQL memory engine, data inside the table is stored in the memory, only the
definition of the table is stored in the disk. Since database connection information
in Tabular CRIS-wEF is given as input parameter, there is no need to change the
structure of the developed code.

We created similar schema of data sets that only differs in "storage engine" of the
tables, they were changed from InnoDB to MEMORY. Since data is stored volatile
and flushed after shutdown, a script to copy InnoDB tables to Memory engine is
needed after a restart.

As seen at Table 5.11, by using memory engine, performance gain is over 40 % for
long running data set PTE. In addition, 25 % gain is achieved for muta data set.
These results show that, for long running data sets, creating a similar schema that
differs only by "Engine" may help testing the algorithm in higher speeds.

Table 5.11: Tabular CRIS-wEF (MEMORY Storage Engine vs. InnoDB)

<table>
<thead>
<tr>
<th></th>
<th>InnoDB</th>
<th>Memory Engine</th>
<th>Time gain %</th>
</tr>
</thead>
<tbody>
<tr>
<td>pte5Aggr</td>
<td>35:50.340</td>
<td>20:01.565</td>
<td>44.12</td>
</tr>
<tr>
<td>pte_noaggr</td>
<td>03:46.457</td>
<td>02:21.037</td>
<td>37.72</td>
</tr>
<tr>
<td>elti</td>
<td>00:02.655</td>
<td>00:02.227</td>
<td>16.12</td>
</tr>
<tr>
<td>Dunur</td>
<td>00:02.086</td>
<td>00:01.449</td>
<td>30.56</td>
</tr>
<tr>
<td>StudentLoan</td>
<td>14:20.002</td>
<td>05:34.432</td>
<td>61.11</td>
</tr>
<tr>
<td>muta_small</td>
<td>00:10.774</td>
<td>00:08.935</td>
<td>17.07</td>
</tr>
<tr>
<td>muta_01</td>
<td>34:04.099</td>
<td>25:15.102</td>
<td>25.88</td>
</tr>
<tr>
<td>Eastbound</td>
<td>00:04.091</td>
<td>00:03.764</td>
<td>7.98</td>
</tr>
<tr>
<td>Mesh</td>
<td>00:27.302</td>
<td>00:20.350</td>
<td>25.46</td>
</tr>
</tbody>
</table>
CHAPTER 6

CONCLUSION

In this thesis, we propose two pruning methods for an ILP system that uses relational tables. In the first pruning method we prune the search space by using intersection of coverage sets. In the second pruning method, cosine similarity of argument vectors of literals are used for pruning. Results show that, for student loan and mesh data sets only proposed method 1 improves the efficiency of the algorithm. On the other hand for eastbound data set only proposed method 2 provides efficiency. In addition, results show that these two methods prune mostly different concept descriptors. Therefore for the rest of the data sets, combination of two pruning methods produce more efficient results.

Results also show that gain in pruning does not reflect time efficiency. One of the reasons is that calculating support requires only one query, on the other hand calculating confidence requires two queries; one for numerator and one for denominator. Timing cost of confidence queries are much more than support queries. E.g. for long running data set muta, about 80 % of time spent for support+confidence queries belong to only confidence queries and for pte about 70 % belongs to confidence queries. This decreases the gain in time efficiency.

The data model chosen in MongoDB implementation cause high volume of data insertions which causes performance problems. In addition, this model is not appropriate for high cardinality of background instances. There may be much efficient BSON formats that does not produce redundant records but increase query performance. Graph methodologies may be more appropriate while applying ILP systems to NoSQL system.
By using MySQL Memory run time performance in all data sets increases. 44% running time improvement in large data set $PTE$ also proves that most time consuming part of the Appriori-based ILP systems is querying and retrieving data from the DBMS.

As a future work, proposed method 2 may be extended in a way that, it is used as a reduction factor concept descriptors. In this thesis we prune the concept descriptors that have cosine score 0. By adding a minimum cosine score threshold value to the algorithm, it can also be used to prune additional concept descriptors whose cosine score is higher than 0 and below the threshold.

In addition, proposed method 2 may be extended in a way that, it is used while generating the the search lattice.
REFERENCES


