OPTIMAL MANAGEMENT OF COASTAL AQUIFERS USING HEURISTIC ALGORITHMS

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ABSTRACT

OPTIMAL MANAGEMENT OF COASTAL AQUIFERS USING HEURISTIC ALGORITHMS

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Excessive pumping in coastal aquifers results in seawater intrusion where optimal and efficient planning is essential. In this study, numerical solution of single potential solution by Strack is combined with genetic algorithm (GA) to find the maximum extraction amount in a coastal aquifer. Seawater intrusion is tracked with the potential value at the extraction well locations. A code is developed by combining GA and a subroutine repeatedly calling MODFLOW as a numerical solver to calculate the potential distribution for different configurations of solution (trial solutions). Potential distributions are used to evaluate the fitness values for GA. The developed model is applied to a previous work by Mantoglou. Another heuristic method, simulated annealing (SA) is utilized to compare the results of GA. Different seawater prevention methods (i.e. injection wells, canals) and decision variables related to those methods (i.e. location of the injection wells or canals) are added to model to further prevent the seawater intrusion and improve the coastal aquifer benefit. A method called "Alternating Constraints Method" is introduced to improve the solution for the cases with variable location. The results show that both proposed method and the regular solution with GA or SA prove to be successful methods for the optimal management of coastal aquifers.

Keywords: Seawater Intrusion, Management of Coastal Aquifers, Genetic Algorithm, Simulated Annealing

ÖZ

KIYI AKİFERLERİNİN SEZGİSEL ALGORİTMALAR KULLANARAK OPTİMUM YÖNETİMİ

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Kıyı akiferlerinden aşırı derecede su çekilmesi deniz suyu girişimine yol açmaktadır. Bu durum akiferlerde optimum (en uygun) ve etkin planlanma yapılmasını gerektirmektedir. Bu çalışmada Strack'ın tek potansiyel çözümününün sayısal çözümü, genetik algoritmayla birleştirilerek kıyı akiferlerindeki en yüksek su çekim miktarı bulunmaya çalışılmıştır. Tuzlu su girişimi, kuyu lokasyonlarındaki potansiyel değerlerine bakılarak takip edilmiştir. Genetik algoritma ile sayısal çözücü olarak MODFLOW'u tekrar tekrar çağıran bir altprogram birleştirilerek bir kod geliştirilmiş ve bu kod genetik algoritma tarafından ihtiyaç duyulan amaç fonksiyonu değerlerini hesaplamak üzere farklı çözüm konfigürasyonlarına karşılık gelen potansiyel dağılımını bulmak için kullanılmıştır. Geliştirilen model önceden Mantoglou tarafından çalışılan bir kıyı akiferi modeline uygulanmıştır. Genetik algoritma sonuçlarını karşılaştırmak üzere farklı bir sezgisel yöntem olan benzetilmiş tavlama yöntemi kullanılmıştır. Tuzlu su girişimini engellemek ve kıyı akiferden alınacak yararın artırılması amacıyla farklı tuzlu su önleme metodları ve bu metodlara yönelik karar değişkenleri modele eklenmiştir. Lokasyonların önemli olduğu işletme modelleri için sadece genetik algoritmanın kullanıldığı çözümü geliştirmek üzere "Değişken Kısıtlamalar Yöntemi" adında yeni bir metod geliştirilmiştir. Sonuçlar, önerilen yeni yöntemin ve sadece genetik algoritma ve benzetilmiş tavlama kullanılarak elde edilen yöntemin başarılı sonuçlar ortaya koyduğunu göstermiştir.

Anahtar Kelimeler: Tuzlu Su Girişi, Kıyı Akiferlerinin Yönetimi, Genetik Algoritma, Benzetimsel Tavlama

To my parents

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TABLE OF CONTENTS

ABSTRACT	<i>iv</i>
ÖZ	V
ACKNOWLEDGMENTS	vii
LIST OF FIGURES	xi
LIST OF TABLES	xiii
LIST OF SYMBOLS	xv

CHAPTERS

1. INTRODU	CTION	1
1.1 OVERVIE	EW	1
1.2 LITERAT	URE SURVEY	2
1.2.1 Seav	water Intrusion Modeling	2
1.2.2 Mar	nagement of Coastal Aquifers	6
1.2.3 Opti	imization Methods (GA and SA)1	4
1.2.3.1	GA Parameters 1	6
1.3 RESEARC	CH OBJECTIVES 1	9
1.4 ORGANIS	SATION OF THE THESIS 2	0
2. BACKGRO	DUND 2	1
2.1 SIMULAT	TION MODEL 2	1
2.2 MANAGE	EMENT MODEL 2	6
2.2.1 Gen	etic Algorithm	0
2.2.1.1	Initialization of the Algorithm	3
2.2.1.2	Selection and Decoding of the Variables	4
2.2.1.3	Elitism	7
2.2.1.4	Crossover	8
2.2.1.5	Mutation	9

2.2.2 Simulated Annealing 40
3. GA CODE
3.1 INTRODUCTION
3.1.1 Main Program and Initialization48
3.1.2 Decoding the Variables and Calculating Fitness
3.1.3 Selection
3.1.4 Crossover
3.1.5 Mutation
3.1.6 Output Files 57
4. OPTIMIZING GA PARAMETERS 58
4.1 DEWATERING EXAMPLE
4.2 GA PARAMETERS
4.2.1 Effect of Scaling and Elitism67
4.2.2 Effect of Population Number
4.2.3 Effect of Crossover Number 69
4.2.4 Effect of Mutation Number 69
4.2.5 Effect of Number of Runs on Solution70
5. APPLICATION AND DISCUSSION OF RESULTS72
5.1 EXTRACTION WELLS ONLY PROBLEM
5.1.1 Discussion of Results for Extraction Wells Only Problem74
5.2 INJECTION WELLS PROBLEM
5.2.1 Case 1: Injection Wells Problem (Fixed Locations)
5.2.1.1 Discussion of the Results for Case 1: Injection Wells Problem (Fixed
Locations)80
5.2.2 Case 2: Injection Wells Problem (Variable Locations)
5.2.2.1 Discussion of the Results for Case 2: Injection Wells Problem
(Variable Locations)
5.2.3 An Improvement for the Solution Technique: Alternating Constraints
Method
5.2.3.1 Discussion of the Results for Case 2: Injection Wells Problem
(Variable Locations) using Alternating Constraints Method
5.2.4 Summary of the Results

5.3 CANAL PROBLEM	91
5.3.1 Case 1: Canal Problem (Variable Location and Length)	91
5.3.1.1 Application of Alternating Constraints method to Case 1: Canal	
Problem (Variable Location and Length)	94
5.3.2 Case 2: Canal Problem (Variable Location and Recharge)	96
5.3.2.1 Application of Alternating Constraints Method on Canal Problem	
(Variable Location and Recharge)	97
5.3.3 Summary of the Results	99
5.4 INJECTION WELLS & CANAL PROBLEM1	01
5.4.1 Discussion of the Results for Injection Wells & Canal Problem 1	02
6. CONCLUSIONS 1	04
REFERENCES1	06
APPENDICES1	13
A. GA CODE 1	13
B. SA CODE1	31
CURRICULUM VITAE1	37

LIST OF FIGURES

FIGURES

Figure 2.1 Ghyben-Herzberg interface model
Figure 2.2 Coastal unconfined aquifer pumped by one well
Figure 2.3 Interface elevation for different discharge values; a) $Q_{EXTi}=738 \text{ m}^3/\text{day}$
b) Q_{EXTi} =740 m ³ /day c) Q_{EXTi} =782 m ³ /day d) Q_{EXTi} =1000 m ³ /day for <i>i</i> =1,2526
Figure 2.4 A sketch of the geometrical elements of the management problem
Figure 2.5 Flow chart of simple genetic algorithm
Figure 2.6 General flowchart of SA
Figure 2.7 Flowchart of continuous SA
Figure 3.1 Initialization code
Figure 3.2 Decoding of the variables
Figure 3.3 Part of the "Function" subroutine that calls "MODFLOW-2000" and calculates
objective function
Figure 3.4 Linear scaling code
Figure 3.5 Code of fitness proportionate selection
Figure 3.6 Code of tournament selection
Figure 3.7 The code that performs one-point crossover
Figure 3.8 The code that performs two-point crossover
Figure 3.9 The code that performs uniform crossover
Figure 3.10 The code that performs mutation
Figure 3.11 The code that performs uniform mutation
Figure 4.1 Plan view of the aquifer
Figure 4.2 Average fitness values for $p_c=0$ and $p_m=0$, a) No elitism b) Elitism is applied 66
Figure 4.3 GA result from five different runs
Figure 4.4 Effect of scaling and elitism on optimization (averaged over 20 runs)
Figure 4.5 Effect of population number on optimization (averaged over 20 runs)
Figure 4.6 Effect of different crossover rate on optimization (averaged over 20 runs)
Figure 4.7 Effect of mutation rates on optimization (averaged over 20 runs)
Figure 4.8 The results for different number of runs a) Five runs b) Ten runs
c) Twenty runs71

Figure 5.1 Plan view of the aquifer	73
Figure 5.2 Best solution found by GA for Mantoglou (2003) problem	75
Figure 5.3 ϕ values corresponding to optimal solution	75
Figure 5.4 a) Saltwater-freshwater interface for the optimal solution b) Freshwater zone	
vertically exaggerated c) Longitudinal cross-section of freshwater head	
at y=1500 m	76
Figure 5.5 Best optimal results found by SA and GA	78
Figure 5.6 Finite difference representation of the model (where; W_{INJi} is the i^{th} injection	
well)	79
Figure 5.7 Best solution found by GA and SA	82
Figure 5.8 ϕ values corresponding to optimal solution GA	83
Figure 5.9 a) Freshwater head corresponding to optimal solution b) Longitudinal	
cross-section of freshwater head at y=1500 m	83
Figure 5.10 ϕ values corresponding to optimal solution	86
Figure 5.11 a) Freshwater head corresponding to optimal solution b) Longitudinal	
cros-section of freshwater head at y=1500 m	86
Figure 5.12 The flowchart for the current method	88
Figure 5.13 Best fitness values corresponding to optimal solution for Alternating	
Constraints Method	89
Figure 5.14 ϕ values corresponding to optimal solution GA	90
Figure 5.15 a) Freshwater head corresponding to optimal solution b) Longitudinal	
cross-section of freshwater head at x=1500 m	90
Figure 5.16 ϕ values corresponding to optimal solution	95
Figure 5.17 a) Freshwater head corresponding to optimal solution. b) Longitudinal	
cross-section of freshwater head at x=1500 m	96
Figure 5.18 ϕ values corresponding to optimal solution GA	98
Figure 5.19 a) ϕ values corresponding to optimal solution. b) Longitudinal	
cross-section of freshwater head at $x=1500$ m	99
Figure 5.20 Best optimal result found by GA and SA	. 103

LIST OF TABLES

TABLES

Table 5.10 Optimal well rates for β =0.5 (Bold values are optimized values, the other values)	les
are fixed)	98
Table 5.11 Optimal well rates for β =0.5 (Bold values are optimized values, the other values)	les
are fixed)	. 100
Table 5.12 Optimal decision variables for the Injection Wells & Canal Problem for α and	1
β =0.5 (Bolds are optimized values, the others are fixed values)	. 103

LIST OF SYMBOLS

γs	Specific weight of seawater
Y f	Specific weight of freshwater
h_s	Depth of interface below sea level
h_t	Elevation of water table above sea level
$ ho_{\!f}$	Density of fresh water
$ ho_s$	Density of seawater
δ	Constant that equals $(\rho_s - \rho_f)/\rho_f$
Κ	Hydraulic conductivity
b	Thickness of freshwater zone
h_{f}	Elevation of water table above datum
d	Elevation of sea level above datum
Ν	Incoming volumetric flow rate per unit horizontal area
W	Outgoing volumetric flow rate per unit horizontal area
z	Elevation of interface above datum
ϕ	Flow potential defined by Strack (1976)
ϕ_{toe}	Potential at the toe of seawater
т	Number of extraction wells
n	Number of injection wells
Q_{EXTi}	Extraction rate for i^{th} extraction well
Q_{INJj}	Injection rate for j^{th} injection well
R _{CAN}	Recharge rate for canal
α	Ratio of the economical value of injected water to the economical value of extracted
	water
β	Ratio of the economical value of recharged canal water to the economical value of
	extracted water
Δx	Length of the discretization in x-coordinate direction
Δy	Length of the discretization in y-coordinate direction
ϕ_i	Potential at i^{th} extraction well

- Q_{EXTi}^{u} Upper limit for i^{th} extraction well
- Q_{EXTi}^{l} Lower limits for i^{th} extraction well
- Q_{INJi}^{u} Upper limit for j^{th} injection well
- Q_{INJi}^{l} Lower limits for j^{th} injection well
- x_{INJj} x-coordinate of the *i*th injection well
- y_{INJj} y-coordinate of the i^{th} injection well
- x_{INJi}^{u} Upper limit of x_{INJj}
- x_{INJj}^{l} Lower limit of x_{INJj}
- y_{INJi}^{u} Upper limit of y_{INJj}
- y_{INJi}^{l} Lower limit of y_{INJj}
- x_{CAN} x-coordinate of the canal
- y_{CAN} y-coordinate of the canal
- x_{CAN}^{u} Upper limit for *x*-coordinate of the canal
- x_{CAN}^{l} Lower limit for x-coordinate of the canal
- y_{CAN}^{u} Upper limit for *y*-coordinate of the canal
- y_{CAN}^{l} Lower limit for y-coordinate of the canal
- l_{CAN} Difference between the starting and ending coordinate of the canal in y-direction
- l_{CAN}^{u} Upper limit of l_{CAN}
- l_{CAN}^{l} Lower limits of l_{CAN}
- *c* Penalty constant
- *G* Maximum number of generation
- *g* Generation number
- *P* Population number
- *L* Total string length
- η Number of decision variables
- l_i String length of i^{th} decision variable
- v_i Binary representation of i^{th} individual in a population

Z_j	Binary representation of j^{th} decision variable
r_i	Base 10 value of i^{th} variable,
$oldsymbol{B}^i_j$	Value of j^{th} bit of the i^{th} variable
x_i	<i>i</i> th decision variable
x_i^u	Upper bound of i^{th} decision variable
x_i^l	Lower bound of i^{th} decision variable
f_i	Fitness of the i^{th} individual
$ au_i$	Selection probability for the i^{th} individual,
f_{sum}	Sum of all fitnesses in a population
f_i^{scal}	Scaled fitness of i^{th} individual in a population
f_{avg}	Average fitness of individuals in a population
$f_{avg}^{ scal}$	Average fitness of the scaled population
$f_{\it best}^{\it scal}$	Scaled fitness of the best individual.
λ_{scal}	Scaling constant
f_{best}	Best fitness in a population
p_c	Crossover probability that is selected between 0 and 1
p_m	Mutation probability that is selected between 0 and 1
p_m^i	Probability of mutation at i^{th} bit for uniform mutation.
$f_{\it best}^*$	Best fitness till current generation
f	Objective function
x_i^*	i^{th} decision variable of the best fitness till current generation
p_{acp}	Probability of acceptance of the new solution
f_{new}	Cost of the new solution for SA
f_{acp}	Cost of the previously accepted solution for SA
Т	Control parameter for SA
X	Solution vector
X_0	Initial solution vector
X_{new}	New solution vector
X_{acp}	Accepted solution vector
X_{opt}	Optimal solution vector

x_i^{new}	New value of the i^{th} the decision variable for SA
R	A random positive real number between 0 and 1
v_i	Step length for the i^{th} decision variable
κ_i^{accp}	The number of accepted trials for each decision variable
ω	Constant parameter usually chosen between 1 and 2
N_s	Number of cycles till step-size adjustment
N_t	Number of cycles till T adjustment
t _{const}	Constant parameter used to update T
W_{EXTi}	<i>i</i> th extraction well
CP_j	<i>j</i> th control point
h^u_j	Upper limit for the hydraulic head at j^{th} control location
h_{CPj}	Head at j^{th} control point
W _{INJi}	<i>i</i> th injection well

CHAPTER 1

INTRODUCTION

1.1 Overview

Rapidly growing human population and increasing human activity bring enormous pressure to the limited water supplies. Due to uncontrolled use, in many parts of the world water resources are in danger of running out.

Groundwater is the main source of freshwater in earth. High percentage of usable freshwater is stored under the surface, in the layers of soil formations (Leap, 2004). Of all these formations, aquifers are the most important ones, with their ability to store and transmit water with high efficiency. The water in the aquifers are supplied by the recharges from the higher grounds and with the potential energy developed it flows slowly through the soil pores feeding the surface water on the way till reaching to the sea at the end.

Coastal areas are one of the main centers of human settlements. The use of groundwater by extracting it from the wells has always been common and main source of water consumption, especially where surface water does not exist. Normally, groundwater flowing to sea is replenished by natural means. However, if it is consumed faster than it is replenished, freshwater storages will be filled with or contaminated by seawater and the valuable aquifers will be damaged at a point of no return or at least with a recovery cost of huge amounts.

The objective of the study is to introduce a management model for the maximum extraction of groundwater in a coastal aquifer while not permitting seawater intrusion. The proposed model includes the modeling of the coastal aquifer and combining with the global optimization method, Genetic Algorithm (GA). Simulation model is based on single potential solution by Strack (1976) which assumes that freshwater and saltwater are

immiscible and there exist a sharp interface separating the two fluids. The performance of the optimization algorithm will be tested on different groundwater scenarios including different seawater prevention methods (i.e. injection wells and canals). The result of the optimization algorithm GA will be compared with another heuristic method, Simulated Annealing (SA). To test the performance of GA and SA, Linear Programming (LP) or Mixed Integer Programming (MIP) will be utilized, whenever applicable.

1.2 Literature Survey

Under this title, a literature review based on previous studies on the subject is provided. Firstly, seawater intrusion modeling studies in coastal aquifers are presented. Then, management studies on coastal aquifers are summarized. Lastly, general studies on GA and SA are briefly discussed.

1.2.1 Seawater Intrusion Modeling

There are basically two different approaches for modeling seawater intrusion in coastal aquifers. In miscible fluid assumption, there exists a transition zone where seawater and freshwater mix due to hydrodynamic dispersion (Essaid, 1999). Miscible fluid assumption requires the simultaneous solution of the groundwater flow and mass transport equations. Analytical solutions to these equations are very limited and numerical solutions usually require high computation power (Essaid, 1990a). In the simpler approach, it is assumed that freshwater and saltwater does not mix and there exist a sharp interface that separates the two fluids. This assumption is valid especially when the width of the aquifer is narrow with respect to the depth of the aquifer (Essaid, 1986).

Sharp interface models are mainly classified into two (Essaid, 1990a): i)In a two-fluid approach, coupled equations of saltwater and freshwater flows are solved. ii)In a one-dynamic fluid approach, saltwater is assumed stagnant and only freshwater flow dynamics are utilized (equation regarding the freshwater flow is utilized). Seawater adopts the newly formed interface instantaneously.

Studies of seawater intrusion models based on sharp interface assumption goes back to the beginning of the second half of the twentieth century. Some of the major works include

Henry (1959), Shamir and Dagan (1971) and Mercer et al. (1980). Later studies enabled the application of sharp interface assumption on multilayer problems, including the works by Wilson and Costa (1982), Essaid (1986) and Huyakorn et al. (1996).

Henry (1959) proposed an analytical solution of the saltwater intrusion for one dimensional steady state flow. Seawater and freshwater are assumed immiscible. For different boundary conditions, the equations of the sharp interface are derived.

Shamir and Dagan (1971) introduced the partial differential equations that govern the motion of groundwater flow and describe the location of interface for a shallow unconfined aquifer. The equations are based on sharp interface and Dupuit-Forcheimer assumption (Bear and Zhou, 2004). Examples of numerical solution for a moving interface are given. It is reported that for a shallow aquifer, seepage length can be taken as zero without much error.

Mercer et al. (1980) presented a finite difference numerical model to solve the coupled equations of saltwater and freshwater flow. The assumptions include; sharp interface assumption, Dupuit-Forcheimer assumption and impermeable aquifer base.

Wilson and Costa (1982) solved finite element simulation of two layered coastal aquifer. Dupuit-Forcheimer assumption enabled the vertical integration of flow equations. The flow in vertical dimension is handled by adding leakage terms in governing equations.

Polo and Ramis (1983) presented a mathematical model to describe the saltwater freshwater motion with a sharp interface and Dupuit-Forchheimer assumption. Tests with analytical solutions are performed and reported to give good results. Numerical solution using finite difference approximation is also given.

Essaid (1986) introduced a quasi-three dimensional finite difference model to compare the two sharp interface models; coupled freshwater-saltwater model (two-fluid flow) and the Ghyben-Herzberg sharp interface model (one-dynamic fluid flow), (Essaid, 1999). He tested different cases to see the departure of one-dynamic fluid flow from the two-fluid flow. He concluded short-term responses and transitional responses between short term and long term can only be realistically simulated by including the dynamics of saltwater flow. In other

cases, where long term responses are required or short-term responses of an aquifer with high conductivity is studied, one fluid flow can be used.

Application of miscible flow for the aquifers with narrow transition zones are reported to arise some difficulties in the solution. Voss and Souza (1987) introduced some modifications for the variable density application of the simulation of coastal aquifers containing a narrow freshwater-saltwater transition zone.

In a study by Essaid (1990a), a finite difference model that simulates freshwater and saltwater flow separated by a sharp interface is developed to study a multilayered coastal aquifer. Flow between the layers is assumed vertical and added to the governing equations as a leakage term. Tip and toe locations for the interface are found by linearly extrapolating the discrete points (locations) found by numerical solver.

Galeati, et. al (1992) presented a numerical solution of the density dependent flow model for an unconfined aquifer. The proposed method is used to study the coastal aquifer in Italy, where seawater intrusion occurs due to excessive dewatering. Two dimensional flow in vertical cross-section is modeled using finite element method.

Huyakorn et al. (1996) developed a sharp interface numerical model to simulate saltwater intrusion in multilayered coastal aquifer systems. The dynamics of both freshwater and saltwater flow are considered.

Sakr (1999) studied the validity of sharp interface model in a confined coastal aquifer. Different cases were solved first with immiscible flow (sharp interface), then by density dependent model. To find the limitations of sharp interface, steady and non-steady models are solved by changing different parameter values; seepage factor, dispersion to advection ratio, geometry ratio and time scaling factor. Steady state simulations showed that the sharp interface approach is valid when the system is dominated by advection. The unsteady analysis showed that the use of sharp interface for all cases is sufficiently accurate at early times of simulation.

Karahanoğlu and Doyuran (2003) studied the case concerning the excavations below sea levels in a coastal aquifer in Kocaeli-Darıca, Turkey. Eleven new wells were drilled to estimate the hydro-geological features and also for the monitoring of the area. Two different scenarios are considered to study the seawater intrusion into aquifer. Two dimensional finite element solution of the model is given.

Camur and Yazıcıgil (2005) introduced a three dimensional numerical density dependent flow and transport simulation model to predict the effects of an artificial water canal opening planned between Aegean Sea and historical Ephesus Site. The simulations included prepumping and pumping periods without canal and prediction period in the presence of canal. The results indicated that opening could cause further seawater intrusion and would affect the pumpage period for the nearby wells.

Ranjan et al. (2004) focused on the effects of geo-hydrological factors and recharge on saltwater-freshwater interface. A conceptual model based on sharp interface was considered to estimate the change in freshwater saltwater interface. The results showed that saltwater intrusion is far more sensitive to recharge than aquifer properties (i.e. storage coefficient, porosity, hydraulic conductivity).

Books about seawater intrusion includes complete books dedicated to the subject (i.e. Bear et al., 1999) and books with chapters that cover seawater intrusion concept (i.e. Delleur, 2004a)

Bear et al. (1999) edited a complete book about seawater intrusion, where different concepts of the subject are written by different authors. The book nicely summarizes the seawater intrusion subject, by including the mathematical models, analytical and numerical solution methods and case studies involving management problems. "Analytical Solutions" chapter by Cheng and Ouazar (1999) describes the derivation of single potential solution by Strack (1976) and different scenarios by changing the location and discharge value of an extraction well and a canal.

Delleur (2004a) gathered chapters written by different authors from the field in a book that covers the groundwater subject from fundamental mathematical theorems to different site applications. Chapters that involve seawater intrusion concept and management of seawater intrusion include "Elementary Groundwater Flow and Transport Processes" by Delleur (2004b) and "Seawater Intrusion into Coastal Aquifers" by Bear and Zhou (2004).

1.2.2 Management of Coastal Aquifers

Initial efforts to support and improve the operation of groundwater systems by simulation and optimization techniques are started in early 1970's (Benhachmi et al., 2003). Gorelick (1983) made a review of the single objective linear simulation management models for groundwater. According to Gorelick, there are basically two types of management models; embedded and response matrix approach. In the embedded approach, formulations of groundwater equations are directly written into optimization formulation. In response matrix approach, a matrix of influence coefficients is formed by utilizing the unit response of the system to a unit impulse. The method which is valid for linear systems requires iterations for nonlinear systems (Tokgöz et al., 2002 and Demirbaş, 2003).

Later, Ahfeld and Heidari (1994) summarized the characteristics of hydraulic control design problems and approaches to solve these problems in a groundwater system. Field applications are classified into water supply management problems and remediation management problems.

Management of coastal aquifers usually require the simulation of the equations related to seawater and freshwater flow. The studies can be classified according to the type of the interface assumption for the simulation (see Section 1.2.1). Among the many studies that utilizes the sharp interface assumption, studies made by Willis and Liu (1984), Shamir et al. (1984), Finney et al. (1992), Willis and Finney (1998), and Emch and Yeh (1998) can be listed. Studies that utilize density dependent flow are relatively new. However, the number of applications is increasing with the increasing power of today's computers. Some of the works are Das and Datta (1999, 2001).

Constraining the saltwater intrusion is often provided by indirect manners like constraining drawdown at control points or minimizing seawater flow at certain locations (Benhachmi et al., 2003). Others include tracking the seawater encroachment or checking the saltwater concentration at certain locations (i.e. extracted water).

The management model applications in saltwater intrusion often require the use of nonlinear optimization due to complexity of governing equations (Emch and Yeh, 1998). Later using

global optimizers like GA became popular. Some of the works are Cheng et al. (2000), Park et al. (2003), Park and Aral (2003), Mantoglou et al. (2004), Benhachmi et al. (2001, 2003), Katsifarakis and Petala (2004, 2006), Mantoglou and Papantoniou (2004, 2008), Qahman and Larabi (2005). Bhattacharjya and Datta (2005). Studies made by SA also exist, although their numbers are few. Rao et al. (2003) and Rao et al. (2004) can be listed as examples.

Willis and Liu (1984) proposed a multiobjective management model, which is applied to Yun Lin Basin in Taiwan. For the basin, water demands has become larger than the natural recharge values which results in saltwater intrusion. A finite element model is formed to simulate the aquifer response. Conflicting objectives include maximizing the groundwater extraction to supply the water demand and groundwater levels in the coastal region where seawater intrusion occurs.

Shamir et al. (1984) made a study to determine the optimal annual operation of a costal aquifer by considering four objectives; a desired groundwater surface map, desired location of the seawater toe, desired concentration map and the minimization of the energy (cost) for pumping. A trade-off curve is formed to choose between different desirable solutions. The model is applied to a coastal aquifer in Israel.

Finney et al. (1992) used sharp interface assumption and coupled equations of freshwater and saltwater flow for the simulation of multi-layered aquifer. The flow in aquifer layers are based on flow equations in two dimensions. Flows in vertical direction between different layers are provided with the recharge terms in governing equations. A multi-objective optimization model is developed in order to satisfy a certain water demand and to minimize the seawater volume. The resulting problem is solved with a nonlinear optimization solver package, MINOS (Murtagh and Saunders, 1993). Seawater intrusion is constrained with restrictions on possible pumping and recharge locations.

Hallaji and Yazıcıgil (1996) used response matrix approach for the combined simulation optimization of seawater intrusion model in southern Turkey. In their solution, they used head constraint in specified locations for the control of saltwater intrusion. Several management models are studied to find the optimal operating policy. Tradeoff curves are built for the objectives of optimal pumping rates and minimum pumping costs. The best

alternative found is explained as pumping excess water from the most productive wells and transport them to the remaining areas.

Emch and Yeh (1998) used multi-objective management model to manage the groundwater resources and together with the coastal surface water. Two fluid sharp interface assumption is utilized. The conflicting objectives considered were the minimization of seawater intrusion and minimization of cost of supplying water. Saltwater intrusion is tracked with the level of interface. Water demand is given as a lower bound constraint. Additional constraints related to minimum drawdowns at control points are also included. MINOS used as an optimization tool and SHARP (Essaid, 1990b) as the flow simulator.

Two fluid sharp interface assumptions is utilized by Willis and Finney (1998) for the management of a coastal basin in Taiwan. The basin is modeled using finite difference approximation. Resulting management problem is solved using two different nonlinear optimization methods. Different objective functions are combined in a single potential function by using different weighing constants for each objective function term. Objectives include minimization of pumping, minimization of injection costs and minimization of seawater intrusion. Seawater intrusion is tracked with the position of the toe of the interface.

Das and Datta (1999) utilized embedding technique where numerically approximated simulation equation of the flow is incorporated as constraint set of optimization model for the management of multiobjective management of a coastal aquifer. Seawater, freshwater interaction is modelled as a density dependent miscible flow and transport model. Nonlinear optimization solver package MINOS, is used as an optimization tool.

Three dimensional density dependent miscible flow and transport model for a seawater intruded coastal aquifer is studied by Das and Datta (2001). Effects of vertical recharge, boundary conditions and location of pumping on simulation model are investigated and following conclusions are derived: i) amount of seawater intrusion is found inversely proportional with recharge, ii) seawater intrusion increased with decreasing boundary head. iii) Increased pumping increased salinity. iv) Location of the well has a significant effect on seawater intrusion (i.e. away from the coast, there is less danger of saltwater intrusion). Lastly, Das and Datta (2001) experimented with a series of barrier wells and concluded that

installing series of barrier wells that are close to the sea boundary is an effective way to avoid seawater intrusion.

Zhou et al. (2002) utilized response matrix approach to manage the freshwater sources without permitting seawater intrusion on a multilayered aquifer system in Leizhou Peninsula in southern China. A quasi-three dimensional flow (horizontal flow, flow in the vertical dimension are included in governing equations by leakage terms) on a finite element model is used to simulate groundwater levels in the aquifer system. Control of the seawater intrusion is attained by restricting the water levels at points along the coast.

Motz et al. (2004) used response matrix approach to combine two dimensional miscible flow and a linear optimization model. Response matrices are formed by repeatedly calling groundwater flow and transport model SUTRA (Voss, 1984).The model is used for the management of seawater intrusion in Göksu Delta in Southern Turkey.

One of the early applications of genetic algorithm on groundwater problems is the study by McKinney and Lin (1994). Three different management problems are solved to test the performance of GA on groundwater management. These problems include a pumping management problem which maximizes the extraction amount by constraining drawdown at certain control points, a cost management problem which minimizes the installation and operating costs for a number of potential well locations to provide a certain water demand and a cost minimization for an aquifer remediation problem. Results showed that GA can effectively and efficiently be used to obtain global (or at least near global) optimal solutions to these groundwater management problems.

Aly and Peralta (1999) introduced a simulation and optimization approach for single and multi-objective planning period for a groundwater contamination remediation. Proposed optimization model was tested with GA and a nonlinear optimization algorithm (mixed integer nonlinear programming) using different scenarios. GA found better results than the mixed integer nonlinear programming for more complex problems.

Cheng et al. (2000) used the analytical solutions of the freshwater flow to analyze the cases with one-well, two-well and one-well with recharge canal. For multiple wells, a management problem is developed to optimize the maximum pumpage and GA is used to search for the optimal solution. Sharp interface is assumed for the transition zone. Dupuit-Forchheimer assumption is used to vertically integrate the flow equation. Together with the above assumption and assumption of static seawater lead to the single potential solution by Strack (1976). Seawater intrusion is tracked with the potential taking a specific value at the well location. First, critical pumpage rates for a single well intruded with saltwater is studied. From the derived equations, a design chart is provided, where intrusion distance and maximum pumping rate versus toe potential is given. The same equations are derived for two well case where the wells are separated at a distance from each other and at some distance away from the coast. A dimensionless chart is presented where maximum discharge is given as a function of toe potential and the ratio of the distance between the wells to the distance to the coast. For the case with recharge canal and one extraction well, equations are provided for the changing locations of the canal. From the results, it is seen that critical extraction is increasing when canal moves away from the coast till a critical distance. From this distance on, the critical extraction rate remains the same.

Analytical solutions for a two dimensional steady saltwater-intruded coastal unconfined aquifer based on the sharp interface assumption and Strack (1976) solution is successfully applied to a management model using genetic algorithm by Benhachmi et al. (2001).

Benhachmi et al. (2003) applied GA to a seawater intruded groundwater management problem in Miami coast. For the simulation model, analytical solution of the single potential formulation by Strack (1976) is used. Aquifer geometry is simplified (i.e. straight coastline, constant thickness, homogeneity, etc.) to enable the use of analytical solution. Solution of the aquifer for multiple wells is found by using method of images as given by Strack (1976). The management objectives were to maximize the economic benefit from pumped water and minimize the utility cost of lifting the water. Toe encroachment invading the wells (i.e. if the toe location from the coast in front of a well is greater than the distance of the well from the coast) are included in the objective function as a penalty to control the seawater intrusion for the management.

Park and Aral (2003) combined single potential formulation by Strack and GA to optimize the conflicting objectives of maximum amount of extraction and minimum distance to the coast without letting seawater intrusion. They concluded that including the well locations as a decision variable improved the results significantly. For the large number of the simulation evaluations required for the solution by GA, Park et al. (2003) utilized a PC cluster of 32 processors. Fitness function for GA is computed in a parallel manner in order to decrease the solution time. Coupled equations of freshwater and saltwater flow with sharp interface approach are used for the solution of the simulation model. Seawater intrusion is constrained by groundwater levels at certain points, the quantity of saltwater pumped and the salt concentrations at the extraction wells. These constraints are added to the objective function as a penalty term with different weighting constants. Objective was to withdraw maximum amount of groundwater.

In the study made by Katsifarakis and Petala (2004, 2006), the numerical evaluation of groundwater flow with boundary element code and seawater inflow is checked with the sign of flow rate value at the coastal boundary element. Optimal location and optimal withdrawal rate for two wells is studied with the proposed model.

Mantoglou (2003) developed a model that seeks for the optimal pumping rates for a coastal aquifer. Single potential solution based on sharp interface assumption and Ghyben-Herzberg relation is used for the simulation model. Seawater intrusion is tracked by the toe location. Analytical solutions are compared with numerical solutions. The methodology was applied to an aquifer in Greek island of Kalymnos.

Mantaglou et al. (2004) compared a nonlinear optimization algorithm (sequential quadratic programming) and evolutionary algorithm for the maximum extraction rates in a coastal aquifer using the single potential solution by Strack (1976). They found that although sequential quadratic programming reaches solution far more quickly, it could stuck on local optimums.

Mantoglou and Papantoniou (2004) used evolutionary algorithms to manage a pumping network in a coastal aquifer. The formulation of the constraints is based on numerical formulation of sharp interface assumption and Ghyben-Herzberg approximation that leads to single potential formulation of Strack (1976). The objectives were to optimize the total pumping rates and well locations. The proposed methodology was applied to a Greek island. Evolutionary algorithm was developed using MATLAB and differential equation for flow

(single potential solution for an unconfined aquifer) is solved by using the finite difference solver, MODFLOW (McDonald and Harbourgh, 1988).

Bhattacharjya and Datta (2005) utilized density dependent miscible flow and transport model and GA to maximize the water extracted in a coastal aquifer. Saltwater intrusion is controlled by constraining the salt concentration in extracted water. To reduce the computational burden due to high number of function evaluations, a trained artificial neural network (approximate simulator) instead of the simulation model is used to calculate the response of aquifer to different solution configurations.

Qahman and Larabi (2005) considered a hypothetical coastal confined aquifer, which is a modified version of Henry's problem (Voss, 1984). The flow was modeled as three dimensional density dependent miscible flow and transport model. Simulation scenarios include maximizing the total volume of extracted water, maximizing the profit of selling water, minimizing the operational and water treatment costs and minimizing the salt concentration of pumped water. Maximum allowable salt concentration in extracted water and minimum head in the wells are used as constraint, for seawater intrusion. GA was used as the optimization tool.

Mantoglou and Papantoniou (2008) introduced a method, where pumping locations are optimized by GA where for each individual extraction rates are optimized with linear programming. The single potential solution by Strack (1976) is used to find the response of the aquifer to different discharge combinations.

SA applications in groundwater management are relatively few. In a study made by Kuo et al (1991), optimal locations and discharge values for the wells in a pump and treat system in a groundwater contamination site is solved by using SA. The algorithm is designed as combinatorial algorithm and decision variables are chosen accordingly (i.e. from a specified set of potential values). Although required more computational time, SA algorithm is reported to give better results for which the search space is non-smooth due to well installation cost involved in objective function.

Wang and Zheng (1998) compared the performance of SA and GA for the solution of a groundwater management problem, where either maximum groundwater demand or

minimum cost of extraction is searched for. It is reported that GA and SA gave identical or better results than the linear and nonlinear programming. SA is reported to require less number of function evaluations. However, Wang and Zheng (1998) also stated that SA solutions are highly dependent on empirical parameters.

Cunha (2002) compared four different optimization methods, including simulated annealing for groundwater development planning for a hypothetical problem designed for a real aquifer. The model to be solved included capital costs for the placement (drilling and installing costs) and variable costs for the operation of the new wells. Cunha (2002) reported that all the solutions except simulated annealing is very sensitive to the initial solution. Using different initial solutions, simulated annealing showed its robustness by almost always achieving the same solutions. Though the solutions are reported to be much more time consuming than the others, results by SA found to be better.

Rao et al. (2003) used simulated annealing to search for the optimal groundwater solution in deltaic regions without inducing excessive saltwater intrusion. SA was coupled with SHARP flow model and was used to find the optimal location and pumpages of extraction wells. The computational burden is lowered by replacing SHARP with an artificial neural network. SHARP flow model is a solver based on sharp interface assumption and coupled equations of freshwater and saltwater flow. Seawater intrusion is controlled by a interface elevation constraint at specified nodes.

Rao et al. (2004) controlled the seawater intrusion through a series of barrier wells (wells that extracts the saltwater and throws it back to the sea) while maximizing the extraction amount. Multi-objective management problem is solved using SA as an optimizer and SEAWAT (Guo and Langevin, 2002) for simulating the seawater groundwater dynamics based on density dependent groundwater flow and transport model. Seawater intrusion is controlled by checking the salt concentration in the wells and restraining head values at control points. To reduce the computational burden arised from the solution of density dependent problem, SEAWAT model is replaced with a trained artificial neural network. Simulated annealing algorithm is utilized to solve the optimization problem. Tradeoff curves are formed between two objectives, maximization of groundwater development through production wells and minimizing the pumpage from the barrier wells.

In an effort to identify the groundwater source parameters (i.e. pumping source location, pumping rate and period, etc.), Lin and Yeh (2008) used SA as an optimization tool and MODFLOW as the numerical solver. Following the results, they gave least number of parameter values to analyze the source information. It is reported that combination of SA and MODFLOW gave successful results including the cases with measured errors.

1.2.3 Optimization Methods (GA and SA)

There are various books in literature written about GA. Most of these books are introductory books that cover the subject by explaining the GA from the scratch. Among those Coley (1999), Haupt and Haupt (2004) and Sivanandam and Deepa (2007) can be listed. Others took the subject on a broader perspective by covering the family of algorithms involving GA (i.e. evolutionary algorithms). Examples are the books by Michalewicks (1996) and De Jong (2006). Majority of these books discuss how GAs work by using the empirical evidence. However, there are few giving the theoretical foundation like the famous work by Goldberg (1989).

Since SA is a stochastic algorithm that is built over natural phenomena like GA, there are discussion about SA in most of the above books. However, the scope of these discussions is rather limited. Books that cover SA in a complete book also exist, like the study by Van Laarhoven and Aarts (1987). In following paragraphs, a detailed surveying of these books will be given.

De Jong (2006) studied the family of evolutionary algorithms, which include GA as a subarea. Evolutionary algorithm is defined as the iteration of population of individuals evolving to a better fitness with certain selection, reproduction and mutation mechanisms. De Jong (2006) then described GAs as the type of evolutionary algorithm where all the individuals are replaced by the offsprings after one generation and mating individuals are selected according to their fitness for which the offsprings are generated by recombining generic information by crossover and random alteration of the bits by mutation. To better understand the basics of evolutionary algorithm, De Jong (2006) returned to the roots of evolutionary system in biology which mainly consists of; i) population or populations competing for a limited source ii) constantly changing population with the births of new individuals and death of old individuals iii) fitness which is defined as the degree of survival

for a specific individual iv) reproduction which gives offsprings similar to parents but somehow different (concept of inheritance).

Banzhaf and Rieves (1999) edited and published the proceedings of workshop, named "Foundations of Genetic Algorithm". The workshop is organized under the direction of International Society for Genetic Algorithm and reviewed with well-known authors from the field. The workshop titles mostly focused on the theoretical issues related to GA and improvements in GA.

Sivanandam and Deepa (2007) presented the basic concepts related to GA, with special emphasis on the roots of GA, which are connected to biology. This was inspiring since the first application of GA by Holland (1975) was for the simulation of the evolution of a system in nature. Some biological background on cells, genes, chromosome and DNA are given. The structure of genetic information on DNA (genotype), what it represents (phenotype) and how it is carried to offsprings by reproduction is discussed in an effort to understand the counterparts of these concepts in GA.

In his well-known book, Goldberg (1989) tried to explain why and how GAs work both with empirical and theoretical work. "Schema Theorem" introduced by Holland (1975) is explained in detail. In the end, case studies are discussed, where special attention is given to machine learning.

In his book, Coley (1999) made a brief introduction to GA, where basic and advanced operators and how they affect the results of the algorithm are discussed. Different methods to improve the simple GA (i.e. using hybrid methods, advanced coding techniques, etc.) are explained. A whole chapter is dedicated to how to write a basic GA algorithm and a sample code written in Fortran 90 is given in the end.

Michalewics (1996) listed the various optimization areas where GA is successfully applied, including the hydraulic control problems. He defined GAs as: "During the last decade, the significance of optimization has grown even further, many important large-scale combinatorial optimization problems and highly constrained engineering problems can only be solved approximately on present day computers. Genetic algorithms aim at such complex problems. They belong to the class of probabilistic algorithms, yet they are very different

from random algorithms as they combine elements of directed and stochastic search. Because of this, GAs are also more robust than existing directed search methods. Another important property of such genetic based search methods is that they maintain a population of potential solutions - all other methods process a single point of the search space. Examples on combinatorial optimization and the ones which include continuous decision variables are discussed." For binary representation, "Schema Theorem" by Golderg (1989) is given as a theoretical foundation of why GAs work. Floating number representation is compared to binary coded representation and from the results obtained, it is concluded that floating number representation is superior to binary representation.

Different types of GA operators (i.e. one point, two point, uniform crossover etc), and their effects on searching the solution space is given in detail by Haupt and Haupt (2004). Concepts are explained with basic applications and methods to handle advanced applications are listed. The other algorithms based on natural phenomena including SA are summarized. Classification of different types of GAs and their definitions are given in a chapter.

Van Laarhoven and Aarts (1987), defined SA as an approximation algorithm that can be applicable to a wide variety of problem. Theoretical proof that SA will always converge to a global optimum is given by using the theory of Markov chains (Markov chains are sequence of algorithms which define the acceptance criteria for iterative solutions (See Section 2.2.2)). However, since any implementation of SA is an approximation of the assumptions accepted for the mentioned proof (i.e. infinite number of Markov chains), there is no guarantee that a global optimum will be found using SA. In the book, different types of SA implementations are discussed and performance for these cases are analyzed. Van Laarhoven and Aarts (1987) reported that adaptive SAs (i.e. SAs with adaptive parameters that changes during the run) performed better than SAs with constant parameters. Beside classical structure designed for combinatorial problems, SAs that use continuous decision variables are also covered.

1.2.3.1 GA Parameters

Studies on finding the optimal parameter set for GA started from the point where GA started to be used as a function optimizer (De Jong, 1992). Goldberg (1989) summarized the extensive study and conclusions of De Jong (1975) on optimal GA parameters. De Jong tested five different optimization functions with different population numbers, crossover

constants and mutation probabilities. He defined two performance measures for testing the success of GA; offline and online performance. Online performance is defined as the average of the fitness values till current generation while online performance is defined as the average of the best fitness till current generation. From the results, he concluded that small populations improve initial performance while high populations improve long time performance. He tested populations ranging from 50 to 200. He also concluded that a crossover rate of 0.6 is a good balance between online and offline performance. De Jong also suggested low mutation rates that are inversely proportional to population number. Mutation rates larger than 0.1 are reported to converge the algorithm to random selection.

Grefenstette (1986) tested different GA parameters on five different test functions. Based on five independent runs, best GA parameters for online performance was reported as population number = 30, crossover rate = 0.95 and mutation rate = 0.01 while scaling and elitism is on. Best offline performance was reported when population number = 80, crossover rate = 0.45 and mutation rate = 0.01 while scaling is on but no elitism. Grefenstette (1986) also suggested crossover rates of 1.0 performing better if the stochastic effects are reduced by inducing more selection pressure.

Schaffer et al. (1989) experimented with 8400 different combinations on crossover, mutation rate, population number and different types of GA operators. The result of each combination was averaged over 10 independent runs. Best performance was achieved when two point crossover is selected and population number = 20-30, crossover rate = 0.75-0.95 and mutation rate = 0.005-0.01.

Haupt and Haupt (2004) made 200 independent runs for 21 different population numbers and 21 different mutation rates. Average number of calls needed to arrive to an acceptable solution is accepted as a measure of success. The best combinations for the 5 different functions ranged from 8 to 88 for the population, 0.01 to 0.41 for the mutation rate. Haupt and Haupt (2004) used 12 bits for the encoding of each decision variable.

Haupt and Haupt (2004) also compared the binary and floating-point representation on an optimization problem on the design of antenna array. Population number of 20, mutation rate of 0.2 were used. To reduce the impact of variation, the algorithm was repeated and averaged over 10 independent runs. The results of binary representation outperformed the results of

floating-point representation. They reported that success of binary representation may be due to different sizes of the search space for two different representation $(10^{21} \text{ potential solutions})$ for binary representation with 21 variables and an encoding on base 10, ∞ potential solutions for floating representation)

Michalewicz (1996) utilized the idea of variable population number and tested four functions for the comparison of fixed and variable population number. Initial population number, crossover and mutation rate are taken as 20, 0.65 and 0.015, respectively. The length of the chromosomes was 20. Twenty independent runs were performed for each instance and measures of performance and fitness were averaged over twenty runs. He concluded that variable population size gives better performance in the expense of higher evaluation numbers. He found 75, 15, 75 and 100 as the optimal population number for the four functions.

Michalewicz (1996) also studied the effect of binary and floating point representation. The average values obtained from ten independent runs are presented. Population number was 60 and the number of generations was set to 20,000. Binary representation used 30 bits for representing each decision variable; for 45 variables, which adds up to 1350 bits. Best results were almost identical for the two representations although solutions with floating-point representation converged to near optimal results faster.

Back (1993) focused their studies on mutation operator and suggested a mutation rate of about 1/L (one over total string length). Back and Schutz (1996) later introduced a method on variable mutation rate which starts with a higher rate of mutation (i.e. 0.5) and decreases to 1/L as the algorithm progress.
1.3 Research Objectives

The general goal of this study is to develop a management model in order to optimize the maximum benefit in a coastal aquifer where there is a threat of seawater intrusion. The model will be modified to examine different seawater intrusion prevention methods (i.e injection wells, canals, etc.) with the emphasis on efficient and/or optimal use of coastal aquifer.

For the optimization process, a heuristic algorithm, GA will be used. GAs are accepted to be a robust optimization techniques that are applicable to wide range of problems. However, their robustness sometimes limits their efficiency. GAs are reported to be less effective than tailored techniques which already have information about the search space. For improved performance, GA parameters should be modified according to problem in hand. GA operators should also be chosen accordingly.

GA has difficulty to find near optimal results when domain (search space) gets larger (i.e. dense discretization) and decision variables or constraints increase. Including advanced operators in GA and improving the algorithm helps to find near optimal results. Improved methods are expected to be developed as more complex problems occur. To enable easier modification for the aforementioned processes, a GA code will be developed.

The results will be compared with the results of another widely used heuristic algorithm, SA. To examine the efficiency of GA, SA and improved GA; LP or MIP will be utilized, whenever applicable. It is expected that comparative results will give the user idea of utilizing different management alternatives for a convenient coastal aquifer model.

1.4 Organisation of the Thesis

The thesis is organized in six chapters. Chapter 1 is an introduction to thesis which include a brief overview of the study, a literature survey and the current subchapter. Chapter 2 describes the simulation and management model used in the thesis. Management model includes the formulations related to optimization methods, GA and SA. Chapter 3 summarizes the program code, explaining the operators of GA, command by command. The fourth chapter contains the solution of a sample problem by GA. It explains how GAs work by including detailed explanation of GA operators and their implementation on a groundwater dewatering example. The chapter also includes the parameter optimization for GA using the same dewatering problem. The parameters found are utilized for the rest of the study. Chapter 5 includes the application and discussion of the results. Different scenarios (problems) by including different seawater prevention methods are tested on the same simulation model using the simulation optimization methods developed. Each problem is followed by the corresponding results and discussions. Final chapter summarizes the conclusions.

CHAPTER 2

BACKGROUND

2.1 Simulation Model

In a coastal aquifer, since freshwater is less dense than saltwater, freshwater floats over the saltwater, where two fluids meet. The seawater and freshwater mix due to hydrodynamic dispersion and a finite thickness of a brackish water interface is formed. In the simpler approach, this transition zone is assumed narrow and there exist a sharp interface that separates two fluids. This way, transition zone is neglected. However, flow dynamics still depends both on saltwater and freshwater. To further simplify the solution, Ghyben and Herzberg (independently in 1888 by Ghyben and 1901 by Herzberg) assumed static equilibrium where seawater is stagnant and there is hydrostatic pressure distribution in the freshwater flows horizontally (Dupuit-Forcheimer assumption) and seawater is stagnant. This way flow dynamics of saltwater can be ignored and only flow related to freshwater gives the solution. The interface position is found by the Ghyben-Herzberg relation. Hydrostatic pressure distribution in both zones leads to a seepage through a single point. It is assumed that seawater adopts the freshwater shape instantaneously. (See Figure 2.1).



Figure 2.1 Ghyben-Herzberg interface model

The pressure at a point on the interface is the same whether approached from the freshwater side or the saltwater side. Thus,

$$\gamma_s h_s = \gamma_f \left(h_s + h_t \right) \tag{2.1}$$

where,

 γ_s is the specific weight of seawater,

 γ_f is the specific weight of freshwater,

 h_s is the depth of interface below sea level,

 h_t is elevation of water table above sea level.

Solving for h_s we get,

$$h_s = \frac{\gamma_f}{\gamma_s - \gamma_f} h_t = \frac{\rho_f}{\rho_s - \rho_f} h_t = \frac{1}{\delta} h_t$$
(2.2)

where,

 ρ_f is the density of freshwater,

 ρ_s is the density of seawater,

 δ is $(\rho_s - \rho_f)/\rho_f$.

Substitution of $\rho_f = 1000 \text{ kg/m}^3$ and $\rho_s = 1025 \text{ kg/m}^3$ in Eqn. 2.2, yields commonly known equation, $h_s = 40h_t$, since $\delta = 0.025$. According to the above model, the depth of interface below sea level is 40 times the elevation of water table above sea level. That means for a steady model, if there is 1 unit of decline in the groundwater head, there will be 40 units of increase in the depth of interface till it reaches a steady state. The relation given by Eqn. 2.2 is called the law of Ghyben and Herzberg (Bear and Zhou, 2004).

Sharp interface approach based on Ghyben-Herzberg approximation is more appropriate for modeling long term responses of freshwater zones or short term responses in aquifers where saltwater can move in and out easily (Essaid, 1999). Figure 2.2 shows the vertical cross-section of such an aquifer. Toe location is tip of the interface; the farthest point where seawater reaches through freshwater. Toe location divides the aquifer into two zones. Zone 1 is the freshwater only zone and Zone 2 is where freshwater flows over stagnant seawater

(Mantoglou, 2003). In both zones, freshwater flows horizontally, in other words, Dupuit-Forcheimer assumption is valid. For the above conditions, aquifer storativity is ignored and so governing equation becomes time independent.



Figure 2.2 Coastal unconfined aquifer pumped by one well

The governing equation of steady groundwater flow for Zone 1 and Zone 2 is expressed as follows;

Zone 1:

$$\frac{\partial}{\partial x} \left(Kb \frac{\partial h_f}{\partial x} \right) + \frac{\partial}{\partial y} \left(Kb \frac{\partial h_f}{\partial y} \right) + N - W = 0$$
(2.3)

in which, $b = h_f$

Zone 2:

$$\frac{\partial}{\partial x} \left(Kb \frac{\partial h_f}{\partial x} \right) + \frac{\partial}{\partial y} \left(Kb \frac{\partial h_f}{\partial y} \right) + N - W = 0$$
(2.4)

in which, $b = h_f - d + h_s$

In Eqns. 2.3 and 2.4,

K is the hydraulic conductivity,

b is the thickness of freshwater zone,

 h_f is the elevation of water table above datum,

d is the elevation of sea level above datum,

N is the incoming volumetric flow rate per unit horizontal area (recharge rate),W is the outgoing volumetric flow rate per unit horizontal area (withdrawal rate),z is the elevation of interface above datum.

Using Eqn. 2.2,

$$\delta h_s = h_f - d \tag{2.5}$$

Strack (1976) defined flow potential for the two zones in order to express Eqns. 2.3 and 2.4 as a single function.

Zone 1:

$$\phi = \frac{1}{2} \left[h_f^2 - (1+\delta) d^2 \right]$$
(2.6)

Zone 2:

$$\phi = \frac{1+\delta}{2\delta} (h_f - d)^2 \tag{2.7}$$

 ϕ function is continuous and smooth across the zones and satisfies the following equation (Strack, 1976).

$$\frac{\partial}{\partial x} \left(K \frac{\partial \phi}{\partial x} \right) + \frac{\partial}{\partial y} \left(K \frac{\partial \phi}{\partial y} \right) + N - Q = 0$$
(2.8)

Toe location may be found either from Eqn. 2.6 or 2.7 by letting $h_f - d = \delta h_s$ (Eqn. 2.5) and $h_s = d$, which is equal to;

$$\phi_{toe} = \frac{(1+\delta)\delta}{2}d^2 \tag{2.9}$$

where, ϕ_{toe} is the potential at the toe of seawater.

Toe location represents the encroachment of the interface, the farthest point till seawater has progressed. As the freshwater discharged to the sea is reduced (i.e. with increasing extraction demand), freshwater head above seawater reduces and seawater wedge moves toward inland. Further increase in amount of extraction leads to pumping saline water from the wells.

Analytical solution of Eqn. 2.8 is limited, except for the cases with simple boundary conditions and/or with limited number of inputs (like wells, recharge, etc.). Numerical solution methods on the other hand, give the flexibility of solving wide range of problems with the required precision in an adequate time.

The single potential formulation given above (Eqn. 2.8) is in fact the governing equation for a confined aquifer with unit thickness. If the boundary conditions are known, it can be transformed to a problem that can be solved numerically with a finite difference solver, such as MODFLOW (Harbaugh and McDonald, 1996). After solving for $\phi(x,y)$, elevation of water table, h_f and depth of seawater-freshwater interface, h_s can be estimated with the following functions.

Zone 1:

$$h_f = (2\phi + (1+\delta)d^2)^{\frac{1}{2}}$$
 and $h_s = d$ For $\frac{(1+\delta)\delta}{2}d^2 \le \phi$ (2.10)

Zone 2:

$$h_f = \left(\frac{2\delta\phi}{1+\delta}\right)^{\frac{1}{2}} + d \text{ and } h_s = \frac{1}{\delta} \times \left(\frac{2\delta\phi}{1+\delta}\right)^{\frac{1}{2}} \qquad \text{for } 0 \le \phi \le \frac{(1+\delta)\delta}{2}d^2 \qquad (2.11)$$

Before presenting the management formulation, it may be convenient to discuss the early upconing event seen in the solutions of single potential solution. This event was also mentioned by Cheng et al. (2000) and Cheng and Ouazar (1999) (See Section 1.2.1). Figure 2.3 shows the advancement of seawater wedge as the discharge value at the wells in the example are slowly increased. Figure 2.3-a shows the interface just before $\phi = \phi_{toe}$ at the well nearest to the coast. Discharge value of the wells for this case is 738 m³/day. There is no upconing for this situation. When the discharge values are increased till $\phi > \phi_{toe}$ at the well nearest to the coast (i.e. to a discharge value of 740 m³/day), an upconing is formed under the well (Figure 2.3-b). This is not possible since upconing has no connection with seawater. However, once the discharge values are further increased by less than 7% (i.e. to 782 m³/day), seawater wedge reaches the well location (Figure 2.3-c). Taking ϕ_{toe} at the well locations as a constraint for seawater intrusion for all the above cases makes us on the safe side, since seawater wedge have not reached the wells yet. Figure 2.3-d shows the response of the aquifer, when discharges are further increased to 1000 m³/day. Once, wells starts to pump seawater, the solution by single potential solution does not reflect the flow dynamics (Cheng et al., 2000).



Figure 2.3 Interface elevation for different discharge values; a) Q_{EXTi} =738 m³/day b) Q_{EXTi} =740 m³/day c) Q_{EXTi} =782 m³/day d) Q_{EXTi} =1000 m³/day for *i*=1,2...5

2.2 Management Model

Using the simulation model, it is possible to get the assessment of how the aquifer behaves under different scenarios and compare them in an effort to attain a better solution. However, it is usually hard to cover all the alternatives, which will fulfill the required constraints. In many cases, a better solution might have easily been omitted.

Transforming the simulation model to an optimization problem, by defining the objectives and including the constraints, give the user the freedom to search for the optimal solution using various optimization methods. Using optimization in a management model not only enables finding the optimal solutions in an adequate time but also enhances the flexibility of adopting similar management objectives to the model. The objective in this study is to find the maximum benefit in a coastal aquifer without letting seawater intrusion into the extraction wells. ϕ_{toe} represents the border where the seawater intrusion has reached. If the ϕ values at the extraction wells are smaller than ϕ_{toe} , it is assumed that wells are intruded by seawater.

The general mathematical formulation for the optimization problem in this study is as follows;

The objective function,

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \alpha \sum_{j=1}^{n} Q_{INJj} - \beta \Delta x \Delta y J_{CAN} \cdot R_{CAN}$$
(2.12)

Set of constraints,

$$\phi_i \ge \phi_{toe} \qquad \qquad \text{for } i=1,2...,m \tag{2.13}$$

$$Q_{EXTi}^{l} \le Q_{EXTi} \le Q_{EXTi}^{u} \qquad \text{for } i=1,2....m$$
(2.14)

$$Q_{INJi}^{l} \leq Q_{INJj} \leq Q_{INJj}^{u} \qquad \text{for } j=1,2...n \qquad (2.15)$$

$$R_{CAN}^{l} \le R_{CAN} \le R_{CAN}^{u} \tag{2.16}$$

$$x_{INJj}^{l} \le x_{INJj} \le x_{INJj}^{u}$$
 for $j=1,2...,n$ (2.17)

$$y_{INJj}^{i} \le y_{INJj} \le y_{iNJj}^{u}$$
 for $j=1,2...n$ (2.18)

$$x_{CAN}^{l} \le x_{CAN} \le x_{CAN}^{u} \tag{2.19}$$

$$y_{CAN}^{\prime} \le y_{CAN} \le y_{CAN}^{u} \tag{2.20}$$

$$l_{CAN}^{\iota} \le l_{CAN} \le l_{CAN}^{\iota} \tag{2.21}$$

where; *m* is the number of extraction wells and *n* is the number of injection wells. Q_{EXTi} is the extraction rate for *i*th extraction well and Q_{INJj} is injection rate for *j*th injection well. R_{CAN} is the recharge rate for the canal (rate of water recharged to the canal). α is the ratio of the economical value of injected water to the economical value of extracted water. β is the ratio of the economical value of recharged canal water to the economical value of extracted water. Δx is the length of the discretization in *x*-coordinate direction and Δy is the length of constant discretization in y-coordinate direction. ϕ_i is the potential at i^{th} extraction well. Q_{EXTi}^u and Q_{EXTi}^l are the upper and lower limits for i^{th} extraction wells, Q_{INJj}^u and Q_{INJj}^l are the upper and lower limits for j^{th} injection wells and R_{CAN}^u and R_{CAN}^l are the upper and lower limits for the canal, respectively. x_{INJj} is the x-coordinate of the i^{th} injection well with x_{INJj}^u and x_{INJj}^l , the upper and lower limits of x_{INJj} , respectively. y_{INJj} is the y-coordinate of the i^{th} injection well with y_{INJj}^u and y_{INJj}^l , the upper and lower limits of y_{INJj} , respectively. x_{CAN} is x-coordinate of the canal. x_{CAN}^u and x_{CAN}^l are the upper and lower limits for the xcoordinate of the canal, respectively. y_{CAN} is y-coordinate of the canal. y_{CAN}^u and y_{CAN}^l are the upper and lower limits for y-coordinate, respectively. The canal runs parallel to the coast and l_{CAN} is defined as the difference between the starting and ending coordinate of the canal in y direction. The upper and lower limits of l_{CAN} are expressed by l_{CAN}^u and l_{CAN}^l , respectively. A sketch showing the geometrical elements of the management problem is given in Figure 2.4.



Figure 2.4 A sketch of the geometrical elements of the management problem

Eqns. 2.12 to 2.21 is a general formulation of all the elements that will be covered in this thesis. Not all of them will be included at the same time in a single optimization case. For instance, in an optimization problem that includes extraction elements only, the second and

third terms of right hand side of Eqn. 2.12 and Eqns. from 2.15 to 2.21 will drop from the optimization formulation.

Since objective function and the constraints are linear functions of decision variables (i.e. discharge rates), the problem (Eqns. 2.12 to 2.21) is a linear optimization problem. ϕ values show linear response to stress and response matrix approach can be used to transform the management problem into LP or MIP (MIP is used if the constraints related to locations (Eqns. 2.17 to 2.21) are involved in the management problem). Resulting LP or MIP, then can be solved by using a linear optimization code (Demirbas, 2003).

In this study, the solution to the defined management problem is found by using heuristic algorithm methods, GA and SA. The results, whenever applicable, are compared with the results of LP or MIP.

For the solution with LP and MIP, MODMAN (Greenwald, 1998) is utilized. MODMAN repeatedly calls MODFLOW to assemble the response matrix coefficients. MODFLOW provides the numerical solution of ϕ distribution, for which the governing equations are identical to a hypothetical confined aquifer. Finally, the optimization code LINDO (Lindo Systems) is used for the solution of LP or MIP.

The defined optimization problem is a constrained problem. In order to deal with constraints in GA, a number of methods are reported in literature. Davis and Steenstrup (1987) summarized three of these methods; imposing great penalties for constraint violation, imposing moderate penalties, and creating decoders that creates only feasible solutions. Davis and Steenstrup (1987) reported that imposing great penalties on individuals that violate constraints omits the infeasible solutions from the optimization process and if the search space contains many individuals violating the constraints, then GA will spend most of its time on these individuals and if any feasible solution is found it may dominate the population resulting in a premature convergence. Davis and Steenstrup also reported if the last method is used, the resulting problem will be very computer intensive and also hard to implement. In this study, penalty method is used to convert the constrained problem into an unconstrained problem and moderate penalties (i.e. increasing the penalty till no constraint violation in the optimum solution) are used for constraint violations. Since the upper and lower bounds of the decision variables (Eqns. 2.14 to 2.21) are entered as input file to the genetic code, only constraints related to state variables (Eqn. 2.13) are added to the objective function as penalty term. The penalty is proportional to the degree of violation of the constraints.

Unconstrained objective function,

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \alpha \sum_{j=1}^{n} Q_{INJj} - \beta \Delta x \Delta y J_{CAN} R_{CAN} - c \sum_{i=1}^{m} (\max(0, \phi_{toe} - \phi_i))^2$$
(2.22)

where,

c is a problem dependent penalty constant.

2.2.1 Genetic Algorithm

GAs are powerful search and optimization technique for optimal solutions when conventional techniques are not adequate. They are successful in finding optimal or near optimal solutions for highly convex and nonlinear problems (Goldberg, 1989). In literature, increasing number of applications exist in wide range of areas. General mechanisms are based on biological evolution by natural selection, which was first discovered by Charles Darwin in 1851. The algorithm as known today is first developed by Holland (1975). Although initial application is used for the simulation of an adaptive system, not long time passed since GAs are begun to be utilized as function optimizers. In GA, decision variables are coded as strings of binary digits which are called "chromosome" or "individual". Each set of strings (individuals) corresponds to a solution in the problem and each of those individuals has a degree of success according to the objective function, which is called fitness. Population composed of many individuals evolves under specified selection rules that maximize their fitness.

Mainly three mechanisms; selection, crossover and mutation drives the new generations to the optimal or near optimal solution. Selection is done based on the fitness of the chromosomes which may be defined as the rank of the objective function. Flow chart of simple GA (Figure 2.5) can be given as;

1. A number of individuals (population number) are randomly generated as initial population.

2. Fitness of each individual is evaluated. Fitness is the numerical representation of objective function plus a degree of penalty if any constraint is violated. In selection of the new generation, the individuals with higher fitness will have more chance to be selected as mating individuals. Sometimes an elitist strategy is utilized; where the individual with highest fitness is directly pass to the next iteration.

3. After mating individuals are selected, whether they will undergo crossover or not is decided with a probability. Random crossover locations on each string pairs are chosen. Then, information is exchanged between two strings starting from the selected location (One-point crossover).

4. Mutation operator is considered for each bit of the string with a chosen probability. If the probability occurs, that specific bit is randomly flipped. While crossover exchange the information that is already in genetic pool, mutation operator may add new information to genetic diversity. Mutation is generally accepted as an insurance policy against the premature loss of chromosomes in generations (Goldberg 1989).

5. Step 2 to 5 is repeated for a number of generations till a convergence criteria is met (i.e. till maximum number of generations, G is reached). Number of current generation is denoted by g. The individual with the best fitness is the optimal or near optimal solution.



Figure 2.5 Flow chart of simple genetic algorithm

GAs usually require several objective function evaluations. If the objective function requires the solution of a numerical model, then with dense discretization and numerous input variables, obtaining near optimal solutions can take quiet some time. In order to achieve moderate results in reasonable time, modifications should be made in the model and/or number of function evaluations should be decreased by improving the algorithm (Coley, 1999).

In the following sections, equations of initialization of the algorithm, how to handle problems with more than one decision variable, encoding and decoding of the solution vectors will be covered. Then, selection, crossover and mutation types will be explained with samples. Elitism, which is a mechanism to guarantee the selection of the best individual for the next generation will be discussed.

2.2.1.1 Initialization of the Algorithm

GA starts with the random generation of the binary coded individuals. The number of individuals in a population is called population number and is denoted by P. Each individual represents a specific set of decision variables string length of which is decided by the user. Total string length is simply found by Eqn. 2.23 (Michalewicz, 1996).

$$L = \sum_{i=1}^{\eta} l_i \tag{2.23}$$

where,

L is the total string length of individual,

 η is the number of decision variables,

 l_i is the string length of i^{th} decision variable.

The binary representation of an individual is the concatenation of the binary representations of each decision variables (Eqn. 2.24).

$$v_i = z_1 z_2 \dots z_\eta \tag{2.24}$$

where,

 v_i is the binary representation of i^{th} individual in a population,

 z_i is the binary representation of j^{th} decision variable $(j=1,2,\ldots,\eta)$.

Table 2.1 An example of an initially generated population with P=5, $\eta=2$, $l_1=6$, $l_2=4$ and $L=10 = (l_1 + l_2)$

Binary	Binary	
Representation	Representation	
of the First	of the Second	Binary Representation
Decision Variable	DecisionVariable	of the Individual
101110	1001	1011101001
101110	1000	1011101000
010011	0110	0100110110
000100	1010	0001001010
110100	0111	1101000111

2.2.1.2 Selection and Decoding of the Variables

To evaluate the success of a solution that an individual represent, set of decision variables for the specific individual should be decoded from their binary form and used in estimation of the objective function. Binary coded decision variables are first converted to their base 10 values and then converted to their real values. The base 10 value of the variables are calculated by Eqn. 2.25.

$$r_i = \sum_{j=1}^{l_i} B_j^i . 2^{j-1}$$
(2.25)

where,

 r_i is the base 10 value of i^{th} variable,

 B_i^i is the value of j^{th} bit of the i^{th} variable.

The real values of the individuals are calculated by using the transformation formulation given by Eqn. 2.26. The value depends both on boundary values and the base 10 value of the encoded variables.

$$x_{i} = x_{i}^{l} + r_{i} \cdot \frac{(x_{i}^{u} - x_{i}^{l})}{2^{l_{i}} - 1}$$
(2.26)

where,

- x_i is the *i*th decision variable,
- x_i^l is the lower bound for variable x_i ,
- x_i^u is the upper bound for variable x_i .

When all set of variables are decoded to their real values, objective function for each individual in the population can be evaluated by using Eqn. 2.27.

$$f_i = f(x_1, x_1, \dots, x_n)$$
 $i=1,\dots,P$ (2.27)

where,

 f_i is the fitness of the i^{th} individual.

Two types of selection are covered. First, the equations of fitness proportionate selection will be given and linear scaling, which is an improvement for fitness proportionate selection, will be explained. Then, a different selection mechanism, tournament selection will be described.

2.2.1.2.1 Fitness Proportionate Selection

Mating individuals are selected in probabilities proportionate to their fitnesses. The chance of selection of an individual is equal to the ratio of the fitness of that individual to the sum of all fitnesses in the population (Eqn. 2.28).

$$\tau_{i} = f_{i} / f_{sum} = f_{i} / \sum_{i=1}^{P} f_{i}$$
(2.28)

where,

 τ_i is the selection probability for the *i*th individual,

 f_{sum} is the sum of all fitnesses in a population.

During selection, better than average individuals will get exponentially more chance (chance to be selected more than once), average individuals will get even chance and worse than average individuals will have less chance to be selected for the next generation (Goldberg, 1989).

Linear Scaling

Early in a GA run, few individuals with very high fitness with respect to others will have much more chance to be selected. These individuals can easily dominate the population resulting a premature convergence. Also later in optimization, when the fitness values do not show much variation, the algorithm may have difficulties in selecting between good and better individuals. Instead, selection process approaches to random selection. Scaling the fitness of population by pivoting them about the average population fitness may help for both situations (Goldberg, 1989).

For linear scaling;

$$f_i^{scal} = a.f_i + b \tag{2.29}$$

where,

 f_i^{scal} is the scaled fitness of i^{th} individual in a population.

It is assumed that average fitness of the population remains unchanged after scaling;

$$f_{avg}^{scal} = f_{avg} \tag{2.30}$$

where,

 f_{avg} is the average fitness of the population,

 f_{avg}^{scal} is the average fitness of the scaled population.

The scaled fitness of the best individual is assumed to be average fitness times scaling constant;

$$f_{best}^{scal} = \lambda_{scal} \cdot f_{avg} \tag{2.31}$$

where,

 $f_{\it best}^{\it scal}$ is the scaled fitness of the best individual,

 λ_{scal} is the scaling constant.

From Eqn. 2.29,

$$b = f_i^{scal} - a.f_i \tag{2.32}$$

If Eqn. 2.32 is added up for all the individuals in the population (i.e. i=1,2...,P), the following equation is obtained;

$$P.b = \sum_{i=1}^{p} f_i^{scal} - a.\sum_{i=1}^{p} f_i$$
(2.33)

and

$$b = \frac{\sum_{i=1}^{p} f_i^{scal}}{P} - \frac{a \sum_{i=1}^{p} f_i}{P}$$
(2.34)

Using Eqn. 2.30, Eqn. 2.34 becomes

$$b = f_{avg} - a.f_{avg} = (1 - a).f_{avg}$$
(2.35)

Inserting Eqn. 2.35 into Eqn. 2.29 gives

$$f_i^{scal} = a.f_i + (1-a).f_{avg}$$
(2.36)

For the best fitness in a population, f_{best} the above equation takes the form

$$f_{best}^{scal} = a.f_{best} + (1-a).f_{avg}$$
(2.37)

Then inserting Eqn. 2.31 into 2.37 becomes

$$\lambda_{scal} \cdot f_{avg} = a \cdot f_{best} + (1-a) \cdot f_{avg}$$
(2.38)

and

$$a = \frac{(\lambda_{scal} - 1)f_{avg}}{f_{best} - f_{avg}}$$
(2.39)

Inserting Eqns. 2.35 and 2.39 into Eqn. 2.29, fitness of all the individuals can be scaled according to the following equation.

$$f_i^{scal} = \frac{(\lambda_{scal} - 1)f_{avg}}{f_{best} - f_{avg}} f_i + (1 - a) f_{avg}$$
(2.40)

Negative values may arise after scaling if very small fitness values with respect to the average fitness population occur (Goldberg, 1989). Fitness values should be positive in order that operators function properly (i.e. selection). In this study, negative values after scaling are set to zero.

2.2.1.2.2 Tournament Selection

In tournament selection, two or higher number of individuals are selected randomly and the individual with best fitness is selected for mating. Tournament selection is reported to be more effective when fitness surface does not show much variation (Coley, 1999). In this study, number of individuals in a tournament is taken as two.

Both fitness proportionate and tournament selection is repeated till required number of individuals are selected for mating. At the end of selection, some individuals may have chance to be selected more than once and some may have no chance to be selected at all.

2.2.1.3 Elitism

In fitness proportionate selection, best individual in a population has the highest probability to be selected for mating (Eqn. 2.28). However due to stochastic effects, there is no guarantee for it to be selected both for fitness proportionate selection and tournament selection. Sometimes in GA, elitist strategy is utilized, so that the best individual of current population is carried directly to the next generation. Usual application is not to apply

mutation or crossover to the best individual (Goldberg, 1989). Instead, individual with best fitness takes the place of the individual with the minimum fitness in new generated population. Elitist strategy is reported to improve efficiency of algorithm for some problems. However, in some cases it can put much pressure on selection with the result of early convergence to a local optimum (Coley, 1999).

After the selection process, the mates are passed to crossover and mutation, in turn. With the completion of these two processes, first generation of GA is complete.

2.2.1.4 Crossover

Whether crossover will be applied to chosen mates or not is decided by the crossover constant, p_c . p_c is usually a real number decided between 0 and 1. Three different types of crossover is utilized; one point, two point and uniform crossover.

One point crossover

The point of crossover is also randomly chosen. The bits after the chosen point are interchanged between the mates. If there is no crossover, the mates are left as is. An example is given in Table 2.2 where the bits after 4th bit (shown in bold) are interchanged.

Tal	ble	2.2	One	point	crossove	er examp	ole
-----	-----	-----	-----	-------	----------	----------	-----

	Binary Coding of
	Mating Individuals
Before Crossover	1010 1011010011
	1111 0010111010
After Crossover	1010 0010111010
	1111 1011010011

Two point crossover

Two random points on individuals are chosen. The bits between those points are interchanged. The other bits are left as is. An example is given in Table 2.3 where the bits between 3^{th} bit and 11^{th} bit (shown in bold) are interchanged.

	Binary Coding of
	Mating Individuals
Before Crossover	101 0101011 0011
	111 1001101 1010
After Crossover	101 1001101 0011
	111 0101011 1010

Table 2.3 Two point crossover example

Uniform Crossover

In uniform crossover, whether a bit is interchanged between mating individuals is decided randomly. Uniform crossover is accepted as the general form of point crossovers. An example is given in Table 2.4 where interchanged bits are shown in bold.

Table 2.4 Uniform crossover example

	Binary Coding of
	Mating Individuals
Before Crossover	1 01 01011010011
	1 11 1 0 0 1011 1010
After Crossover	1 11 0 0 0 1011 0 0 11
	1 01 1 101101 1 0 10

2.2.1.5 Mutation

-

The next step of GA after crossover is mutation. Mated individuals (whether they undergo crossover or not) are then passed to mutation process. For each bit, it is decided whether there will be a mutation or not. If mutation occurs, the value of the bit is simply flipped. The probability of mutation is set with mutation number, p_m which is decided betwen 0 and 1. An example to mutation is given in Table 2.5, where the bits that undergo mutation are shown in bold.

Table 2.5 Mutation operator example

	Binary Coding of Individual
Before Mutation	1010 0 010000101110 0 0001000000
After Mutation	1010 1 010000101110 1 0001000000

Uniform Mutation:

The probability of mutation for each bit in an individual is same for normal mutation. If mutation occurs in lower bits, the change in the value of individual is small relative to a mutation in higher bits. Normal mutation can be adjusted so that lower bits will have more chance of mutation while higher bits will have less chance (Eqn. 2.41).

$$p_m^i = p_m / 2^i \tag{2.41}$$

where,

 p_m^i is the probability of mutation at *i*th bit for uniform mutation.

With uniform mutation, for every bit, average change in the value of the individual due to mutation will be equal to each other.

After mutation, one generation of GA is complete. The algorithm starts all over again from the selection process (Figure 2.5). After a predefined number of generations, the algorithms is stopped and the individual with the best fitness till current generation (i.e. g=G) is taken as the best optimal result.

$$f_{best}^* = f(x_1^*, x_2^*, \dots, x_n^*)$$
(2.42)

where,

 f_{best}^* is the best fitness till current generation,

f is the objective function,

 x_i^* is the *i*th decision variable of the best fitness till current generation.

2.2.2 Simulated Annealing

Simulated annealing is a global optimization method based on the analogy of annealing and cooling of metals. When cooling metals, the molecules move very rapidly while temperature is high and move slowly when cooled down (Van Laarhoven and Aarts, 1987). SA advances point by point and each time comparing the new point with the early accepted point. The point here refers to set of decision variables that corresponds to a unique solution to the problem (i.e $X=(x_1,x_2,...,x_\eta)$; where X is a solution vector). The improvement of solution is achieved by generating random small placements in an iterative fashion (Van Laarhoven and Aarts, 1987). Starting from a random initial point in search space, the value of the objective function is calculated and evaluated for each new displacement. If there is an improvement,

the solution is automatically accepted. If not, it is accepted with a probability. The criterion is called Metropolis Criteria and for a minimization problem, it is given in Eqn. 2.43.

$$p_{acp} = e^{\frac{-(f_{new} - f_{acp})}{T}}$$
(2.43)

where,

 p_{acp} is the probability of acceptance of the new solution, f_{new} is the cost of the new solution, f_{acp} is the cost of the previously accepted solution, *T* is a control parameter.

As seen in Eqn. 2.43, control parameter T, which refers to the temperature in the physical process has an influence on the probability of the acceptance of a solution. An initial temperature should be chosen to permit a high rate of transition acceptance, which means a broad covering of the solution space. As the procedure continues, the temperature is lowered and the rate of acceptance will decrease.

The structure of the SA algorithms may vary. However, all of them have a sequence of Metropolis algorithms (Markov chains) that progress at a sequence of decreasing control parameter, T (Van Laarhoven and Aarts, 1987). Basic parameters related to SA are as follows; i) Initial value of control parameter, T ii) Final value of T for convergence, iii) Length of Markov chains and iv) A rule for the change of the control parameter T. The choices related to the above parameters are called as "Cooling Schedule" and greatly affects the performance of the algorithm (Van Laarhoven and Aarts, 1987). General flowchart of a traditional SA algorithm is shown in Figure 2.6.

In traditional gradient based methods, the success of the solution depends on the starting point. The method may stuck in a local optimum according to the initial point chosen. GA intends to surpass this bottleneck by using population based optimization and operators like crossover and mutation. On the other hand, SA, being a point based search method, intends to escape the local minima by not only accepting the better results as in gradient methods, but also the worse ones with some probability. Similar to GA, no requirement for derivatives and easy implementation are the main advantages of SA.



Figure 2.6 General flowchart of SA

Algorithm as derived by Kirkpatrick (1983) was for the solution of a combinatorial problem. Combinatorial problems are defined as the optimization of the arrangement, grouping, ordering and selection of discrete objects usually finite in number (Lawler, 1976). An example to the combinatorial optimization is the famous benchmark problem, traveling salesman. In the problem, minimum traveling distance is searched for a salesman who has to visit a number of cities in a row. For optimization with continuous variables, a set of real values that are usually constrained in a specified interval are utilized. Optimization with continuous and combinatorial decision variables are classified in two different optimization groups and the methods for their solution are reported to be quite divergent (Papadimitriou and Steiglitz, 1982).

The first implementations of SA involving continuous decision variables are introduced by Vanderbilt and Louie (1984), Bohachevsky et al. (1986) and Corona et al. (1987). Among these studies, Goffe et al. (1992) defined the implementation of Corona et al. (1987) as the best combination of ease of use and robustness. SA code developed here is based on the algorithm introduced by Corona et al. (1987) and later used by Goffe et al. (1992).

The algorithm starts from a random initial point, X_o . The value of the objective function at the initial point, $f(X_o)$ is evaluated. Initial point is the first accepted point, X_{acp} for SA (i.e $X_{acp} = X_o$ and $f(X_{acp}) = f(X_o)$) The new point, X_{new} is found by making a perturbation to a single decision variable in the solution, in turn (Eqn. 2.44). The remaining variables are left as is. The initial value of the perturbation can be defined by the user according to the range of decision variables.

$$x_i^{new} = x_i + R.v_i$$
 i=1,2.... η (2.44)

where,

 x_i^{new} is the new value of the *i*th decision variable, *R* is a random number between 0 and 1, v_i is step length for *i*th decision variable.

If the cost of the new point, $f(X_{new})$ is better than the previously accepted solution then the new point is accepted. $(X_{acp} = X_{new} \text{ and } f(X_{acp}) = f(X_{new}))$. If the new point is worse than the previous solution, it is accepted with a probability given by Metropolis criteria (Eqn. 2.43).

As can be seen from Eqn. 2.43, the acceptance probability depends on parameter T and the difference between previous and the new solution. Taking T as constant, if the cost difference between two solutions is high, the probability of acceptance decreases. T is chosen so that early in a run almost all points are accepted. This enables a coarse search of the solution area. Later in a run as T decreases, less number of worse solutions are accepted to direct the solution towards convergence.

After perturbation for each decision variable and corresponding cost functions are evaluated, one whole cycle is completed. The process is repeated for a predefined number of cycles, N_s . Again, cost of each new point is compared with the cost of the previously accepted solution. During this loop, step lengths are constant (howevever, perturbations change according to the random number in Eqn. 2.44). The number of acceptance for each decision variable, κ_i^{accp} is recorded. After N_s cycle, step lengths for each decision variable are updated using the ratio of κ_i^{accp} to the total number of evaluations for each decision variable, which is N_s . If this ratio is greater than 0.6, the step lengths are enlarged and if they are less than 0.4 they are reduced according to the Eqns. 2.45 and 2.46. In between, step lengths remain same.

$$v_i = v_i \cdot (1 + \omega \cdot \frac{\kappa_i^{accp} / N_s - 0.6}{0.4}) \qquad \text{if } \kappa_i^{accp} > 0.6N_s \qquad i = 1, 2..., \eta \qquad (2.45)$$

$$v_{i} = \frac{v_{i}}{1 + \omega \cdot \frac{0.4 - \kappa_{i}^{accp} / N_{s}}{0.4}}$$
 if $\kappa_{i}^{accp} < 0.4 N_{s}$ $i = 1, 2..., \eta$ (2.46)

where,

 ω is a constant parameter usually chosen between 1 and 2.

The new points are found by updating the decision variables one at a time using Eqn. 2.44. The loop is repeated for N_t times. After $N_t \times N_s \times n$ cycles (i.e changing the perturbation N_t times for each decision variable), the value of control parameter *T* is updated according to the following equation;

$$T = t_{const}.T \tag{2.47}$$

where,

 t_{const} is usually a constant value between 0 and 1 and usually taken close to 1.

Then, with the newly found *T* and the last perturbations found in previous iterations, it starts all over again. But this time, optimum solution vector till that time, X_{opt} is taken as the initial solution for the new loops ($(X_{acp} = X_{opt} \text{ and } f(X_{acp}) = f(X_{opt})$). The algorithm can be stopped after a predefined number of *T* adjustments or after a number of *T* adjustments where the cost value does not change greater than a percent defined by the user. The flowchart of the algorithm is given in Figure 2.7.

The algorithm as explained above is modified so that *T* values are updated together with the step-sizes so that the very outer loop has dropped from the algorithm. This way number of function evaluations decreased in a significant amount. The best values found by the regular and modified algorithm code was identical; thus, modified algorithm is used in rest of the study. A code is developed in Fortran 90 programming language based on the above assumptions and algorithm as explained in Section 2.2.2. Annealing parameters are chosen based on suggestions given by Corona et al. (1987), Goffe et al. (1992) and numerous runs with the code. The parameter set used in the study is as follows, N_s =30, N_r =50, ω =2 and initial *T* value is 1000 and t_{const} =0.85.



Figure 2.7 Flowchart of continuous SA

CHAPTER 3

GA CODE

3.1 Introduction

The code developed is written in Fortran 90 programming language. The code basically consists of a main program, named "Main" and a subroutine, named "Function". Main, as indicated by the name, includes the main GA and operators; selection, crossover and mutation. Function includes the commands required to estimate the objective function. The objective function is calculated by calling a simulation model like MODFLOW and running it for each set of solution vectors.

Using the code, one-point, two-point or uniform type of crossover can be performed. Selection types include fitness proportionate selection (with or without scaling) and tournament selection. Two different types of mutation is possible; a classical bitwise mutation with probabilities of mutation for each bit are equal and so called uniform mutation with probabilities for each bit are modified so that the mean change in the value of decision variable remains the same. Elitism can be applied to bring the best individual in current generation to the next generation without visiting selection.

In this study, since computational time is expected to be dominated by the time spent for the calculation of the objective function, the code structure is kept as simple as possible to enable easy modification. Special care is taken to minimize the time spent for calling the numerical model and storing its outputs.

3.1.1 Main Program and Initialization

Main program starts with the statement of constants and variables. Types of different main operators (i.e. type of crossover, mutation or selection, etc.) and additional operators like scaling and elitism are all selected and read through 'input #.txt' file. The values of different GA parameters (i.e. crossover constant, mutation constant, population number, generation number, number of decision variables, string length of each variable, boundary of variables etc.) are also entered through the "input#.txt" file.

The user is free to execute several GA runs with the same input file (i.e. input 1.txt). By this way stochastic effects resulted from random parameters can be tested. In execution of GA, the seed number determines the set of random numbers generated. For the same seed number and input values, GA will find the exact same result. For multiple runs, program automatically updates the seed number, every time a run is complete.

If required, different input files can be built for multiple runs. The files should be created starting from input 1.txt (ie. input 1.txt, input 2.txt input n.txt). The number of input files should be stated in the main program.

Initial population is built by randomly assigning 1 and 0 to bits representing an individual. A random number between 0 and 1 which is denoted by R is thrown and if R comes out to be greater than 0.5, the bit takes the value of 1 and else it takes the value of zero. The individuals are stored in two dimensional arrays. First dimension of the array defines the individual's number and the second dimension defines the value of the corresponding bit. The length of string for each variable can be different and set by the user in input file. The procedure is repeated for each member of the population. Initialization code is shown in Figure 3.1.

```
      DO i=1,pop_num,1
      ! The procedure is repeated for each member of the population.

      DO j=1,totstr_length,1
      IF(rand().ge.0.5) then birey(i,j)=1.

      ELSE
      ! If random number thrown is greater than 0.5, the bit takes the value of 1.

      ELSE
      ! If random number thrown is less than 0.5, the bit takes the value of 0.

      END IF
      END DO

      END DO
      END DO
```

Figure 3.1 Initialization code

3.1.2 Decoding the Variables and Calculating Fitness

The decision variables are first decoded to the base 10 values (Eqn. 2.25) and then to the real values (Eqn. 2.26). The decoded values are then passed to "Function" subroutine and used in estimating the objective function. The code related to decoding of the variables is shown in Figure 3.2. The objective function is calculated by calling the numerical model; MODFLOW-2000 (Harbaugh et al. 2000). The code waits for the execution of MODFLOW-2000, since the outputs are used in estimating the objective function. A sample of the function subroutine is shown in Figure 3.3.

DO k2=1,x_num	! "bi-constant" values are calculated at the
bi_constant(k2)=(up_bound(k2)-	beginning of "Main" program, after the
low_bound(k2))/(2**str_length(k2)-1)	"input.txt" file is read. They are used in
totstr_length=str_length(k2)+totstr_length	calculating the value of decision variables
END DO	from their base 10 correspondence.
DO 600 p=1,pop_num,1	! The procedure is repeated for each member
term etm. 1	of the population.
top_stra=1	
top_strb=0	
Do xd=1 x num	
tonlam(xd)=0	
top strb-top strb+str length(xd)	
top_sub-top_sub-tsu_tongui(xu)	
DO i=top stra.top strb	First, integer values of the binary coded!
toplam(xd)=toplam(xd)+	decision variables are calculated
birev(p,i)*2**(top_strb-i)	
END DO	
x(p,xd)=bi_constant(xd)*toplam(xd)	!Then, real value of the decision variables
+low_bound(xd)	are calculated.
top_stra=top_stra+str_length(xd)	
END DO	
600 END DO	

Figure 3.2 Decoding of the variables

```
! Numerical model is run for each individual
result = RUNQQ('c:\modflow\\mf2k.exe','101_inj03.nam')
                                                             (i.e. MODFLOW executable file "mf2k.exe"
                                                             with
                                                                     the
                                                                            MODLFLOW
                                                                                            list
                                                                                                  file,
                                                             101_inj03.nam. The "*.nam" file lists the
                                                             packages and input files that is required to
                                                             run MODFLOW). The outputs of the model
                                                             is required for the calculation of violation of
                                                             constraints.
        OPEN (UNIT=8,FILE="101_inj03.hed")
                                                             ! Output file of the numerical model is read
                                                             and required parameters (i.e. head values
                                                             which represent the potential values in the
                DO I=1,30
                READ(8,*) (HEADS(I,Z),Z=1,60)
                                                             model) are stored in two dimensional
                END DO
                                                             array(30 is the number of rows while 60 is
                                                             the number of columns in MODFLOW
        CLOSE (UNIT=8,STATUS='KEEP')
                                                             model).
         cp(1)=(8.0078-heads(15,23))
                                                             !Calculation
                                                                          of penalty
                                                                                         requires the
         cp(2)=(8.0078-heads(9,29))
                                                             calculation of the degree of the violation for
         cp(3)=(8.0078-heads(21,34))
                                                             constraints (i.e. the difference between the
         cp(4)=(8.0078-heads(6,40))
                                                             potential values at the control points and the
         cp(5)=(8.0078-heads(15,42))
                                                             problem specific potential value of 8.0078,
                                                             which represents toe location))
         g=0
                                                             ! Penalty value is initially set to 0.
                DO I=1.5
                                                             !The penalty for each constraint is summed
                g = g + max(0.0, cp(I)) * max(0.0, cp(I))
                                                             up. The values are squared to improve the
                END DO
                                                             efficiency of the optimization process.
        DO I=1,A(1)-3
                                                             !Objective function is calculated.
                 f1=f1-Q(I)
                  f2=0
        END DO
        cost = f1 - penalty_coef*g
```

Figure 3.3 Part of the "Function" subroutine that calls "MODFLOW-2000" and calculates objective function

Scaling is used to help selection when the fitness values do not show much variation or to prevent the domination of few individuals when the fitness of these individuals are much higher than the others. Scaling is used for fitness proportionate selection only. Since the order of fitnesses will be unchanged, scaling will have no effect on tournament selection. Linear scaling code is shown in Figure 3.4.

```
!First, the average fitness of the population is
fitness_ort=fitness_sum(pop_num)/(pop_num-numfit_zero)
                                                             calculated. Since zero fitness individuals are
                                                             not scaled, they would not be included in
                                                             scaling calculations.
       fitness_sum(1)=0
       a_constant=(sca_constant-
                                                             !Scaling constant, a is calculated.
1)*fitness_ort/(fitness_eni-fitness_ort)
       b_constant=(1-a_constant)*fitness_ort
                                                             !Scaling constant, b is calculated.
                                                             !Fitness values of all individuals are scaled.
       DO p=1,pop_num
             fitness(p)=a_constant*fitness(p)+b_constant
             if (fitness(p).le.0) then
             fitness(p)=0
             end if
       END DO
       DO p=1,pop_num-1,1
             fitness_sum(p+1)=fitness_sum(p)+fitness(p+1)
       END DO
```

Figure 3.4 Linear scaling code

3.1.3 Selection

For fitness proportionate selection, first a a random number is thrown between zero and total sum of the fitnesses, f_{sum} . Fittnes values are added one by one until the sum is greater than or equal to the random number chosen. The last individual added is chosen as the first parent that will pass to crossover. The other parent is chosen in the same way. Code for fitness proportionate selection is shown in Figure 3.5.

sel_num1=rand()*fitness_sum(pop_n k=1	hum)! A random number is thrown between 0 and total sum of the fitnesses.
DO WHILE(sel_num1.ge.fitness_su k=k+1 END DO	m(k)) ! First parent is selected.
sel_int1=k	
sel_num2=rand()*fitness_sum(pop_r k=1	num) ! The above procedure is repeated for the second parent.
DO WHILE(sel_num1.ge.fitness_su k=k+1 END DO	m(k))
sel_int1=k	

Figure 3.5 Code of fitness proportionate selection

For tournament selection, two individuals are selected randomly. Fitness values are compared and fitter individual passes to crossover (Figure 3.6)

```
sel_num1=rand()*pop_num
                                                             ! Two individuals are randomly selected for
                                                             tournament process.
sel_num2=rand()*pop_num
sel_intara1=sel_num1+1
sel_intara2=sel_num2+1
if (fitness(sel_intara1).gt.fitness(sel_intara2)) then
                                                            ! Fitter individual is passed to crossover.
    sel_int1=sel_intara1
else
    sel_int1=sel_intara2
end if
sel_num1=rand()*pop_num
                                                             ! The procedure is repeated for the selection of
sel_num2=rand()*pop_num
                                                             second individual
sel_intara1=sel_num1+1
sel_intara2=sel_num2+1
if (fitness(sel_intara1).gt.fitness(sel_intara2)) then
    sel_int2=sel_intara1
else
    sel_int2=sel_intara2
end if
```

Figure 3.6 Code of tournament selection

3.1.4 Crossover

For each pair selected for mating, R, a random number between 0 and 1, is thrown. If $R < p_c$, crossover is performed. The point of crossover is set by throwing the dice once again. The bits after the chosen point are interchanged between the mates. If there is no crossover, the mates are left as is (Figure 3.7).

r=rand()	<i>First, a random number is thrown between 0 and 1.</i>
IF (r.le.x_over) THEN	If random number is less than or equal to crossover constant then crossover is performed.
rnew=rand() x_overpt=(totstr_length-1)*rnew+1.	!A new number is thrown to estimate the point of crossover.
DO c=1,x_overpt,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) END DO	!The bits till the crossover point is kept same.
DO c=x_overpt+1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int2,c) Birey_ara(2*p,c)=Birey(sel_int1,c) END DO	! The bits after the point are interchanged between parents.
ELSE x_overpt=0 DO c=1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) END DO	! If there is no crossover, the parents are left without adjustment.
ENDIF	

Figure 3.7 The code that performs one-point crossover

For two point crossover, R is thrown twice to choose two different points on the strings. The bits between chosen points are interchanged between mates (Figure 3.8).

```
r=rand()
                                                            ! A random number is thrown between 0 and 1.
IF (r.le.x_over) THEN
                                                            ! If random number is less than or equal to
                                                            crossover constant then crossover is performed.
   rnew=rand()
                                                            ! Two different random numbers are thrown to
   rnew2=rand()
                                                            estimate the two points of crossover.
   if (rnew.gt.rnew2) then
                                                            ! Random numbers are put into order.
       rara=rnew2
       rnew2=rnew
       rnew=rara
   end if
   x_overpt=(totstr_length-1)*rnew+1.
                                                            ! The points of crossover are set.
   x_overpt2=(totstr_length-1)*rnew2+1.
                                                            ! The bits till the first point of crossover are kept
   DO c=1,x_overpt,1
         Birey_ara(2*p-1,c)=Birey(sel_int1,c)
                                                            same.
         Birey_ara(2*p,c)=Birey(sel_int2,c)
   END DO
   DO c=x_overpt+1,x_overpt2,1
                                                            !The bits from the first to the second point of
         Birey_ara(2*p-1,c)=Birey(sel_int2,c)
                                                            crossover are interchanged.
         Birey_ara(2*p,c)=Birey(sel_int1,c)
   END DO
   DO c=x_overpt2+1,totstr_length
                                                            ! The bits after the second point of crossover
         Birey_ara(2*p-1,c)=Birey(sel_int1,c)
                                                            are kept same.
         Birey_ara(2*p,c)=Birey(sel_int2,c)
   END DO
ELSE
                                                            ! If there is no crossover, the parents are left
   x_overpt=0
                                                             without adjustment.
   x_overpt2=0
   rnew=0
   rnew2=0
   DO c=1,totstr_length,1
         Birey_ara(2*p-1,c)=Birey(sel_int1,c)
         Birey_ara(2*p,c)=Birey(sel_int2,c)
   END DO
END IF
```

Figure 3.8 The code that performs two-point crossover

For uniform crossover, a random dummy individual is generated. The string length of this dummy individual is equal to the string length of the individuals in population. For each bit of the mating individuals, corresponding value of the dummy variable is inspected. If the value is 1, the bits are interchanged, otherwise they are left as is. The code that performs uniform crossover is shown in Figure 3.9.
```
r=rand()
                                                             ! A random number is thrown between 0 and 1.
IF (r.le.x_over) THEN
                                                             ! If the random number is less than or equal to
                                                             crossover constant than crossover is performed.
    DO j=1,totstr_length,1
                                                             !Random dummy individual is generated.
         IF(rand().ge.0.5) then
             uni_xover(j)=1.
         ELSE
             uni_xover(j)=0.
         END IF
    END DO
    DO c=1,totstr_length,1
                                                             !For each bit, whether there will be crossover or
                                                             not is inspected.
                                                             !If the bit value of dummy individual is 1, the
         if (uni_xover(c).eq.1) then !make xover
                                                             corresponding bits in mating individuals are
             Birey_ara(2*p-1,c)=Birey(sel_int2,c)
             Birey_ara(2*p,c)=Birey(sel_int1,c)
                                                             interchanged.
         else if (uni_xover(c).eq.0) then
                                                             !Else, they are left as is.
             Birey_ara(2*p-1,c)=Birey(sel_int1,c)
             Birey_ara(2*p,c)=Birey(sel_int2,c)
         end if
    END DO
ELSE
                                                             ! If there is no crossover, the parents are left
    x_overpt=0
                                                             without adjustment.
   DO c=1,totstr_length,1
         Birey_ara(2*p-1,c)=Birey(sel_int1,c)
         Birey_ara(2*p,c)=Birey(sel_int2,c)
    END DO
ENDIF
```

Figure 3.9 The code that performs uniform crossover.

3.1.5 Mutation

By moving bit by bit through strings, it is decided whether there will be a mutation or not. For each bit, *R* is thrown and if $R < p_m$, the bit is changed (i.e. if it is one, it becomes 0, else it becomes 1). Otherwise, it remains unchanged (Figure 3.10).

DO 400 ix=1,pop_num,1		! Mutation procedure is repeated for each
mut_adet=0		Individual. ! Number of mutations occurred are stored for inspection.
DO jx=1,totstr_1	length,1	inspection
rastgele=rand())	! If random number is less than or equal to mutation number, then mutation is performed.
if(rastgele.le.m	ut_num) then	
if (birey((ix,jx).EQ.1) then	! The bits are flipped.
birey_	ara(ix,jx)=0	
mut_a	det=mut_adet+1	
else		
birey_	ara(ix,jx)=1	
mut_a	det=mut_adet+1	
endif		
END IF		
END DO		
400 END DO		

Figure 3.10 The code that performs mutation

In uniform mutation, the probability of mutation in a bit depends on its location. The individuals are mutated according to Eqn. 2.41. Code of uniform mutation is shown in Figure 3.11.

DO 700 ix=1,pop_num,1	! Mutation procedure is repeated for each
	individual.
mut_adet=0	! Number of mutations occured is stored for inspection.
top_stra=1	
top_strb=0	
DO xd=1,x_num	
top_strb=top_strb+str_length(xd)	
DO jx=top_stra,top_strb	
rastgele=rand()	
IF (rastgele.le.mut_num/(2**(top_strb- jx+1))) THEN	! If random number is less than or equal to modified mutation number, then mutation is performed.
IF (birey(ix,jx).EQ.1) THEN	! The bits are flipped.
birey_ara(ix,jx)=0	
mut_adet=mut_adet+1	
ELSE	
birey_ara(ix,jx)=1	
mut_adet=mut_adet+1	
END IF	
END IF	
END DO	
top_stra=top_stra+str_length(xd)	
END DO	
700 END DO	

Figure 3.11 The code that performs uniform mutation

3.1.6 Output Files

To store the data related to the current run and to inspect the code's efficiency, different output files are created. The files are stored in a subdirectory of "sonuclar" directory, which is in the same directory that the program is executed. Subdirectory for each run is separate and automatically created.

The main output file is "output.txt". The binary-coded individuals, their fitnesses, penalty values, best fitness and average fitness values are listed generation by generation in "output.txt" file. Average and best fitness values are also printed explicitly to "best_fitness.txt" and "average_fitness.txt" files. Crossover and mutation processes are printed in "xover_control.txt" and "mutas_control.txt" files, respectively. Since these files can be quiet large for excessive number of populations, generations or string numbers as well, it is recommended to comment out the related parts in the code, unless detailed examining is required. Additional output files are created if multiple runs are executed to enable easy comparison (i.e. avg_all.txt and best_all.txt). All the files are prepared in a format that data can be easily transferred to common spreadsheets.

The program can easily be adopted to solve different optimization problems. Initially, the inputs should be arranged for the number of decision variables (i.e. string length, boundary values, etc.). Then, the old objective function should also be replaced with the new function. If an external solver is to be included, associated codes should be rewritten for calling the new solver and utilizing the related outputs for objective function estimation.

CHAPTER 4

OPTIMIZING GA PARAMETERS

4.1 Dewatering Example

To scrutinize the developed code and optimize the GA parameters for the rest of the study, a simple circular idealized aquifer with radius 1000 m is utilized (Figure 4.1). The problem is a hypothetical problem, which was considered by Demirbas (2003). The objective is to estimate the total extraction rates for the wells in order to lower the water table to specified values at control points. Circular boundary of the aquifer has constant piezometric head that is 20 m. There are three wells; W_{EXT1} , W_{EXT2} , W_{EXT3} and two control locations; CP_1 and CP_2 (Table 4.1). W_{EXT1} denotes the *i*th extraction well and CP_j denotes the *j*th control point. Control locations represent the points where hydraulic head is of importance. Hydraulic conductivity of the aquifer is constant and its value is 11.448 m/day.

Table 4.1 Locations	of the	wells	and	control	points
---------------------	--------	-------	-----	---------	--------



Figure 4.1 Plan view of the aquifer

The water table is required to be lowered to at least h_1^u at CP₁ and to at least h_2^u at CP₂.. Maximum and minimum capacities of the wells are limited to Q_{EXTi}^u and Q_{EXTi}^l , respectively. The objective is to minimize the total discharge rate for above conditions.

The formulation for optimization problem is as follows;

The objective function,

$$Minimize \ f = \sum_{i=1}^{3} Q_{EXTi}$$

$$(4.1)$$

Set of constraints,

$$Q_{EXTi}^{i} \le Q_{EXTi} \le Q_{EXTi}^{u} \qquad \text{for } i=1,2,3 \tag{4.2}$$

$$h_{CPj} \le h_j^u \qquad \qquad \text{for } j=1,2 \tag{4.3}$$

where, h_{CPj} is the head at j^{th} control point. h_1^u and h_2^u values are 18 m and 18.5 m, Q_{EXTi}^u and Q_{EXTi}^l values are 0 and 1500 m³/day, respectively.

The management problem formulated above is then converted into an unconstrained problem. Since constraints on discharge values (Eqn. 4.2) are defined as boundaries of

decision variables, only constraints on head values (Eqn. 4.3) are added to the objective function as penalty function.

Unconstrained objective function,

Minimize
$$f = \sum_{i=1}^{3} Q_{EXTi} + c \sum_{j=1}^{2} (\max(0, h_{CPj} - h_j^u))^2$$
 (4.4)

"c" is a problem dependent constant and choosing the right penalty constant requires much attention. High penalty constants result in distortion in solution space (Goldberg,1989). As the penalty constant increases, the unconstrained formulation approaches the constrained solution where infeasible solutions are omitted from the optimization process. Doing so throws away the information that can be provided from the infeasible solutions. On the other hand, very small penalty constants may result in infeasible solutions since infeasible solutions. This trade-off increases the difficulty of deciding on penalty constant. The penalty constant in this study is obtained by increasing it till no infeasible optimal solution is achieved (Table 4.2). At the end it is expected that best feasible string will be more fit than an infeasible string with low constraint violation.

Table 4.2 The characteristic of GA for different penalty values

	Number of infeasible
Danalty constant	optimals
renarry constant	among 20 runs
10,000	20
50,000	20
100,000	13
150,000	0
250,000	0

GA code developed can only solve maximization problems. Eqn. 4.4 can be transformed to a maximization problem by multiplying the right hand side of equation with minus one. However, fitness values should be positive in order that GA operates correctly (i.e. for proper ordering of fitness values in fitness proportionate selection). Thus, a positive large number is added to the right hand side of equation. This number should be larger than the sum of upper values of decision variables (i.e. $\sum_{i=1}^{3} Q_{EXTi}^{u}$). Thus, solutions with no or little

constraint violation are not omitted from the selection process. This number should not to be selected very large, so that selection process can easily make a choice between good and better individuals. Here, the number is taken as 10000, although a wide range of selection can be made according to the above-mentioned criteria. Eqn. 4.4 then takes the form;

Maximize
$$f = 10000 - \sum_{i=1}^{3} Q_{EXTi} - c \sum_{j=1}^{2} (\max(0, h_{CPj} - h_j^u))^2$$
 (4.5)

"Function" subroutine in GA code is modified according to Eqn. 4.5.

A particular run of optimization problem is considered to show the step by step progress of GA. To start off, a randomly generated initial population of 16 individuals is shown in Table 4.3.

Indv.	
no.	Individuals
1	10101100010100001111
2	$1\ 0\ 1\ 1\ 1\ 0\ 0\ 1\ 0\ 0\ 0\ 1\ 0\ 0\ 0\ 1\ 1\ 1\ 0\ 1\ 1\ 0\ 0\ 1$
3	010000110111011010010000
4	111000010010100110111110
5	001100001100101101011111
6	000101010100100000101010
7	11110001001011001111
8	101011100010100111101010
9	11110010101000100000
10	11011101011000100000
11	10000000111010110010111
12	001101110100010110101001
13	$1\ 0\ 1\ 1\ 0\ 0\ 0\ 1\ 1\ 0\ 0\ 0\ 1\ 0\ 0\ 1\ 1\ 0\ 0\ 1$
14	000101110101111101110010
15	00100110011111000100010
16	001111111111011110110101

Table 4.3 An example of an initial population generated by GA

As an example, binary coding of the 4th individual is

For this problem, number of bits representing each variable is constant and set to eight. The first eight bits represent the first decision variable. Next eight bits represent the second and remaining bits represent the third decision variable. The number of bits representing each variable is set at the beginning of a GA run.

 $z_1 = 1 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0 \ 1$ $z_2 = 0 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 1$ $z_3 = 1 \ 0 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0$

The base 10 value of z_1 is calculated by using the Eqn. 2.25.

 $(z_1)_2 = (r_1)_{10}$ (1 1 1 0 0 0 0 1)₂=(1x2⁰+0x2¹+0x2²+0x2³+0x2⁴+1x2⁵+1x2⁶+1x2⁷)₁₀ $r_1 = 225$

 x_1 is then calculated using Eqn. 2.26.

$$x_1 = 0 + 225. \frac{(1500 - 0)}{2^8 - 1} = 1323.53 \text{ m}^3/\text{day}.$$

(1500-0) is the range of variable x_1 and $(2^8 - 1)$ is the number of intervals that this range will be divided into. The value of $(1500 - 0)/(2^8 - 1) = 5.88 \text{ m}^3/\text{day}$ then gives the precision of x_1 . In other words for potential solutions, x_1 can take the value of 0 or 5.88 m³/day, but no other value in between. The precisions for the remaing variables, x_2 and x_3 are also the same, since the string lengths and the ranges for the variables are the same. To increase the precision, either string length should be increased or range of the variables should be narrowed (Coley, 1999). Similarly, x_2 and x_3 are encoded to their values as 241.2 m³/day and 1117.7 m³/day, respectively. Base 10 and real values of remaining variables are listed in Table 4.4.

Table 4.4 Decoded values of decision variables

Indv.							x_{I}	x_2	x_3
No	z_1	z_2	Z_3	r_{l}	r_2	r_3	(m ³ /day)	(m ³ /day)	(m ³ /day)
1	10101100	01010000	11111011	172	80	251	1011.8	470.6	1476.5
2	10111001	00010001	11011001	185	17	217	1088.2	100.0	1276.5
3	01000011	01110110	10010000	67	118	144	394.1	694.1	847.1
4	11100001	00101001	10111110	225	41	190	1323.5	241.2	1117.6
5	00110000	11001011	01011111	48	203	95	282.4	1194.1	558.8
6	00010101	01001000	00101010	21	72	42	123.5	423.5	247.1
7	11110001	00101100	11111011	241	44	251	1417.6	258.8	1476.5
8	10101110	00101001	11101010	174	41	234	1023.5	241.2	1376.5
9	11110010	10100010	00000010	242	162	2	1423.5	952.9	11.8
10	11011101	01100010	00001111	221	98	15	1300.0	576.5	88.2
11	10000000	01110101	10010111	128	117	151	752.9	688.2	888.2
12	00110111	01000101	10101001	55	69	169	323.5	405.9	994.1
13	10110001	11010000	10011001	177	208	153	1041.2	1223.5	900.0
14	00010111	01011111	01110010	23	95	114	135.3	558.8	670.6
15	00100110	01111100	01000010	38	124	66	223.5	729.4	388.2
16	00111111	11110111	10110101	63	247	181	370.6	1452.9	1064.7

After decoding the decision variables for a solution (i.e. discharge values for extraction wells), objective function is evaluated using Eqn. 4.4. MODFLOW run is required to estimate the head values at control points. Head values are used to calculate the penalty for constraint violations (Eqn. 4.3). The objective function for the 4th individual is calculated as,

$f_I = f(1323.5 \text{ m}^3/\text{day}, 241.2 \text{ m}^3/\text{day}, 1117.7 \text{ m}^3/\text{day}) = 7317.7$

Total discharge rates, fitnesses and penalty values calculated for the initial population are shown in Table 4.5. From the table, it can be seen that penalty is applied to individual 3, 5, 6, 12, 14 and 15. For these solutions, total water extracted is not high enough to lower the heads to required levels. Fitness of individuals 6 and 14 come out to be negative due to high degree of violation and these individuals are omitted from selection process. However, individual 3, 5, 12 and 15 would still have chance to be selected.

Indv.			Total Q	Penalty
No.	Individuals	Fitness	(m ³ /day)	value
1	1010110001010000111111011	7041.2	2958.8	0
2	$1\ 0\ 1\ 1\ 1\ 0\ 0\ 1\ 0\ 0\ 0\ 1\ 1\ 0\ 0\ 1$	7535.3	2464.7	0
3	01000110111011010010000	7280.7	1935.3	800
4	1 1 1 0 0 0 0 1 0 0 1 0 1 0 0 1 1 0 1 1 1 1 1 0	7317.7	2682.4	0
5	001100001100101101011111	7564.7	2035.3	400
6	00010101010010000010101010	-15351.1	794.1	24600
7	1 1 1 1 0 0 0 1 0 0 1 0 1 1 0 0 1 1 1 1	6847.1	3152.9	0
8	101011100010100111101010	7358.8	2641.2	0
9	$1\ 1\ 1\ 1\ 0\ 0\ 1\ 0\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 0$	7611.8	2388.2	0
10	$1\ 1\ 0\ 1\ 1\ 1\ 0\ 1\ 0\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 1\ 1\ 1$	8035.3	1964.7	0
11	$1\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 1\ 1\ 0\ 1\ 0\ 1\ 0\ 1\ 0\ 1\ 1\ 1$	7670.6	2329.4	0
12	001101110100010110101001	5360.5	1723.5	2900
13	$1\ 0\ 1\ 1\ 0\ 0\ 0\ 1\ 1\ 0\ 0\ 0\ 1\ 0\ 0\ 1\ 0\ 0\ 1$	6835.3	3164.7	0
14	000101110101111101110010	-364.7	1364.7	9000
15	0010011001111110001000010	333.8	1341.2	8300
16	001111111111011110110101	7111.8	2888.2	0

Table 4.5 Fitness and penalty values for initial population

The probabilities of selection for the initial population are given in Table 4.6. The individual with best fitness is v_{10} . v_{10} has a fitness of 8035.3. Zero penalty indicates no violation of the constraints. v_{10} has the highest chance to be selected for mating with a probability of 8.6% (Eqn. 2.28). However, the results show that it is not selected. This is due to stochastic effects

and can be bypassed by choosing elitism. The results also show that probability of selection for most of the individuals (13 individuals among 14 individuals that will be selected for the next generation) are almost identical, ranging from 5.7% to 8.6%. Considering the stochastic effects, selection of any of individual among the population is very close to random selection. Scaling the fitness values, according to average fitness and thus increasing probability interval (range) between good and better individuals (or bad and worse solutions) may enhance the algorithm performance.

		Probability
Indv.		of selection
No.	Fitness	(%)
1	7041.2	7.5%
2	7535.3	8.0%
3	7280.7	7.8%
4	7317.7	7.8%
5	7564.7	8.1%
6	0.0	0.0%
7	6847.1	7.3%
8	7358.8	7.8%
9	7611.8	8.1%
10	8035.3	8.6%
11	7670.6	8.2%
12	5360.5	5.7%
13	6835.3	7.3%
14	0.0	0.0%
15	333.8	0.4%
16	7111.8	7.6%
Total	93904.4	100.0%

Table 4.6 Expected probabilities of selection in initial generation

Mating Pairs (Parents)

Crossover rate of 0.85 indicates that about 85% of all individuals are expected to undergo crossover. Initially, individual 2 and 8 are selected for mating (Table 4.7). Since *R* thrown for the pair (0.466) is less than p_c (0.85), it is decided to perform crossover. The point of crossover is decided by another *R* which comes out to be 0.256. This number times length of string in base 10 value gives the point of crossover (i.e. $0.256 \times 24 = 6.15$ and $6.15 = (6)_{10}$). In Table 4.7, the point of crossover is shown with a slash sign. The bits after this point are interchanged between mating individuals.

	Indiv.	Individuals	Fitness	Penalty
	No.		Value	Value
Before	8	101011/ 100010100111101010	7358.82	0
Crossover:	2	101110/010001000111011001	7535.29	0
After	A	101011/010001000111011001	7605.88	0
Crossover:	В	101110/ 100010100111101010	7288.24	0

Table 4.7 An example of crossover from the sample problem

One of the newly built individuals (Individual A) has a better fitness than both of its parents. However, as seen in Table 4.7, this is not always the case (Individual B). The idea of crossover is to improve the population by exchanging ideas. However, exchanging of knowledge together with selection only guarantees the population to evolve to better solutions (Coley, 1999).

Mutation

The springs now undergo mutation. The rate of mutation, p_m is 0.004. This indicates that only 1 mutation among 250 bits is expected. Mutation constant multiplied with total string length ($p_m \times L$) gives the expected probability of mutation for an individual which is 0.004×24 \cong 0.1 (i.e. approximately one among ten individuals is expected to undergo mutation). One of the mutated individuals is shown in Table 4.8. Only one bit (i.e. 10th bit) undergoes mutation, for which the random number thrown, 1.0838988×10⁻³ is less than p_m , 0.004.

Table 4.8 An example of mutation from the sample problem

	Individuals	Fitness Value	Penalty Value
Before			
Mutation:	110111010 1 100010000011111	8035.29	0
After	1 1 0 1 1 1 0 1 0 0 1 0 0 0 1 0 0 0 0 0 1 1 1 1	8155.76	0
Mutation:			

Through Generations

Referring to Table 4.9, it is seen that, at the end of ten iterations, best fitness value increased from 8035.3 to 8215.7. Since, there is no elitism, best fitness of current generation is not monotonically increasing. Average fitness of the population increased from 5869.0 to 7247.9, in one generation. From this generation on, average fitness shows a noisy progress. Note that crossover rate, p_c =0.85 and mutation rate, p_m =0.04 for this case.

		Best Fitness	
Generation	Best Fitness	of Current	Average Fitness
No.	Values	Generation	Values
1	8035.3	8035.3	5869.0
2	8155.8	8155.8	7247.9
3	8155.8	8011.8	7169.7
4	8155.8	7829.4	7112.3
5	8155.8	7929.4	7126.5
6	8155.8	8051.5	6896.2
7	8215.7	8215.7	6901.7
8	8215.7	7900.0	7259.6
9	8215.7	7864.7	6981.4
10	8215.7	7864.7	7187.1

Table 4.9 Average and best fitness values through generations

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If there were no crossover and mutation, but only selection (i.e. p_c and p_m are set to zero), average fitness of the population would converge to the fitness of a single individual in initial population (Figure 4.2-a). For this case, the population converges to individual 11 (v_{II}) , with a fitness value of 7670.6 (Initial population is the same as the previous case, since seed number used for random number generation is still the same). Since there is no elitism, converged individual needs not to be the best one. However, if elitism is applied, average fitness value converges to the fitness of the best individual; individual 10 (v_{I0}) with a fitness value of 8035.3 (Figure 4.2-b).



Figure 4.2 Average fitness values for $p_c=0$ and $p_m=0$, a) No elitism b) Elitism is applied

Since random processes are involved in GA (i.e. random numbers thrown to decide in crossover, mutation and selection, initial population generated, etc.) no two runs of GA are same, unless the seed numbers that decide on the random numbers are the same. Thus, single

run is not to be trusted to derive solid conclusions for GA and its parameters. Multiple runs are required to reduce stochastic variations (Coley, 1999). In Figure 4.3, GA results for the sample problem are shown for five different runs. Best optimal results range from 7964.41 to 8281.65.



Figure 4.3 GA result from five different runs

4.2 GA Parameters

The wide spectrum of parameter values in literature review (see Section 1.2.3) shows that GA results not only depend on GA parameters but also the problem to be optimized (the characteristic of the search space) or the type of GA operators selected (i.e. their effect on selection pressure). Following the early studies listed in literature review, initial parameter set for starting the GA run is chosen as P=30, $p_c=0.6$ and $p_m=0.0417$. The results are averaged over 20 runs.

4.2.1 Effect of Scaling and Elitism

The effect of applying linear scaling and elitism on the dewatering example is shown in Figure 4.4. Not only both methods provided a faster convergence rate and improved solution but using them together gave the best results. Using elitism without scaling only performed better than applying scaling only.



Figure 4.4 Effect of scaling and elitism on optimization (averaged over 20 runs)

4.2.2 Effect of Population Number

Five different population numbers are tested and best fitness rates are shown in Figure 4.5. It is seen that most of the population numbers converge to the same fitness value, 8370.59. Among five different instances, only P=30 does not converge to this value. Set of decision variables for the best solution is $x_1=1211.77$ m³/day, $x_2=0$ and $x_3=417.65$ m³/day. For P=50, the algorithm required the least number of function evaluations for convergence.



Number of Function Evaluations

Figure 4.5 Effect of population number on optimization (averaged over 20 runs)

4.2.3 Effect of Crossover Number

For the crossover rate, $p_c=0$ (no crossover), 0.25, 0.5, 0.75 and 1.0 (mates always undergoes crossover) values were tested. As a result of the previous population test, population number is taken as 50. Referring to Figure 4.6, it is seen that only $p_c=0.5$ and $p_c=0.25$ converges to best fitness. $p_c=0.5$ converges to the best optimal solution faster than $p_c=0.25$. It is interesting to observe that with no crossover but mutation and selection only, the algorithm converges to an acceptable solution for this sample problem.



Figure 4.6 Effect of different crossover rate on optimization (averaged over 20 runs)

4.2.4 Effect of Mutation Number

Figure 4.7 shows the effect of different mutation rates on solution. Five different mutation rates including 0.0417 are tried. This value corresponds to 1/total number of bits for the problem. Although all the results are acceptable, the best results are achieved with p_m =0.0417. The rate is similar to what Back and Schutz (1993) suggested.



Figure 4.7 Effect of mutation rates on optimization (averaged over 20 runs)

4.2.5 Effect of Number of Runs on Solution

The results for different number of runs are shown in Figure 4.8. For this example, using the optimal combination of parameter set, GA can find the maximum fitness, in every run. Stochastic errors have no effect on finding the optimal solution. However, as the search space gets complicated, the results from different runs are expected to be different. To derive solid conclusions, GA runs should be repeated with different seed numbers (See Section 5.1). Though the optimal solutions found at the end are not different, it can be seen that as the number of runs increased, the figure gets a smother shape, giving a broader idea of the progress of GA for different runs. The average change of best fitness curve from 5 runs to 10 runs is less than 0.02 % while from 10 runs to 15 runs, it is less than 0.009% and from 15 to 20 runs less than 0.007%.



Figure 4.8 The results for different number of runs a) Five runs b) Ten runs c) Twenty runs

Optimal Parameter Set Used for the Rest of the Study

In our studies, it is seen that various combination of parameter sets can be used in order to get adequate results. The following set is accepted as the optimal set and will be primarily used in the problems in following chapters (i.e. fittness proportionate selection, two point crossover, scaling and elitism on, scaling constant, $\lambda_{scal} = 1.5$, crossover rate, $p_c=0.5$, mutation rate, $p_m=0.0417$ (1/Length of string), population number, P=50)

CHAPTER 5

APPLICATION AND DISCUSSION OF RESULTS

A coastal aquifer, previously studied by Mantoglou (2003) is used as the basic model for the optimization of the management models introduced in this thesis. First, the very same problem by Mantoglou (2003) which seeks for the optimal amount of extraction from five different extraction wells is studied. Different seawater prevention strategies (injection wells, canals and both) are added to the model in order to optimize the additional decision variables related to the prevention methods (i.e. injection rate and location for injection wells, recharge rate and location for canals, etc.). The optimization results by GA and SA are compared with the results from LP or MIP, whenever applicable.

5.1 Extraction Wells Only Problem

The example involves the optimal management of extraction wells at specified locations. The simulation model used is a rectangular coastal aquifer in Greek island of Kalymnos. All required parameters and assumptions are taken from the study by Mantoglou (2003). The finite difference representation of the model is shown in Figure 5.1. The sea shore is located on the west. The aquifer which is 7000 m length and 3000 m wide is discretized with constant Δx =116.67 m in East-West direction and constant Δy =100 m in South-East direction (Δx is the distance between two discretization lines in *x*-coordinate direction and Δy is the distance between two discretization lines in *y*-coordinate direction). Depth of aquifer is 25 m. The North and South boundaries are taken as impervious. The recharge rates at higher elevations are 150 mm/year over an area of 9 km². This recharge is fixed flux boundary on the east side (i.e. 150 mm / year×9 km² = 1.35×10⁶ m³/year). There is an additional recharge of 50 mm/year over the aquifer. Hydraulic conductivity is constant as 100 m/day. There are five well locations for which the coordinates are listed in Table 5.1.



Figure 5.1 Plan view of the aquifer

Extraction Wells	<i>x</i> (m)	y (m)
W _{EXT1}	2657	1572
W_{EXT2}	3353	2200
W _{EXT3}	3932	975
W_{EXT4}	4632	2470
W_{EXT5}	4873	1586

Table 5.1 Location of the extraction wells

The objective is to find the total maximum rates for the extraction wells without letting the seawater intrusion. ϕ_{toe} represents the border where the seawater intrusion reaches. If the ϕ values at the wells are smaller than ϕ_{toe} , it is assumed that wells are intruded by seawater.

The formulation for the optimization problem is as follows; The objective function,

$$Maximize \ f = \sum_{i=1}^{5} Q_{EXTi}$$
(5.1)

Set of constraints,

$$\phi_i \ge \phi_{toe} \qquad \qquad i=1,2\dots5 \tag{5.2}$$

$$0 \le Q_{EXTi} \le 1500 \text{ m}^3/\text{day}$$
 $i=1,2....5$ (5.3)

where, ϕ_{toe} is calculated as 8.0078 m² for $\rho_s = 1025$ kg/m³ and $\rho_f = 1000$ kg/m³ and d=25 m (Eqn. 2.9).

 ϕ values are found by using MODFLOW. The boundary conditions are modified according to Eqns. 2.6 and 2.7. At the coast, since $h_f=d$, $\phi=0$. At no flow boundaries $\partial h_f/\partial x$ and $\partial h_f/\partial y = 0$ then $\partial \phi/\partial x$ and $\partial \phi/\partial x = 0$.

The management problem above then converted into an unconstrained problem. Since the upper and lower bounds of the well rates are entered as input to the genetic code, only constraints related to potential values at well locations (state variables) are added to the objective function as penalty term, to obtain the unconstrained objective function,

Maximize
$$f = \sum_{i=1}^{5} Q_{EXTi} - c \sum_{i=1}^{5} (\max(0, 8.0078 - \phi_i))^2$$
 (5.4)

To find the value of the penalty constant, c, different values are tested by making various runs and as explained in Section 4.1, the minimum one that gives no infeasible solution is used as the penalty constant for the rest of the cases studied. Following the above procedure, c is found to be 10000.

5.1.1 Discussion of Results for Extraction Wells Only Problem

20 independent runs are carried out using GA. GA parameters are taken from the optimal results found in Chapter 4 (i.e. P=50, $p_m=0.025$ (which is 1/L=1/40), $p_c=0.5$, scaling and elitism are on and two point crossover is applied). The convergence behavior of the best solution found among 20 runs is shown in Figure 5.2.



Figure 5.2 Best solution found by GA for Mantoglou (2003) problem

The optimal set of decision variables found by GA is $Q_{EXTI}=58.82 \text{ m}^3/\text{day}$, $Q_{EXT2}=323.53 \text{ m}^3/\text{day}$, $Q_{EXT3}=882.35 \text{ m}^3/\text{day}$, and $Q_{EXT4}=1347.06 \text{ m}^3/\text{day}$ and $Q_{EXT5}=1476.47 \text{ m}^3/\text{day}$. ϕ values corresponding to the optimal solution is shown in Figure 5.3. $\phi=8.0078 \text{ m}^2$ line which represents the toe of saltwater encroachment can be seen just in front of the extraction well. Using the transformation formulations (Eqns. 2.10 and 2.11), freshwater head values and interface elevations are found and freshwater heads above seawater are shown in Figure 5.4. The vertically exaggerated figure of the freshwater head and vertical cross-section at y=1500 m is shown also shown in Figure 5.4. Cones of depression for the wells can be seen in the same figure. The cones are more apparent for the wells far away from the cost since the optimal extraction rates found for these wells come out to be bigger.



Figure 5.3 ϕ values corresponding to optimal solution



Figure 5.4 a) Saltwater-freshwater interface for the optimal solution b) Freshwater zone vertically exaggerated c) Longitudinal cross-section of freshwater head at *y*=1500 m

The same optimization problem is then solved by using SA. For testing different initial points and stochastic effects involved in SA, the algorithm is run 5 times using different seed numbers.

Best solution vectors found by GA and SA are shown in Table 5.2. The results show that optimal results found by GA and SA are similar to the result found by LP (i.e. less than 0.1 %). Both results are better than the solution by Mantoglou (2003). The difference may be from the type of solver, parameters used for solver (i.e criteria for convergence), or hydraulic parameters that are not clearly presented in the paper.

_	Present Work			Mantoglou (2003)
Wells	GA	SA	LP	SQP
Q_{EXTI} (m ³ /day)	58.82	52.39	51.44	436
Q_{EXT2} (m ³ /day)	323.53	325.08	322.44	1089
Q_{EXT3} (m ³ /day)	882.35	872.67	869.06	789
Q_{EXT4} (m ³ /day)	1347.06	1348.20	1350.32	1149
Q_{EXT5} (m ³ /day)	1476.47	1494.81	1500.0	483
Total (m ³ /day)	4088.24	4093.15	4093.26	3945

Table 5.2 Optimal well rates for different algorithms

The convergence characteristic of SA together with the optimal solution by GA is shown in Figure 5.5. From the figure, it can be seen that, SA required less number of function evaluations to reach optimum.



Figure 5.5 Best optimal results found by SA and GA

5.2 Injection Wells Problem

Utilizing injection wells is a well-known method used for the prevention of seawater intrusion in seawater treated sites. In common approach, series of wells are usually positioned on a line between seaside and the extraction area (Van Dam, 1999). This way, injections wells act as a physical barrier that prevents the further progress of saltwater. For the following problem, two different cases are studied. Case 1 represents the situation where locations of the wells are fixed and extraction and injection amounts are to be optimized. In Case 2, it is required to determine the optimal location of injection wells and corresponding pumpage rate for both injection and extraction wells. The location of the extraction wells are fixed for the present problem (i.e. to test the optimal locations and discharge of the injection wells for the case of extraction at specified locations) although their locations can also be optimized with the proposed model.

5.2.1 Case 1: Injection Wells Problem (Fixed Locations)

Three injection wells are added to the base model (Figure 5.6). The locations of the wells are fixed and their coordinates are listed in Table 5.3. The objective is to find the total maximum benefit without letting the seawater into extraction wells. Once again, 8.0078 m^2 represents the border where the seawater intrusion has reached. If the values at the extraction points are

lower than this value, the wells are accepted as intruded. The upper limit for the injection well rates is constrained to 500 m³/day. Thus, the total amount of water that can be injected from three wells is $1500 \text{ m}^3/\text{day}$.



Figure 5.6 Finite difference representation of the model (where; W_{INJi} is the i^{th} injection well)

Table 5.3 Location of the injection wells

Extraction Wells	$\frac{x}{(m)}$	y (m)
W _{INJ1}	2042	2250
W _{INJ2}	2042	1450
W _{INJ3}	2042	750

The formulation for the optimization problem is as follows; The objective function,

Maximize
$$f = \sum_{i=1}^{5} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj}$$
 (5.5)

Set of constraints,

 $\phi_i \ge 8.0078 \text{ m}^2$ i=1,2....5 (5.6)

 $0 \le Q_{EXTi} \le 1500 \text{ m}^3/\text{day}$ i=1,2....5 (5.7)

$$0 \le Q_{INJj} \le 500 \text{ m}^3/\text{day}$$
 $j=1,2....3$ (5.8)

Unconstrained objective function,

Maximize
$$f = \sum_{i=1}^{5} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj} - 10000 \times \sum_{i=1}^{5} (\max(0, 8.0078 - \phi_i))^2$$
 (5.9)

The objective is to get the maximum benefit by extracting freshwater. Since the injected water which is utilized to prevent the seawater progress brings a cost to the solution, it is subtracted from the total amount of extraction. " α " constant, as explained previously, is the ratio of the economical value of injected water to the economical value of extracted water. It is initially taken as one (i.e. the economical value of injected water is same as the economical value of freshwater).

5.2.1.1 Discussion of the Results for Case 1: Injection Wells Problem (Fixed Locations)

From the optimal results shown in Table 5.4, it can be seen that for α =1, the amounts of water injected are almost zero (15.87 m³/day for GA and 2.63 m³/day for SA). This is concurrent with the fact that when the economical value of the extracted water is the same as the economical value of injected water, installing injection wells for the prevention of seawater intrusion becomes infeasible. However, in most situations the quality of injected water is cheaper than the extracted water (i.e. treated low cost wastewater or low quality freshwater obtained from saltwater) and α value would be less than one.

Best fitness values found (4072.37 for GA and 4077.68 for SA) are almost identical for GA and SA. However, combinations of discharge values for the wells, though close, are different. For the optimal results, difference between total extractions is less than 9 m³/day, however the difference between extraction from each well can be greater than 110 m³/day (i.e for W_{EXTS}).

It is also interesting to observe that although no or little injection is selected, the results are not as good as the results obtained from the extraction wells only problem (See Section 5.1). This shows that with the negative term included in the objective function due to new decision variables, the management problem became harder to solve for both optimizing algorithms.

Table 5.4 Optimal well rates (a=1.0)

	GA	SA	LP
Q_{EXTI} (m ³ /day)	94.12	74.92	51.44
Q_{EXT2} (m ³ /day)	376.47	373.97	322.44
Q_{EXT3} (m ³ /day)	888.24	943.64	869.06
Q_{EXT4} (m ³ /day)	1235.29	1307.12	1350.32
Q_{EXT5} (m ³ /day)	1494.12	1380.66	1500.0
Q_{INJI} (m ³ /day)	0	1.30	0
Q_{INJ2} (m ³ /day)	15.87	0.15	0
Q_{INJ3} (m ³ /day)	0	1.18	0
Total Extracted Q (m ³ /day)	4088.24	4080.31	4093.26
Total Injected Q (m ³ /day)	15.87	2.63	0
Fitness Values	4072.37	4077.68	4093.26

In order to activate the injection wells, α is taken as 0.5 and the solutions are repeated once again using GA, SA and LP. The set of decision variables for the best solution (found among 20 runs for GA and 5 runs for SA) are given in Table 5.5. Since α <1, injection wells turned out to be feasible. The total amounts of injection for the solutions are close to the upper bounds for the injection wells, which is 1500 m³/day. Total amount of extraction without injection (optimal solution found in Section 5.1.1) has also increased from 4093.26 m³/day to 5007.01 m³/day.

The best fitness values for GA and SA (4250.14 for GA and 4250.08 for SA) are almost identical and the corresponding decision variables for two solution are close with at most $\cong 6$ % difference. The results are also very close to optimal solution found by LP.

Table 5.5 Optimal well rates (α =0.5)

	GA	SA	LP
Q_{EXTI} (m ³ /day)	511.76	526.59	518.85
Q_{EXT2} (m ³ /day)	541.18	547.01	533.63
Q_{EXT3} (m ³ /day)	1029.41	1040.99	1025.21
Q_{EXT4} (m ³ /day)	1405.88	1463.21	1429.32
Q_{EXT5} (m ³ /day)	1500.00	1419.86	1500.00
Q_{INJI} (m ³ /day)	492.06	499.67	500.00
Q_{INJ2} (m ³ /day)	484.13	497.46	500.00
Q_{INJ3} (m ³ /day)	500.00	498.02	500.00
Total Extracted Q (m ³ /day)	4988.23	4997.65	5007.01
Total Injected Q (m ³ /day)	1476.19	1495.15	1500.00
Fitness Values	4250.14	4250.08	4257.01

Figure 5.7 shows the convergence characteristics for GA and SA, when α is taken as 0.5. It can be seen that SA converged to the optimal faster than GA. SA converges to best optimal around function evaluation number (from here on iteration number is used instead of number of function evaluations) 11000, while GA founds a similar result at around 29200. However, optimal result by GA at iteration number 11000 (fitness value of 4217.36) is only $\cong 1\%$ less than the optimal result by SA (fitness value of 4250.08).



Figure 5.7 Best solution found by GA and SA

 ϕ values corresponding to the best optimal solution and freshwater heads above seawater are shown in Figure 5.8 and Figure 5.9-a, respectively. ϕ_{toe} line which represents the toe of saltwater encorachment is not in front of the extraction wells (i.e Q_{EXTI}) but a little far away

from them. However, experiments with the model show that with a little increase in discharge value, ϕ_{toe} line jumps behind the extraction wells. This is in compliance with the results from Cheng et al. (2000). Vertical crosssection at *y*=1500 m is also shown in Figure 5.9-b.



Figure 5.8 ϕ values corresponding to optimal solution GA



Figure 5.9 a) Freshwater head corresponding to optimal solution b) Longitudinal crosssection of freshwater head at y=1500 m

5.2.2 Case 2: Injection Wells Problem (Variable Locations)

In case 1, the locations of the injection wells were fixed. Including the locations as a decision variable in the optimization process may help to improve the results. The locations of the injection wells are constrained with the sea on the west, impervious boundary on the north and south and the first extraction well on the east direction (i.e. W_{EXTI}).

The objective function is as follows,

Maximize
$$f = \sum_{i=1}^{5} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj}$$
 (5.10)

Set of constraints,

$$\phi_i \ge 8.0078 \text{ m}^2$$
 $i=1,2....5$ (5.11)

$$0 \le Q_{EXTi} \le 1500 \text{ m}^3/\text{day}$$
 $i=1,2....5$ (5.12)

$$0 \le Q_{INJj} \le 500 \text{ m}^3/\text{day}$$
 $j=1,2....3$ (5.13)

$$0 \le x_{INJj} \le 20$$
 $j=1,2....3$ (5.14)

$$0 \le y_{INJj} \le 30$$
 $j=1,2....3$ (5.15)

Unconstrained objective function,

Maximize
$$f = \sum_{i=1}^{5} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj} - 10000 \times \sum_{i=1}^{5} (\max(0, 8.0078 - \phi_i))^2$$
 (5.16)

The optimization formulation is tested for $\alpha = 0.5$.

5.2.2.1 Discussion of the Results for Case 2: Injection Wells Problem (Variable Locations)

The best optimal results found are shown in Table 5.6. Again, the best fitness values from GA and SA are almost same (fitness value of 4358.50 for GA and 4356.77 for SA). For both solutions, it is seen that injection wells are gathered in the middle in y direction and to the farthest point from the sea in x direction (i.e. the upper bound for the x constraint for injection well locations). This is expected, since injection wells and canals are reported to be not effective when placed far too seaward from pumping wells (Cheng and Ouazar, 1999). For the discharge values, SA chooses a solution where total extraction (5000.10 m³/day) is less than the total extraction found by GA solution (5052.94 m³/day). In proportion,

injection amount is also less for the solution with SA (1286.66 m³/day with respect to the 1388.89 m³/day for GA). Best fitness values are slightly worse than the solution found by MIP (i.e. less than 2 %). In addition, both SA and GA fail to find the optimal solution for which the location for the three injection wells is same (i.e. $x_{inj}=15$ and $y_{inj}=20$).

	GA	SA	MIP
Q_{EXT1} (m ³ /day)	700.00	637.99	740.66
Q_{EXT2} (m ³ /day)	652.94	537.59	512.53
Q_{EXT3} (m ³ /day)	1170.59	1068.11	1003.64
Q_{EXT4} (m ³ /day)	1500.00	1496.08	1417.87
Q_{EXT5} (m ³ /day)	1029.41	1260.33	1500.00
Q_{INJI} (m ³ /day)	468.25	293.47	500.00
Q_{INJ2} (m ³ /day)	420.63	499.70	500.00
Q_{INJ3} (m ³ /day)	500.00	493.50	500.00
X _{INJ1}	20	20	20
Y _{INJ1}	14	15	15
x _{INJ2}	20	20	20
yinj2	13	13	15
X _{INJ3}	20	20	20
YINJ3	13	16	15
Total Extracted Q (m ³ /day)	5052.94	5000.10	5174.70
Total Injected Q (m ³ /day)	1388.89	1286.66	1500.00
Fitness Values	4358.50	4356.77	4424.70
*Locations are given as the coo	rdinates of	cells in finite	difference
representation.			

Table 5.6 Optimal well rates and locations ($\alpha=0.5$)

The ϕ distribution and the locations corresponding to best optimal solution are shown in Figure 5.10. Three-dimensional representation of freshwater head above seawater and a cross-section from the same graph are shown in Figure 5.11-a and Figure 5.11-b, respectively.



Figure 5.10 ϕ values corresponding to optimal solution



Figure 5.11 a) Freshwater head corresponding to optimal solution b) Longitudinal crossection of freshwater head at *y*=1500 m

5.2.3 An Improvement for the Solution Technique: Alternating Constraints Method

An individual in a population is a representation of all the unknowns that are to be optimized. As briefly discussed in previous sections, for the solution with traditional GA, all the decision variables (i.e. including both the discharge values and location of injection wells for the current problem), are to be encoded as series of binary strings. As the length of individuals are increased, the number of solutions among which GA tries to find the optimal (search area) increases. In addition, increasing number of decision variables results in increasing complexity in solution space, which makes the problem hard to solve for the optimization methods. In this study, a method called Alternating Constraints Method is introduced where discharge values and the locations are optimized one at a time in an iterative manner.

Procedure of the method is as follows:

Step 1: Fix the location of the injection wells to arbitrary locations within the constraint limits (Eqns. 5.14 and 5.15). Run GA to find the optimal discharge of extraction and injection wells (Eqn. 5.16). ϕ_i and discharge values are constrained by Eqns. 5.11, 5.12 and 5.13, respectively.

Step 2: Fix the well rates (both extraction and injection) with the optimal rates found in Step 1. Optimize the location of the injection wells by maximizing the ϕ differences in the control locations by running GA once again (Eqn. 5.17). The locations of the injection wells are again constrained by Eqns. 5.14 and 5.15.

Maximize
$$f = \sum_{i=1}^{m} \max(0, \phi_i - \phi_{toe})$$
 (5.17)

where, *m* is the number of extraction wells, for which the ϕ values are checked.

Step 3: Repeat Step 1 once again, this time by fixing the well locations with the optimal locations found in step 2. Flowchart of the method is given in Figure 5.12.



Figure 5.12 The flowchart for the current method

5.2.3.1 Discussion of the Results for Case 2: Injection Wells Problem (Variable Locations) using Alternating Constraints Method

The method introduced is applied to Case 2: Injection Well Problem (Variable Locations). Convergence character for the best optimal solution found is shown in Figure 5.13. From the figure, it can be seen that in Step 1, the algorithm converges to a value of 4332.16. However, after step 2 where the locations of the wells are to be optimized, the algorithm converges to a better solution, 4402.25 in Step 3 of proposed method.



Figure 5.13 Best fitness values corresponding to optimal solution for Alternating Constraints Method

The results from different optimization solvers used are shown in Table 5.7. Among the randomized search algorithms, the best optimal result (i.e. 4402.25) is found by the Alternating Constraints Method. The worst solution by Alternating Constraints Method is better with respect to the worst solution by GA. Average and worst solutions for SA are higher, which shows a smoother distribution for the solutions by SA.

Table 5.7 The maximum, minimum and average of the optimal solutions for the Injection Well Problem (Variable Locations), α =0.5 (Among 20 runs for GA and 5 runs for SA)

	Best Solution	Worst Solution	Average
	Solution	Solution	Average
Alternating Constraints Method	4402.25	4134.08	4256.15
GA	4358.50	4087.12	4261.99
SA	4356.77	4279.18	4319.93
MIP	4424.70	-	-

For the solution with MIP, each potential location for the injection wells is an additional integer variable in the optimization formulation. The number of integer variables for the current example is 9000 (50 (number of columns in *x* direction) \times 60 (number of rows in *y* direction) \times 3 (number of injection wells)). Maximum number of integer variables that can be solved with the trial version of LINDO is only 50. Thus, the search domain is divided into smaller zones and the solution method is repeated for each zone. It must be noted that this approach does not guarantee an optimal solution, considering that optimal locations may cover different zones.

 ϕ distribution for the best optimal solution is shown in Figure 5.14. Freshwater head distribution for the coastal aquifer and a cross-section in *y*-dimension is shown in Figure 5.15.



Figure 5.14 ϕ values corresponding to optimal solution GA



Figure 5.15 a) Freshwater head corresponding to optimal solution b) Longitudinal crosssection of freshwater head at x=1500 m
5.2.4 Summary of the Results

For the injection well problem, the solution sets corresponding to the best optimal solutions for the case with fixed locations and the case with variable locations are shown in Table 5.8. As discussed in Section 5.2.1, optimal values found when the location of the wells are fixed are almost identical (i.e. values changing from 4250.08 to 4257.01). When the locations of the injection wells are included in the optimization process, the fitness value has increased from 4250.14 to 4358.50, for the solution with GA. Total extraction amount has increased from 4988.23 m³/day to 5052.94 m³/day. When Alternating Constraints Method is applied, fitness value has increased to 4402.25 and total extraction amount to 5141.18 m³/day.

5.3 Canal Problem

As to form a barrier for seawater intrusion, instead of injecting from a point source (well), water can be articially recharged by using surface spreading (i.e. water canal) for unconfined aquifers (Todd, 1980). Since groundwater flow is assumed to be horizontal, the flow dynamics for the model will be independent of height of the canal and canal is modeled as an additional source of recharge.

For the canal problem, two different management models are formulated for both of which the objective functions are same, while decision variables and constraints are different. The management models seek for the maximum amount of extraction while recharge is provided by a canal.

For the first case, the location and length of canal is to be optimized while recharge rate for the canal is fixed. For the second case, the location and recharge rate for the canal is to be optimized while length of the canal is fixed.

5.3.1 Case 1: Canal Problem (Variable Location and Length)

The objective is to use the maximum groundwater potential while there is no seawater intrusion. ϕ value of 8.0078 m² represents the border where the seawater intrusion has reached. The canal utilized in the study is parallel to the coastline and extends as a straight line in y direction. Length and location of the canal together with the total amount of

the related solution)	otm. Extr. and Optm. Extr. and Inj. Optm. Extr. and Inj. Optm. Extr. and Inj. Optm. Ex ij.Rates (Loc Rates together with Rates together with Rates together with Rates tog the Inj. Wells the Optm. Loc. of the Optm. Loc. of the Optm. Loc. of the Optm. are Fixed)* the Inj. Wells** Inj. Wells** Inj. W	Altern LP GA SA MIP Constraint	518.85 700.00 637.99 740.66	533.63 652.94 537.59 512.53	1025.21 1170.59 1068.11 1003.64	1429.32 1500.00 1496.08 1417.87	1500.00 1029.41 1260.33 1500.00	500.00 468.25 293.47 500.00	500.00 420.63 499.70 500.00	500.00 500.00 493.50 500.00	18 20 20 20	8 14 15 15	18 20 20 20	15 13 13 15	18 20 20 20	23 13 16 15	5007.01 5052.94 5000.10 5174.70 5	1500.00 1388.89 1286.66 1500.00 1	4257.01 4358.50 4356.77 4424.70 4	njection Wells are Fixed) Optimal Locations of the Injection Wells
	Optm. Extr. and I Rates together wi the Optm. Loc. of Inj. Wells**	SA	637.9	537.5	1068.	1496.(1260.	293.	499.	493.	()				(5000.1	1286.0	4356.7	lls
	Dptm. Extr. and Inj. Rates together with the Optm. Loc. of the Inj. Wells**	GA	700.00	652.94	1170.59	1500.00	1029.41	468.25	420.63	500.00	20	14	20	13	20	13	5052.94	1388.89	4358.50	e Fixed) ns of the Injection Wel
	Optm. Extr. and (Inj.Rates (Loc of the Inj. Wells are Fixed)*	LP	518.85	533.63	1025.21	1429.32	1500.00	500.00	500.00	500.00	18	8	18	15	18	23	5007.01	1500.00	4257.01	e Injection Wells ar he Optimal Locatio
	Optm. Extr. and Inj.Rates (Loc. of the Inj. Wells are Fixed)*	SA	526.59	547.01	1040.99	1463.21	1419.86	499.67	497.46	498.02	18	8	18	15	18	23	4997.65	1495.15	4250.08	tes (Locations of the ates together with the second s
	Optm. Extr. and the Inj.Rates (Loc. of the Inj. Wells the Externation of the Inj. Wells the Inj.	GA	511.76	541.18	1029.41	1405.88	1500.00	492.06	484.13	500.00	18	8	18	15	18	23	4988.23	1476.19	4250.14	on and Injection Ration and Injection Ration
		l	₁ (m ³ /day)	₂ (m ³ /day)	₃ (m ³ /day)	-₄ (m ³ /day)	₅ (m ³ /day)	п (m ³ /day)	₁₂ (m ³ /day)	₁₂ (m ³ /day)	χ_{INII}	<i>YINII</i>	χ_{INJ2}	yinj2	χ_{INJ3}	yinj3	l Extracted Q (m ³ /day)	tal Injected $Q ({ m m}^3/{ m day})$	Fitness	timal Extractic timal Extracti

extraction from five wells are to be optimized. l_{can} is the number of grids that canal occupies in y direction. Upper limit for l_{can} is 10. Recharge rate is fixed to $1.2857 \times 10^{-2} \text{ m}^3/\text{day/m}^2$ for which the total amount of discharge for the maximum length of canal is equal to 1500 m³/day. Note that this amount is equal to the total upper bound for the injection wells studied in the previous problem. This is to make the comparisons between the problems easier. β , which is the ratio of the economical value of recharged canal water to the economical value of extracted water, is taken as 0.5.

The objective function is as follows,

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \beta \Delta x \Delta y l_{CAN} R_{CAN}$$
(5.18)

Set of constraints,

$$\phi_i \ge 8.0078 \text{ m}^2$$
 $i=1,2....5$ (5.19)

$$0 \le Q_{EXTi} \le 1500 \text{ m}^3/\text{day}$$
 $i=1,2....5$ (5.20)

$$0 \le l_{CAN} \le 10 \tag{5.21}$$

$$1 \le x_{CAN} \le 20 \tag{5.22}$$

$$1 \le y_{CAN} \le 30 \tag{5.23}$$

Unconstrained objective function,

Maximize
$$f = \sum_{i=1}^{m} Q_{EXTi} - \beta \Delta x \Delta y l_{CAN} R_{CAN} - 10000 \times \sum_{i=1}^{m} (\max(0, 8.0078 - \phi_i))^2$$
 (5.24)

5.3.1.1 Application of Alternating Constraints method to Case 1: Canal Problem (Variable Location and Length)

The method introduced in Section 5.2.3, where locations and recharge values are optimized in an iterative manner, is applied to Case 1: Canal Problem.

Procedure of the method is as follows:

Step 1: Fix the location of the canal to a random location within the constraint limits (Eqns. 5.22 and 5.23). Run GA to find the optimal discharge for extraction wells and optimal length for canal. The objective function (Eqn. 5.24) used to find the extraction rates, ϕ_i values and length of the canal are constrained by Eqns. 5.19 and 5.20.

Step 2: Fix the extraction rates and length with the optimal rates found in Step 1. Optimize the location of the canal by maximizing the ϕ differences in the control locations by running GA once again (Eqn. 5.25). The location of the canal is again constrained by Eqns. 5.22 and 5.23.

Maximize
$$f = \sum_{i=1}^{m} \max(0, \phi_i - \phi_{toe})$$
 (5.25)

Step 3: Repeat Step 1 once again, this time by fixing the location of the canal with the optimal location found in Step 2.

The method is applied to Case 1: Canal Problem (Variable Location and Length). Runs are repeated for 20 times with different seeds to examine the effects of stochastic effects involved in solution.

The best optimal solution found by the Alternating Constraints method, GA and SA is shown in Table 5.9. In all solutions, optimum length of the canal is found as 10 grids. This is the upper limit for the length of the canal for which recharge is fully applied. In all solutions, *x*coordinate of the canal is found as 20 and *y*-coordinate is found around to the middle of the aquifer. The fitness values from different algorithms are almost identical, the result from Alternating Constraints Method (with a fitness value of 4397.06) is the best one.

	Alternating Constraints		
	Method	GA	SA
Q_{EXTI} (m ³ /day)	676.47	658.82	640.33
Q_{EXT2} (m ³ /day)	582.35	605.88	660.54
Q_{EXT3} (m ³ /day)	1017.65	1035.29	1175.94
Q_{EXT4} (m ³ /day)	1376.47	1388.24	1360.45
$Q_{EXT5} (\mathrm{m^{3}/day})$	1494.12	1452.94	1258.74
Canal Length	10	10	10
Canal <i>x</i> -coordinate	20	20	20
Canal y-coordinate	9	8	5
Canal Recharge	1.2857×10^{-2}	1.2857×10^{-2}	1.2857×10^{-2}
Rate $(m^3/day/m^2)$			
Total Extracted Q (m ³ /day)	5147.06	5141.18	5096.00
Total Recharged Q (m ³ /day)	1500.00	1500.00	1500.00
Fitness	4397.06	4391.18	4346.00

Table 5.9 Optimal well rates for β =0.5 (Bold values are optimized values, the other values are fixed)

The ϕ distribution is shown in Figure 5.16. The potential line of 8.0078 m² is in front of the extraction wells, which shows that seawater has not progressed behind the extraction wells for the solution.



Figure 5.16 ϕ values corresponding to optimal solution

Figure 5.17 shows the freshwater head distribution above seawater for the coastal aquifer. The location of the canal can be seen as a line shaped depression in front of the extraction wells.



Figure 5.17 a) Freshwater head corresponding to optimal solution. b) Longitudinal cross-section of freshwater head at *x*=1500 m

5.3.2 Case 2: Canal Problem (Variable Location and Recharge)

Similar to Case 1, the objective is to use the maximum groundwater potential while there is no seawater intrusion. The location and recharge value of the canal (instead of length of the canal in Case 1) are to be optimized together with the total extraction from five wells. The upper limit for the recharge of the canal is constrained to $1.2857 \times 10^{-2} \text{ m}^3/\text{day/m}^2$. Canal length is fixed to 10 grids in *y* direction (as found in Case 1) for which the total amount of discharge for the maximum recharge of the canal is equal to $1500 \text{ m}^3/\text{day}$.

The objective function is as follows,

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \beta \Delta x \Delta y l_{CAN} \cdot R_{CAN}$$
(5.26)

Set of constraints,

 $\phi_i \ge 8.0078 \text{ m}^2$ i=1,2....5 (5.27)

$$0 \le Q_{EXTi} \le 1500 \,\mathrm{m}^3/\mathrm{day}$$
 $i=1,2....5$ (5.28)

$$0 \le R_{CAN} \le 1.2857 \times 10^{-2} \text{ m}^3/\text{day/m}^2$$
(5.29)

$$x_{CAN} \le 20$$

$$1 \le y_{CAN} \le 30 \tag{5.31}$$

(5.30)

Unconstrained objective function,

 $1 \leq$

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \beta \Delta x \Delta y I_{CAN} R_{CAN} - 10000 \times \sum_{i=1}^{m} (\max(0, 8.0078 - \phi_i))^2$$
(5.32)

The optimization formulation is tested for β =0.5.

5.3.2.1 Application of Alternating Constraints Method on Canal Problem (Variable Location and Recharge)

Procedure of the method is as follows:

Step 1: Fix the location of the canal to a random location within the constraint limits (Eqns. 5.30 and 5.31). Run GA to find the optimal discharge for extraction wells and optimal recharge for canal (Eqn. 5.32). The ϕ_i values, extraction rates, and recharge value for the canal are constrained by Eqns. 5.27, 5.28 and 5.29, respectively.

Step 2: Fix the extraction and recharge rates with the optimal rates found in Step 1. Optimize the location of the canal by maximizing the ϕ differences in the control locations by running GA once again (Eqn. 5.33). The location of the canal is again constrained by Eqns. 5.30 and 5.31.

Maximize
$$f = \sum_{i=1}^{m} \max(0, \phi_i - \phi_{toe})$$
 (5.33)

Step 3: Repeat step 1 once again, this time by fixing the location of the canal with the optimal location found in step 2.

The method is applied to Case 2: Canal Problem (Variable Location and Recharge). Again the runs are repeated for 20 times. The problem is also solved with SA for comparison purposes. The best optimal results are shown in Table 5.10. The results are again almost identical for different algorithms. For the optimal solution, canals locate themselves on the upper limit of the *x* direction farthest point from the coast and around to the middle in *y* direction. Recharge rates are found close to 1.2857×10^{-2} m³/day/m² for which the total amount of recharge is 1500 m^3 /day. This is the upper limit for the recharge value.

Table 5.10 Optimal well rates for β =0.5 (Bold values are optimized values, the other values are fixed)

	Alternating Constraints Method	GA	SA
Q_{EXTI} (m ³ /day)	700.00	805.88	668.01
Q_{EXT2} (m ³ /day)	670.59	817.65	572.63
Q_{EXT3} (m ³ /day)	1152.94	1235.29	1030.37
Q_{EXT4} (m ³ /day)	1417.65	1329.41	1418.44
Q_{EXT5} (m ³ /day)	1182.35	876.47	1455.09
Canal Length	10	10	10
Canal <i>x</i> -coordinate	20	20	20
Canal y-coordinate	8	10	9
Canal Recharge	1.2857×10 ⁻²	1.2857×10 ⁻²	1.2832×10^{-2}
Rate $(m^3/day/m^2)$			
Total Extracted Q (m ³ /day)	5123.53	5064.71	5144.54
Total Recharged Q (m ³ /day)	1500.00	1500.00	1497.01
Fitness	4373.53	4314.71	4396.03

Potential distribution for the best solution found is shown in Figure 5.18. The freshwater distribution above seawater is shown in Figure 5.19.



Figure 5.18 ϕ values corresponding to optimal solution GA



Figure 5.19 a) ϕ values corresponding to optimal solution. b) Longitudinal cross-section of freshwater head at *x*=1500 m

5.3.3 Summary of the Results

In Table 5.11, the results from Case 1: Canal problem (Variable Location and Length) and Case 2: Canal problem (Variable Location and Recharge) are put side by side. The results give a similar picture especially for the locations, length and recharge values for the canal. The results from the two different cases turn out to be identical, for which the different decision variables are optimized but similar results are found for the same objective.

Table 5.11 Optimal well rates for $\beta=0.5$ (Bold values are optimized values, the other values are fixed)

5.4 Injection Wells & Canal Problem

A management problem is designed where two different seawater prevention methods discussed in previous problems (injection and canal) and related decision variables (locations and recharge values) are included in a single problem. Total amount of recharge (by injection wells and canal) are constrained so that it is shared between injection wells and canal. This is done by using penalty method. If the total amount is exceeded, a penalty is applied to the objective function, proportional to the degree of violation.

The objective function is as follows,

$$Maximize \ f = \sum_{i=1}^{m} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj} - \beta \Delta x \Delta y J_{CAN} R_{CAN}$$
(5.34)

Set of constraints,

$$\phi_i \ge 8.0078 \text{ m}^2$$
 $i=1,2....5$ (5.35)

$$0 \le Q_{EXTi} \le 1500 \text{ m}^3/\text{day}$$
 $i=1,2....5$ (5.36)

$$0 \le Q_{INJj} \le 500 \,\mathrm{m}^3/\mathrm{day}$$
 $j=1,2....3$ (5.37)

$$0 \le x_{INJj} \le 20$$
 $j=1,2....3$ (5.38)

$$0 \le y_{INJj} \le 30$$
 $j=1,2....3$ (5.39)

$$0 \le R_{CAN} \le 1.2857 \times 10^{-2} \,\mathrm{m}^3/\mathrm{day/m^2} \tag{5.40}$$

$$1 \le x_{CAN} \le 20 \tag{5.41}$$

$$1 \le y_{CAN} \le 30 \tag{5.42}$$

$$0 \le \sum_{j=1}^{3} Q_{INJj} + l_{CAN} \Delta x \Delta y R_{CAN} \le 1500 \text{ m}^3/\text{day}$$
(5.43)

Unconstrained objective function,

$$\begin{aligned} \text{Maximize } f &= \sum_{i=1}^{m} Q_{EXTi} - \alpha \sum_{j=1}^{3} Q_{INJj} - \beta . l_{CAN} . \Delta x. \Delta y. R_{CAN} \\ &- 10000 \times \sum_{i=1}^{m} (\max(0, 8.0078 - \phi_i))^2 \\ &- 10000 \times (\max(0, \sum_{j=1}^{3} Q_{INJj} + l_{CAN} . \Delta x. \Delta y. R_{CAN} - 1500))^2 \end{aligned}$$
(5.44)

The optimization formulation is tested for the case with α and β =0.5.

5.4.1 Discussion of the Results for Injection Wells & Canal Problem

The best optimal results found by GA and SA are shown in Table 5.12. Solution by SA chooses to recharge from the canal instead of injecting from the wells. Solution by GA, on the other hand, reaches a mix solution, where some of the water is injected from the wells while remaing is recharged from the canals. Similar fitness values indicate that either solution gives similar benefits. This is expected, since optimal fitness values for injection well only case (4358.50, see Section 5.2) was close to the optimal solution for canal only case (4391.18, see Section 5.3) for the solution with GA. It is also noted that optimal results given in Table 5.12 are also similar to the previously found optimals. A choice between two options (canal or injection well) would require other criterias that are not involved in our solution (i.e. the cost of installation, sustainability questions or environmental affects)

Table 5.20 shows the convergence behaviour of SA and GA. Although, SA converged to a slightly better value, GA found a near optimal value faster.

	GA	SA
Q_{EXTI} (m ³ /day)	558.82	671.76
Q_{EXT2} (m ³ /day)	558.82	578.06
Q_{EXT3} (m ³ /day)	1005.88	1029.03
Q_{EXT4} (m ³ /day)	1435.29	1372.34
Q_{EXT5} (m ³ /day)	1488.24	1495.15
Q_{INJI} (m ³ /day)	277.78	0.01
Q_{INJ2} (m ³ /day)	325.40	0.00
Q_{INJ3} (m ³ /day)	15.87	0.00
x _{INJ1}	20	5
Yinji	17	20
x _{INJ2}	20	12
Yinj2	8	6
X _{INJ3}	20	15
Yinj3	20	5
Canal Length (m)	10	10
Canal <i>x</i> -coordinate	20	20
Canal y-coordinate	8	9
Canal Recharge Rate (m ³ /day/m ²)	0.6537 ×10 ⁻²	1.2856×10 ⁻²
Total Extracted Q (m ³ /day)	5047.06	5146.35
Total Recharged Q (m ³ /day)	1382.38	1499.99
Fitness	4355.87	4396.36

Table 5.12 Optimal decision variables for the Injection Wells & Canal Problem for α and β =0.5 (Bolds are optimized values, the others are fixed values)



Figure 5.20 Best optimal result found by GA and SA

CHAPTER 6

CONCLUSIONS

A combined simulation-optimization of a coastal aquifer is studied to optimize the maximum benefit by extracting water without seawater intrusion. The simulation formulation was based on the single potential formulation by Strack (1976). The main assumptions were sharp interface between seawater and freshwater and seawater is assumed stagnant while freshwater flows horizontally over seawater. Seawater intrusion is tracked by the potential values at the extraction wells. MODFLOW is used for the numerical solution of the single potential solution. Two different heuristic algorithms, GA and SA are used as optimization tools. Different prevention methods are added to the model and optimal solution for these scenarios are found by using the management formulation. A method named "Alternating Constraints Method" is introduced to improve the results by GA, where locations are also decision variables. To evaluate the effectiveness of the system, linear or mixed integer programming is utilized, whenever applicable. The conclusions are summarized below;

- 1. Although an optimal parameter set is found and used for solutions with GA, good results can be achieved by using different combinations of parameter values and different type of GA operators.
- 2. Binary length of decision variables sets the precision of the solution. Longer the string length, larger the search space and it may be harder for the optimization solver to find the near global solution. Thus, before starting a study, the user should decide on the degree of precision important for the solution. This kind of control on precision enables the user to make a coarser search at the beginning of a research without much computational requirement and increase the precision of the solution as research progress.

- 3. The results by LP and MIP, whenever applicable, showed that GA and SA are successfully finding near global optimums for the seawater management problem considered in this study.
- 4. Including the locations of recharge elements (i.e. injection wells, canal) as decision variable in the solutions improved the maximum extraction amount. For both injection wells and canal, optimum results are found when they are located farther away from the coast.
- 5. Alternating Constraints Method improved the results where locations of the recharge elements are of important in terms of management problem. The method improved the results by both increasing the quality of the final solution and decreasing the number of function evaluations required to reach that solution.
- 6. Adding canal or injection well to the model prevented the encroachment of seawater interface and increased the maximum extraction amount.
- 7. When injected and extracted water is of the same economical value, there is no net gain in groundwater extraction amount. Using lower quality of injected water increases the efficiency of the groundwater extraction.
- Maximum benefit achieved using either canal or injection well is almost identical for the management objectives considered. A choice between two options requires other criterias involved in solution (i.e. the cost of installation, sustainability questions or environmental effects)
- 9. Various runs with different starting points and seed numbers showed that SA usually converges to near global optimum, independent of the starting point or random processes involved in solution by SA.
- 10. The results show that both GA and SA can effectively be used to obtain near global solutions for the management problems utilized in this study. Computational time depends on the number of decision variables, discretization resolution, and complexity of the problem (i.e. complex geometry).

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APPENDIX A

GA CODE

Genkod.f90 Program GENETIK_INJLOCX **INTEGER** seed INTEGER pop_num,sel_int1,sel_int2,gen_num,xd,eni_sira,enk_sira REAL sel_num1,sel_num2,fitness(1000),fitness_new(1000),fitness_sum(1000) REAL inj coef REAL fitness_eni,fitness_ort,totalx,bestever_fitness,fitness_ortiki INTEGER str_length(100),uni_xover(100),x_overpt,x_overpt2,ix,jx,eni_gen,gen,mut_adet,x_num INTEGER p,totstr_length,runno,top_stra,top_strb,xover_type,mut_type,sca_type,sel_type REAL up_bound(30),low_bound(30),bi_constant(30),rastgele !Max no. of decision variables is 30 REAL toplam(1000),deneme,x(1000,30),best_x(30),worst_x(30),bestever_x(30) REAL mut_num,f,con,pen_con, r,rnew,rnew2,rara,zz,host,best_all(1000,1000),avg_all(1000,1000) REAL var_all(1000,1000),a_constant,b_constant,sca_constant,gen_var INTEGER time,bas_time,bit_time,tot_time,inp_say,totinp_say,penalty_coef,elitism REAL Q(50) ! Max. number of wells is 50. INTEGER birey(1000,100),birey_ara(1000,100),run_say,best_birey(100),bestever_birey(100) INTEGER sel_intara1,sel_intara2,pop_transfer,tot_saat,tot_dak,tot_san,total_run INTEGER seed_type,numfit_zero CHARACTER*3 :: cg CHARACTER*5 :: ch

seed=99987687 ! Random seed number.
pop_transfer=0 ! If 0 no population transfer, if one for once, brings the last population to next run.
seed_type=1 ! If 0 seed remains same, else it changes at each input cycle.
total_run=60 ! If run number is greater than input file no. hen cycle in input files with different seed.
totinp_say=3 ! Number of input files to be used.

DO 100 run_say=1,total_run !N o of input txt file bas_time=time() OPEN(unit=17,file='c:\Korkut_GA\\RUNNO.txt') READ (17,*) RUNNO CLOSE (17) OPEN(unit=18,file='c:\Korkut_GA\\RUNNO.txt',status='replace') WRITE (18,*) RUNNO+1 CLOSE(18)

WRITE (ch,2000) RUNNO 2000 FORMAT(I5)

! Selects the input file according to run_say. IF (MOD(run_say,totinp_say).EQ.0) THEN inp_say=totinp_say ELSE inp_say=MOD(run_say,totinp_say) END IF WRITE (cg,1000) inp_say 1000 FORMAT(I3)

! Read Input files. OPEN(5,file='input'//cg//'.txt') IF (seed_type.EQ.0) THEN seed=seed ELSE IF (totinp_say.EQ.1) THEN seed=seed-100 ELSE IF (MOD(run_say,totinp_say).EQ.1) THEN seed=seed-100 ELSE seed=seed END IF END IF READ (5,*) sel_type ! If 0 random, 1 fitness proportianete, if 2 tournament selection READ (5,*) xover_type ! If 1 one point, if 2 two point, if three uniform xover READ (5,*) mut_type ! If 1 normal muation, if 2 uniform mutation READ (5,*) sca_type ! If 0 it is off, else on READ (5,*) sca_constant !will be included in calculations if scaling is on READ (5,*) elitism ! If 0 it is off, else on READ (5,*) x_num DO k1=1,x_num READ (5,*) low_bound(k1) READ (5,*) up_bound(k1) ENDDO DO k1=1,x_num READ (5,*) str_length(k1) ENDDO READ (5,*) pop_num READ (5,*) gen_num READ (5,*) x_over READ (5,*) mut_num READ (5,*) penalty_coef READ (5,*) inj_coef CLOSE(5) eni=0 totstr_length=0 enk_sira=1 eni_sira=1 bestever_fitness=0 ! best ever fitness DO k2=1,x_num bi_constant(k2)=(up_bound(k2)-low_bound(k2))/(2**str_length(k2)-1) totstr_length=str_length(k2)+totstr_length **ENDDO** RESULT = MAKEDIRQQ('sonuclar\sonuclar'//ch//") OPEN(10,file='sonuclar\\sonuclar'//ch//'\output.txt') WRITE(10,*) 'PROGRAM CIKTILARI' OPEN(20,file='sonuclar\\sonuclar'//ch//'\kontrol.txt') WRITE(20,*) 'KONTROL CIKTILARI' OPEN(30,file='sonuclar\\sonuclar'//ch//'\xover_kontrol.txt') OPEN(40,file='sonuclar\\sonuclar'//ch//'\ortalama_fitness.txt') OPEN(50,file='sonuclar\\sonuclar'//ch//'\mutas_kontrol.txt') OPEN(70,file='sonuclar\\sonuclar'//ch//'\penaltilar.txt') OPEN(80,file='sonuclar\\sonuclar'//ch//'\best_fitness.txt') OPEN(90,file='sonuclar\\sonuclar'//ch//'\gen_variation.txt') WRITE (10,*) 'Total Run Number:',run_say,' /',total_run WRITE (10,*) 'Degisken Sayısı:',x_num DO k1=1,x_num WRITE (10,*) 'Degisken',(k1),'in aralığı:',low_bound(k1),up_bound(k1) **ENDDO** DO k1=1,x_num WRITE (10,*) 'Degisken',(k1),'in string uzunluğu:',str_length(k1)

ENDDO WRITE (10,*) 'Populasyon Sayısı:',pop_num WRITE (10,*) 'Generasyon Sayısı:',gen_num WRITE (10,*) 'Crossover Katsayısı:',x_over WRITE (10,*) 'Mutasyon Katsayısı:',mut_num WRITE (10,*) WRITE (10,15) ' Selection türü:',sel_type,'(if 0 random sel, 1 fitness proportianete, if tournament)' WRITE (10,15) ' Crossover türü:',xover_type,'(if 1 one point, if 2 two point, if three uniform)' WRITE (10,15) ' Mutasyon türü:',mut_type,'(if 1 normal muation, if 2 asamali mutation)' WRITE (10,15) ' Scaling durumu off/on:',sca_type,'(if 0 it is off else on)' WRITE (10,15) ' Elitism durumu off/on:',elitism,'(if 0 it is off 1 on)' WRITE (10,15) 'Populasyon transferi off/on:',pop_transfer,' (if 0 it is off else on)' WRITE (10,15) ' Degisik Seed off/on:',seed_type,' (if 0 it is off else on)' WRITE (10,*) ' Input sayısı:',totinp_say WRITE (10,*) ' Penalti Katsayisi:',penalty_coef WRITE (10,*) ' Enjeksiyon Kaysayisi:',inj_coef WRITE (10,*) ' Seed sayısı:',seed WRITE (10,*) ' Scaling katsayısı:',sca_constant WRITE (10,*) WRITE (80,*) 'Runno:',ch WRITE (80,*) pop_num WRITE (80,*) gen_num WRITE (80,*) x_over WRITE (80,*) mut_num WRITE (80,*) sel_type WRITE (80,*) xover_type WRITE (80,*) mut_type WRITE (80,*) penalty_coef WRITE (80,*) seed WRITE (80,*) WRITE (40,*) 'Runno:',ch WRITE (40,*) pop_num WRITE (40,*) gen_num WRITE (40,*) x_over WRITE (40,*) mut_num WRITE (40,*) sel_type WRITE (40,*) xover_type WRITE (40,*) mut_type WRITE (80,*) penalty_coef WRITE (40,*) seed WRITE (40,*) 15 FORMAT (a21,i3,a56) CALL SRAND(seed) IF (pop_transfer.EQ.0) THEN DO i=1,pop_num,1 DO j=1,totstr_length,1 IF(rand().GE.0.5) then birey(i,j)=1.ELSE birey(i,j)=0.END IF

ELSE IF (pop_transfer.EQ.1) THEN IF (MOD(run_say,2).EQ.1) THEN birey=0 !Reset individuals. toplam=0 x=0

END DO END DO ! Random individuals are built. DO i=1,pop_num,1 DO j=1,totstr_length,1 IF(RAND().GE.0.5) then birey(i,j)=1. ELSE birey(i,j)=0. END IF END DO END DO

ELSE

!Last pop. of the previous pop is transformed into current pop if ! pop transfer is selected.

DO p=1,pop_num top_stra=1 top_strb=0 DO xd=1,x_num toplam(xd)=(x(p,xd)-low_bound(xd))/bi_constant(xd) top_strb=top_strb+str_length(xd) DO j=top_stra,top_strb IF (toplam(xd).GE.2**(top_strb-j)) then birey(p,j)=1toplam(xd)=toplam(xd)-2**(top_strb-j) ELSE birey(p,j)=0END IF END DO top_stra=top_stra+str_length(xd) END DO END DO END IF END IF

DO 200 gen=1,gen_num,1 ! Generation loop

WRITE (10,*) WRITE (20,*) WRITE (30,*) WRITE (50,*) WRITE (70,*) WRITE (10,*) 'Generasyon Sayısı=',gen WRITE (20,*) 'Generasyon Sayısı=',gen WRITE (30,*) 'Generasyon Sayısı=',gen WRITE (50,*) 'Generasyon Sayısı:',gen WRITE (70,*) 'Generasyon Sayısı:',gen

! Evaluate the fenotype of individuals. DO 600 p=1,pop_num,1

top_stra=1 top_strb=0 DO xd=1,x_num toplam(xd)=0 top_strb=top_strb+str_length(xd) DO j=top_stra,top_strb ! Sum of the bit values for indvs. toplam(xd)=toplam(xd)+birey(p,j)*2**(top_strb-j) END DO x(p,xd)=bi_constant(xd)*toplam(xd)+low_bound(xd) top_stra=top_stra+str_length(xd) END DO 600 END DO

WRITE (10,13) 'Pop_num',('x[o]',i=1,x_num),'TotalExtQ','TotalNetQ','Fitness','Penalty' 13 FORMAT (a13,30a12)

fitness_eni=0 ! Best individual in current pop fitness_enk=10000000 ! Worst individual in current pop numfit_zero=0 ! Number of indv. with zero fitness

DO 500 p=1,pop_num

! Calls the "fonksiyon" subroutine. f = FUNC(x,p,x_num,ch,inj_coef,run_say,penalty_coef) fitness(p)=f

IF (fitness(p).GT.fitness_eni) THEN ! Finds the best fitnes in current pop. fitness_eni = fitness(p) DO j=1,x_num best_x(j)=x(p,j) ENDDO DO J=1,totstr_length best_birey(j)=birey(p,j) END DO END IF

IF (fitness(p).LT.fitness_enk) THEN ! Finds the worst indv.in current pop. fitness_enk = fitness(p) enk_sira=p END IF

IF (fitness_eni.GT.bestever_fitness) then DO j=1,x_num bestever_x(j)=best_x(j) ENDDO DO J=1,totstr_length bestever_birey(j)=best_birey(j) END DO bestever_fitness=fitness_eni eni_gen=gen eni_sira=p END IF 500 END DO

DO j=1,totstr_length birey(enk_sira,j)=bestever_birey(j) END DO

DO j=1,x_num x(enk_sira,j)=bestever_x(j) ENDDO fitness(enk_sira)=bestever_fitness

WRITE (10,18) 'Fittest birey,',enk_sira,'.nolu yukarıdaki en az fit bireyin yerini alır' WRITE (10,8) enk_sira,'.',(x(enk_sira,I),I=1,x_num),fitness(enk_sira),gen 18 FORMAT (a13,i5,a50) 8 FORMAT (i,a,20f10.2) END IF

ELSE END IF

! Negative fitness takes the 0 value DO p=1,pop_num,1 IF (fitness(p).LE.0.) then ! Fitness' should be positive fitness(p)=0. numfit_zero=numfit_zero+1 ! Number of indv. with zero fitness ELSE ENDIF END DO

! Sum up the fitness values for fitness proportinate selection fitness_sum(1)=fitness(1) DO p=1,pop_num-1,1 fitness_sum(p+1)=fitness_sum(p)+fitness(p+1) END DO fitness_ort=fitness_sum(pop_num)/pop_num

WRITE (10,19) 'En iyi fitness=',bestever_fitness,eni_gen,'. generasyondan',eni_sira,'. no.daki birey' 19 FORMAT (a18,f9.2,i5,a15,i5,a15) DO j=1,x_num WRITE (10,*) 'x degerleri=',bestever_x(j) END DO

WRITE (40,*) fitness_ort WRITE (80,*) bestever_fitness avg_all(gen,run_say)=fitness_ort best_all(gen,run_say)=bestever_fitness

DO p=1,pop_num fitness(p)=a_constant*fitness(p)+b_constant IF (fitness(p).LE.0) THEN fitness(p)=0 END IF WRITE (10,8) p,'.yeni fitness',fitness(p) END DO

DO p=1,pop_num-1,1 fitness_sum(p+1)=fitness_sum(p)+fitness(p+1) END DO

WRITE (10,*) 'Avarage fitness for scaling',fitness_ort END IF

 k=0 DO i=1,pop_num DO j=1,totstr_length IF (birey(i,j).EQ.best_birey(j)) THEN k=k+1 ENDIF END DO END DO

gen_var=k/(totstr_length*(pop_num*1.)) WRITE (90,*) gen_var var_all(gen,run_say)=gen_var

! Random selection !!!!!!!!!!!

IF (sel_type.EQ.0) THEN

! First Individual sel_num1=RAND()*pop_num sel_int1=sel_num1+1

! Second Individual sel_num2=RAND()*pop_num sel_int2=sel_num2+1

! Fitness proportinate selection !!!!!

ELSE IF (sel_type.eq.1) THEN sel_num1=rand()*fitness_sum(pop_num) sel_num2=rand()*fitness_sum(pop_num)

! Select first individual
k=1
DO WHILE(sel_num1.GE.fitness_sum(k))
k=k+1
ENDDO
sel_int1=k

! Select second individual
k=1
DO WHILE(sel_num2.GE.fitness_sum(k))
k=k+1
ENDDO
sel_int2=k

!Tournament selection !!!!!!!!!

ELSE IF (sel_type.EQ.2) then ! First Individual sel_num1=RAND()*pop_num sel_num2=RAND()*pop_num sel_intara1=sel_num1+1 sel_intara2=sel_num2+1

IF (fitness(sel_intara1).GT.fitness(sel_intara2)) THEN sel_int1=sel_intara1

ELSE sel_int1=sel_intara2 END IF

WRITE(20,*) 'Çift Selection.',p WRITE(20,9) 'Tournamenta secilenler',sel_intara1,'. ve',sel_intara2,'.birey' WRITE(20,*) 'Fitnesları',fitness(sel_intara1),'. ve',fitness(sel_intara2) WRITE(20,*) 'Crossovera hak kazanan birinci birey',sel_int1

! Second Individual sel_num1=RAND()*pop_num sel_num2=RAND()*pop_num sel_intara1=sel_num1+1 sel_intara2=sel_num2+1

IF (fitness(sel_intara1).GT.fitness(sel_intara2)) THEN sel_int2=sel_intara1 ELSE sel_int2=sel_intara2 END IF

WRITE(20,9) 'Tournamenta secilenler',sel_intara1,'. ve',sel_intara2,'.birey' WRITE(20,*) 'Fitnesları',fitness(sel_intara1),'. ve',fitness(sel_intara2) WRITE(20,*) 'Crossovera hak kazanan ikinci birey',sel_int2

END IF

WRITE(20,9) 'Selectiona secilen',sel_int1,'. ve',sel_int2,'.bireyler' 9 FORMAT (a,i,a,i,a)

WRITE(30,*) 'Crossover oncesi' WRITE(30,10) (birey(sel_int1,y),y=1,totstr_length) WRITE(30,10) (birey(sel_int2,y),y=1,totstr_length) 10 FORMAT (100i2)

! One point crossover !!!!!!!!!!

IF (xover_type.EQ.1) THEN !If random number less than xover constant, then xover r=Rand() IF (r.LE.x_over) THEN rnew=RAND() x_overpt=(totstr_length-1)*rnew+1. !The point of xover

! Bits remain same till the point of xover. DO c=1,x_overpt,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO ! Bits interchanged after the point of xover DO c=x_overpt+1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int2,c) Birey_ara(2*p,c)=Birey(sel_int1,c) ENDDO

! If no xover, the indvs. remain same

ELSE x_overpt=0 DO c=1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO ENDIF

WRITE(30,*) 'Crossover sonrası'
WRITE(30,11) (birey_ara(2*p-1,y),y=1,totstr_length)
WRITE(30,11) (birey_ara(2*p,y),y=1,totstr_length)
WRITE(30,16) 'Crossover degeri=',r,rnew,'One-point xover noktası=',x_overpt
16 FORMAT (a20,f7.3,f7.3,a25,i3)
WRITE(30,*)
! Two point crossover !!!!!!!

ELSE IF (xover_type.EQ.2) THEN

! If random number less than xover constant, then xover r=RAND() IF (r.LE.x_over) THEN

rnew=RAND() rnew2=RAND()

IF (rnew.GT.rnew2) THEN rara=rnew2 rnew2=rnew rnew=rara END IF

x_overpt=(totstr_length-1)*rnew+1. ! the point of xover x_overpt2=(totstr_length-1)*rnew2+1. ! the point of xover

! Bits remain same till the first point of xover. DO c=1,x_overpt,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO ! Bits between point 1 and 2 remains same. DO c=x_overpt+1,x_overpt2,1 Birey_ara(2*p-1,c)=Birey(sel_int2,c) Birey_ara(2*p,c)=Birey(sel_int1,c) ENDDO ! Bits after 2nd point of xover2 remain same. DO c=x_overpt2+1,totstr_length Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO

! If no xover, the indvs. remain same. ELSE x_overpt=0 x_overpt2=0 rnew=0 DO c=1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO ENDIF WRITE(30,*) 'Crossover sonrası' WRITE(30,11) (birey_ara(2*p-1,y),y=1,totstr_length) WRITE(30,11) (birey_ara(2*p,y),y=1,totstr_length) WRITE(30,*) 'Crossover degerleri=',r,rnew,rnew2,'Two-point xover noktaları=',x_overpt,x_overpt2 WRITE(30,*)

! Uniform crossover !!!!!!!!!!! ELSE IF (xover_type.eq.3) THEN

r=RAND() IF (r.LE.x_over) THEN

! Uniform xover points are selected. DO j=1,totstr_length,1 IF(RAND().GE.0.5) THEN uni_xover(j)=1. ELSE uni_xover(j)=0. END IF END DO

DO c=1,totstr_length,1

IF (uni_xover(c).EQ.1) THEN !make xover Birey_ara(2*p-1,c)=Birey(sel_int2,c) Birey_ara(2*p,c)=Birey(sel_int1,c)

ELSE IF (uni_xover(c).EQ.0) THEN Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c)

END IF ENDDO

WRITE(30,*) 'Crossover degeri=',r,'Uniform xover string=' WRITE(30,11) (uni_xover(j),j=1,totstr_length) WRITE(30,*) 'Crossover sonrası' WRITE(30,11) (birey_ara(2*p-1,y),y=1,totstr_length) WRITE(30,11) (birey_ara(2*p,y),y=1,totstr_length)

ELSE

x_overpt=0 DO c=1,totstr_length,1 Birey_ara(2*p-1,c)=Birey(sel_int1,c) Birey_ara(2*p,c)=Birey(sel_int2,c) ENDDO

WRITE(30,*) 'Crossover degeri=',r WRITE(30,*) 'No Crossover' WRITE(30,*) 'Crossover sonrası' WRITE(30,11) (birey_ara(2*p-1,y),y=1,totstr_length) WRITE(30,11) (birey_ara(2*p,y),y=1,totstr_length) WRITE(30,*) ENDIF

11 FORMAT (100i2) ENDIF

300 END DO

IF (GEN.LT.GEN_NUM) THEN ! No xover after last generation. DO i=1,pop_num DO j=1,totstr_length birey(i,j)=birey_ara(i,j) END DO END DO

IF (MOD(pop_num,2).EQ.1) THEN !If the no. of populasyon is odd, the last individual is written twice DO j=1,totstr_length birey(pop_num,j)=birey(pop_num-1,j) birey_ara(pop_num,j)=birey(pop_num-1,j) END DO END IF

END IF

!Normal Mutation !!!!!!!

IF (mut_type.EQ.1) THEN

DO 400 ix=1,pop_num,1 mut_adet=0 DO jx=1,totstr_length,1

rastgele=RAND() IF(rastgele.LE.mut_num) THEN WRITE(50,*) 'Mut.Deg.ve Random Mut.Deg',mut_num,rastgele WRITE(50,*) 'Mutasyon noktası=',jx

IF (birey(ix,jx).EQ.1) THEN birey_ara(ix,jx)=0 mut_adet=mut_adet+1 ELSE birey_ara(ix,jx)=1 mut_adet=mut_adet+1 ENDIF ENDIF

END DO

WRITE(50,*) 'Mutasyon sayısı=',mut_adet WRITE(50,*) 'Mutasyon oncesi - Aşağı Ok' WRITE(50,14) (birey(ix,y),y=1,totstr_length) WRITE(50,14) (birey_ara(ix,y),y=1,totstr_length) WRITE(50,*) 'Mutasyon sonrası - Yuk Ok' WRITE(50,*) 14 FORMAT (100i2)

400 END DO

! Uniform Mutasyon !!!!!!!

ELSE IF (mut_type.EQ.2) THEN DO 700 ix=1,pop_num,1 mut_adet=0 top_stra=1 top_strb=0

DO xd=1,x_num top_strb=top_strb+str_length(xd)

DO jx=top_stra,top_strb rastgele=RAND()

IF (rastgele.LE.mut_num/(2**(top_strb-jx+1))) THEN WRITE(50,*) 'Aşamalı Mut.Deg. ve Random Mut.Deg',mut_num*100/(2**(top_strb-jx+1)),rastgele WRITE(50,*) 'Mutasyon noktası=',jx

IF (birey(ix,jx).EQ.1) THEN birey_ara(ix,jx)=0 mut_adet=mut_adet+1 ELSE birey_ara(ix,jx)=1 mut_adet=mut_adet+1 ENDIF ENDIF END DO top_stra=top_stra+str_length(xd) END DO

WRITE(50,*) 'Mutasyon sayısı=',mut_adet WRITE(50,*) 'Mutasyon oncesi - Aşağı Ok' WRITE(50,14) (birey(ix,y),y=1,totstr_length) WRITE(50,14) (birey_ara(ix,y),y=1,totstr_length) WRITE(50,*) 'Mutasyon sonrası - Yukarı Ok' WRITE(50,*)

700 END DO END IF

IF (GEN.LT.GEN_NUM) THEN ! No mutation after the last generation

DO i=1,pop_num DO j=1,totstr_length birey(i,j)=birey_ara(i,j) END DO END DO

END IF

200 END DO ! Main generation loop

CLOSE(20) CLOSE(30) CLOSE(40) CLOSE(50) CLOSE(70) CLOSE(80)

17 FORMAT(i3,100f10.2) 22 FORMAT(i3,100f10.3)

! Calls "post_simulasyon" subroutine CALL post(bestever_x,ch,run_say) bit_time=time()
tot_time=bit_time-bas_time
tot_saat=tot_time/(60*60)
tot_dak=(tot_time-tot_saat*60*60)/(60)
tot_san=(tot_time-tot_saat*60*60-tot_dak*60)
WRITE (10,*) 'Toplam run zamanı=',tot_saat',tot_dak,'dakika',tot_san,'saniye'
CLOSE(10)

100 ENDDO !run_say

OPEN (90,FILE='sonuclar\\sonuclar'//ch//\best_all.txt') OPEN (100,FILE='sonuclar\\sonuclar'//ch//'\avg_all.txt') OPEN (110,FILE='sonuclar\\sonuclar'//ch//'\var_all.txt')

DO I=1,gen_num WRITE (90,17) I,(best_all(I,J),J=1,total_run) WRITE (100,17) I,(avg_all(I,J),J=1,total_run) WRITE (110,22) I,(var_all(I,J),J=1,total_run) END DO

END program GENETIK_INJLOCX

Fonksiyon.f90 FUNCTION func(x,p,x_num,ch,inj_coef,run_say,penalty_coef) RESULT (cost) USE DFLIB USE DFPORT IMPLICIT NONE REAL(8) :: cost, f1, f2, g,Q(20) INTEGER :: p,x_num,penalty_coef,A(20),LXY(20,20),I,Z,SAYAC,run_say INTEGER(2) result REAL(8) ::cp(10),heads(60,60) REAL x(1000,1000),HFB_K(1000),pen,total_q,totalnet_q,inj_coef INTEGER tx,HFB(1000),HFB_LXY(1000,1000) CHARACTER*5 :: ch

! This part reads *.wel file. OPEN (UNIT=7,FILE="101_inj03.wel") READ (7,*) (A(I),I=1,2) READ (7,*) (A(3)) DO I=1,A(1) READ(7,*) (LXY(I,Z),Z=1,3),Q(I) END DO CLOSE (UNIT=7,STATUS='KEEP')

! According to runno optimizes well rates or location in an iterative manner. IF (MOD(run_say,3).EQ.1) THEN

DO I=1,A(1) Q(I)=-1*x(p,I) END DO Q(6)=x(p,6) Q(7)=x(p,7) Q(8)=x(p,8)

! According to runno, optimizes well rates or location in an iterative manner. ELSE IF (MOD(run_say,3).EQ.2) THEN

DO I=1,3 LXY(I+5,2)=NINT(x(p,2*I-1)) !injection well y-axes LXY(I+5,3)=NINT(x(p,2*I)) !injection well x-axes END DO

ELSE IF (MOD(run_say,3).EQ.0) THEN

DO I=1,A(1) Q(I)=-1*x(p,I)END DO

Q(6)=x(p,6)Q(7)=x(p,7)Q(8)=x(p,8)

END IF

! Modifies *.wel file. OPEN (UNIT=7,FILE="101_inj03.wel") WRITE (7,*),A(1),A(2) WRITE (7,*),A(3) DO I=1,A(1) WRITE (7,21),(LXY(I,Z),Z=1,3),Q(I) 21 FORMAT (3i,f12.2) END DO CLOSE (UNIT=7,STATUS='KEEP')
! Calls MODFLOW. RESULT = RUNQQ('c:\modflow\\mf2k.exe','101_inj03.nam')

! Modifies *.hed file. OPEN (UNIT=8,FILE="101_inj03.hed") DO I=1,30 READ(8,*) (HEADS(I,Z),Z=1,60) END DO CLOSE (UNIT=8,STATUS='KEEP')

! Calculate penalty values using ! the potential values at control points. cp(1)=(8.0078-heads(15,23))cp(2)=(8.0078-heads(9,29))cp(3)=(8.0078-heads(21,34))cp(4)=(8.0078-heads(6,40))cp(5)=(8.0078-heads(15,42))

```
\begin{array}{l} g=0\\ IF (MOD(run_say,3).EQ.1) \ THEN\\ DO \ I=1,5\\ g=g+MAX(0.0,cp(I))*MAX(0.0,cp(I))\\ END \ DO \end{array}
```

ELSE IF (MOD(run_say,3).EQ.2) THEN DO I=1,5 g = g+MAX(0.0,-cp(I))*MAX(0.0,-cp(I)) END DO

ELSE IF (MOD(run_say,3).EQ.0) THEN DO I=1,5 g = g+MAX(0.0,cp(I))*MAX(0.0,cp(I)) END DO END IF

OPEN(70,file='sonuclar\\sonuclar'\/ch//\penaltilar.txt') WRITE(70,*) SAYAC,g*penalty_coef SAYAC=SAYAC+1

! Objective function f1=0 DO I=1,A(1)-3 f1=f1-Q(I) f2=0 END DO

DO I=A(1)-2,A(1) f1=f1-inj_coef*Q(I) END DO

```
IF (MOD(run_say,3).EQ.1) THEN

cost = MAX(0.0,f1 - penalty_coef * g)

ELSE IF (MOD(run_say,3).EQ.2) THEN

cost = MAX(0.0,g)

ELSE IF (MOD(run_say,3).EQ.0) THEN

cost = MAX(0.0,f1 - penalty_coef * g)

END IF
```

total_q=0 DO I=1,5 total_q=total_q+Q(I) END DO

totalnet_q=0 DO I=1,x_num totalnet_q=totalnet_q+Q(I) END DO

WRITE (10,8) p,'.',(x(p,i),i=1,x_num),-total_q,-totalnet_q,cost,g 8 FORMAT (i,a,30f12.2)

RETURN END FUNCTION

Post_Simulasyon.f90 SUBROUTINE Post(bestever_x,ch,run_say) USE DFLIB USE DFPORT IMPLICIT NONE INTEGER :: A(20),LXY(20,20),I,Z,d,run_say INTEGER(2) result REAL bestever_x(30),heads(100,100),KSILON(100,100),HF(100,100) REAL ZH(100,100),faytoe,sigma,pfre,pden REAL DELY,DELX,Q(20) INTEGER host CHARACTER*5 :: ch

DELX=7000./60 DELY=100.

! This part reads *.wel file. OPEN (UNIT=7,FILE="101_inj03.wel") READ (7,*) (A(I),I=1,2) READ (7,*) (A(3)) DO I=1,A(1) READ(7,*) (LXY(I,Z),Z=1,3),Q(I) END DO CLOSE (UNIT=7,STATUS='KEEP')

! Decision variables are assigned to Q values. IF (MOD(run_say,3).EQ.1) THEN DO I=1,A(1) Q(I)=-1*bestever_x(I) END DO

Q(6)=bestever_x(6) Q(7)=bestever_x(7) Q(8)=bestever_x(8)

ELSE IF (MOD(run_say,3).EQ.2) THEN do I=6,8 LXY(I,2)=NINT(bestever_x(2*(I-5)-1)) ! Injection well x-axes LXY(I,3)=NINT(bestever_x(2*(I-5))) ! Injection well y-axes end do

ELSE IF (MOD(run_say,3).EQ.0) THEN

DO I=1,A(1) Q(I)=-1*bestever_x(I) END DO Q(6)=bestever_x(6) Q(7)=bestever_x(7) Q(8)=bestever_x(8)

END IF

! This part modifies *.wel file OPEN (UNIT=7,FILE="101_inj03.wel") WRITE (7,*),A(1),A(2) WRITE (7,*),A(3) DO I=1,A(1) WRITE (7,21),(LXY(I,Z),Z=1,3),Q(I) 21 FORMAT (3i,f12.2) END DO CLOSE (UNIT=7,STATUS='KEEP')

! This part calls MODFLOW RESULT = RUNQQ('c:\modflow\\mf2k.exe','101_inj03.nam')

! Calculate the fay toe value pfre=1. pden=1.025 sigma=(pden-pfre)/pfre d =25 faytoe=(1+sigma)*sigma*d*d/2

! Modifies *.hed file OPEN (UNIT=8,FILE="101_inj03.hed") DO I=1,30 READ(8,*) (HEADS(I,Z),Z=1,60) END DO

DO I=1,30 DO Z=1,60 IF (HEADS(I,Z).LE.0) THEN HEADS(I,Z)=0. END IF END DO END DO

DO I=1,30 DO Z=1,60 IF (HEADS(I,Z).GT.FAYTOE) THEN KSILON(I,Z)=d ZH(I,Z)=0 HF(I,Z)=SQRT(2*HEADS(I,Z)+(1+SIGMA)*D*D)

ELSE KSILON(I,Z)=SQRT(2*HEADS(I,Z)/SIGMA/(1+SIGMA)) ZH(I,Z)=d-ksilon(I,Z) HF(I,Z)=SQRT(2*sigma*HEADS(I,Z)/(1+sigma))+d END IF

END DO END DO CLOSE (UNIT=8,STATUS='KEEP')

! Calculates freshwater head and interface depth using the potential values. OPEN(23,file='sonuclar'//ch//'wells.wel')

WRITE (23,*),A(1),A(2) WRITE (23,*),A(3) DO I=1,A(1) WRITE (23,21),(LXY(I,Z),Z=1,3),Q(I) END DO CLOSE (UNIT=23,STATUS='KEEP')

OPEN(17,FILE='sonuclar\\sonuclar\/ch//'\ZH.hed') WRITE (17,13) 0.00,(DELX*(Z-1)+DELX/2,z=1,60) DO I=1,30 WRITE (17,13) DELY*(I-1)+DELY/2,(ZH(I,Z),Z=1,60) 13 format (1000f8.2) END DO CLOSE (UNIT=17,STATUS='KEEP')

OPEN(19,FILE='sonuclar\\sonuclar\/ch//\HF.hed') WRITE (19,13) 0.00,(DELX*(Z-1)+DELX/2,z=1,60) DO I=1,30 WRITE (19,13) DELY*(I-1)+DELY/2,(HF(I,Z),Z=1,60) END DO CLOSE (UNIT=19,STATUS='KEEP')

OPEN(21,FILE='sonuclar'//ch//'\FAY.hed') WRITE (21,13) 0.00,(DELX*(Z-1)+DELX/2,z=1,60) DO I=1,30 WRITE (21,13) DELY*(I-1)+DELY/2,(HEADS(I,Z),Z=1,60) END DO CLOSE (UNIT=19,STATUS='KEEP')

END subroutine post

APPENDIX B

SA CODE

Main_SA.f90 PROGRAM KORKUT_SA INTEGER SEED,I,J,K,x_num,run_say,total_run,k1,runno,t_update,c REAL x(30),xnew(30),best_x(30),f,fnew,fmax,up_bound(30) REAL low_bound(30),Step_length(30),T,T_coef,T0 !Maximum dec.variable is 30. REAL penalty_coef,ratio,inj_coef INTEGER num_accepted,num_accepteDim(30),num_unaccepted, INTEGER num_ofbounds,num_better,axiter_say,Outiter_say,Initer_say,totiter_say INTEGER Variable_no CHARACTER*3 :: cg CHARACTER*5 :: ch

totiter_say=0 seed=12312586 bas_time=time()

OPEN(UNIT=17,FILE='c:\Korkut_GA\\RUNNO.txt') READ (17,*) RUNNO CLOSE (17) OPEN(UNIT=18,FILE='c:\Korkut_GA\\RUNNO.txt',status='replace') WRITE (18,*) RUNNO+1 CLOSE(18) WRITE (ch,2000) RUNNO 2000 FORMAT(I5)

! Reads input file OPEN(5,file='input.txt') READ (5,*) total_run READ (5,*) x_num DO k1=1,x_num READ (5,*) low_bound(k1) READ (5,*) up_bound(k1) ENDDO DO k1=1,x_num READ (5,*) x(k1) ENDDO DO k1=1,x_num READ (5,*) Step_length(k1) **ENDDO** READ (5,*) T READ (5,*) T_coef READ (5,*) Initer_say READ (5,*) Outiter_say READ (5,*) maxiter_say READ (5,*) c READ (5,*) penalty_coef READ (5,*) inj_coef

RESULT = MAKEDIRQQ('sonuclar\sonuclar'//ch//")

OPEN(10,file='sonuclar\\sonuclar'//ch//'\output.txt')

WRITE(10,*) 'PROGRAM CIKTILARI' OPEN(20,file='sonuclar\\sonuclar'//ch//\f.txt') WRITE(20,*) 'f degerleri' OPEN(30,file='sonuclar\\sonuclar'//ch//'\eniyi_f.txt') WRITE(30,*) 'EN İYİ DEGERLER' WRITE(30,*) 'Iterasyon sayısı', 'En iyi cost', 'Sicaklik' OPEN(40,file='sonuclar\\sonuclar'//ch//'\kontrol.txt') OPEN(50,file='sonuclar\\sonuclar'//ch//'\steps.txt') OPEN(60,file='sonuclar\\sonuclar'//ch//'\eniyi_xset.txt') WRITE (10,*) 'Total run sayisi=',total_run WRITE (10,*) 'Değişken sayisi=',x_num DO k1=1,x_num WRITE (10,*) 'Low bound=',low_bound(k1) WRITE (10,*) 'Upper bound=',up_bound(k1) **ENDDO** DO k1=1,x_num WRITE (10,*) 'Variable',k1,x(k1) **ENDDO** DO k1=1,x_num WRITE (10,*) 'Initial Steplengths=',Step_length(k1) ENDDO WRITE (10,*) 'Initial Temperature=',T WRITE (10,*) 'Temperature coefficient=',T_coef WRITE (10,*) 'Inner iteration number=',Initer_say WRITE (10,*) 'Outer iteration number=',Outiter_say WRITE (10,*) 'Maximum iteration number=',maxiter_say WRITE (10,*) 'Steplength adjustment coeff.=',c WRITE (10,*) 'Penalty coefficient=',penalty_coef WRITE (10,*) 'Seed number=',seed WRITE (10,*) 'Inj coef=',inj_coef

WRITE (10,*) WRITE (10,*) WRITE (10,*)

CALL SRAND(seed) totiter_say=totiter_say+1 f = func(x,x_num,ch,penalty_coef,totiter_say,inj_coef) DO i=1,x_num WRITE(10,*) 'xint=',x(i),'fint=',f ENDDO WRITE(10,*) WRITE(20,*) totiter_say,f

fmax=f DO k1=1,x_num best_x(k1)=x(k1) ENDDO WRITE(30,*) totiter_say,fmax,T WRITE(50,*) 'xnew(i)-x(i)',' step_length(i)'

DO 325 K=1,Outiter_say DO 225 J=1,Initer_say DO 125 Variable_no=1,x_num

DO I = 1, x_num IF (I.EQ.Variable_no) THEN ! Step length is multiplied with a random number btwn. -1 and 0. xnew(i)=x(i)+(RAND()*2-1)*step_length(i) ELSE xnew(i)=x(i) ENDIF

! If new point is out of boundaries, get a new one. IF((xnew(i).LT.low_bound(i)) .OR. (xnew(i).GT.up_bound(i))) THEN xnew(i)=low_bound(i)+(up_bound(i)-low_bound(i))*RAND() num_ofbounds=num_ofbounds+1 ELSE ENDIF WRITE(50,*) xnew(i)-x(i),step_length(i) END DO WRITE(50,*) totiter_say=totiter_say+1

! Call function subroutine. fnew = func(xnew,x_num,ch,penalty_coef,totiter_say,inj_coef)

! If the new solution is a better solution, accept it. IF (fnew.GT.f) THEN num_accepted=num_accepted+1 num_accepteDim(Variable_no)=num_accepteDim(Variable_no)+1 WRITE(10,*) 'Since fnew>f (Bttr thn prvs sltn, f=fnew, The new solution is ACCEPTED' f=fnew DO k1=1,x_num x(k1)=xnew(k1)ENDDO ELSE ! Else, accept according to Metropolis criteria. r=RAND() IF (r.le.EXP(-(f-fnew)/T)) THEN WRITE(10,*) 'fnew<f, but since random num.',r,' is less than exp-(f-fnew)/T)=', & EXP(-(f-fnew)/T),'f=fnew, The new solution is accepted' WRITE(10,*) 'Temperature T=',T,'f-fnew=',f-fnew num_accepted=num_accepted+1 num_accepteDim(Variable_no)=num_accepteDim(Variable_no)+1 f=fnew DO k1=1,x_num x(k1)=xnew(k1)

ENDDO ELSE WRITE(10,*) 'Since fnew<f and r<exp(...), f=f The new soltn is not accepted' num_unaccepted=num_unaccepted+1 ENDIF ENDIF

DO i=1,x_num WRITE(10,*) 'x=',x(i),'f=',f ENDDO WRITE(10,*) WRITE(20,*) totiter_say,f

125 END DO 225 END DO

WRITE(40,*) 'Temperature=',T WRITE(40,*) 'Temperature update sayisi=',t_update WRITE(40,*) 'The number of better solutions=',num_better WRITE(40,*) 'The number of accepted but worse solutions=',num_accepted WRITE(40,*) 'The number of unaccepted and worse solutions=',num_unaccepted WRITE(40,*) 'The best solution=',fmax

DO i=1,x_num WRITE(40,*) 'best_x=',best_x(i) ENDDO WRITE(40,*)

! The ratio of the no. of acptd. newcomers to the no of total eval. is to be around 0.5. DO I=1,x_num ratio=num_accepteDim(I)*1./Initer_say WRITE(50,*) 'ratio for',i,num_accepteDim(I),Initer_say,ratio IF (ratio.ge.0.6) then step_length(I)=step_length(I)*(1+c*(ratio-0.6)/0.4) ELSE IF (ratio.le.0.4) then step_length(I)=step_length(I)/(1+c*(0.4-ratio)/0.4) END IF IF (step_length(I).gt.up_bound(I)+low_bound(I)) then step_length(I)=up_bound(I)-low_bound(I) END IF END IF END IF END DO

! Update temperature. T=T*T_coef t_update=t_update+1

! Reset values seed=seed-10000 num_accepted=0 num_ofbounds=0 num_better=0 DO I=1,x_num num_accepteDim(I)=0 ENDDO

! After temperature update, continue with the best-ever solution. f=fmax DO i=1,x_num x(i)=best_x(i) ENDDO 325 END DO

WRITE(10,*) 'Temperature update sayısı=',t_update WRITE(10,*) 'The number of better solutions=',num_better WRITE(10,*) 'The number of accepted but worse solutions=',num_accepted WRITE(10,*) 'The number of unaccepted and worse solutions=',num_unaccepted WRITE(10,*) 'The best solution=',fmax,'found at iteration no'

DO i=1,x_num WRITE(10,*) 'best_x=',best_x(i) WRITE(60,*) 'best_x=',best_x(i) ENDDO

Fonksiyon.F90 FUNCTION func(x,x_num,ch,penalty_coef,totiter_say,inj_coef) RESULT (cost) USE DFLIB USE DFPORT IMPLICIT NONE REAL(8) :: cost, f1, f2, g,Q(20) INTEGER :: p,x_num,penalty_coef,A(20),LXY(20,20),I,Z,SAYAC,run_say,totiter_say INTEGER(2) result REAL(8) ::cp(10),heads(60,60) REAL x(30),HFB_K(1000),pen,total_q,inj_coef INTEGER tx,HFB(1000),HFB_LXY(1000,1000) CHARACTER*5 :: ch

! This part reads the *.wel file OPEN (UNIT=7,FILE="101_INJ03.WEL") READ (7,*) (A(I),I=1,2) READ (7,*) (A(3)) DO I=1,A(1) READ(7,*) (LXY(I,Z),Z=1,3),Q(I) END DO CLOSE (UNIT=7,STATUS='KEEP')

! Decision variables are assigned to well values. DO I=1,A(1)-3 Q(I)=-1*x(I) END DO

Q(6)=x(6)Q(7)=x(7)Q(8)=x(8)

DO I=6,8 LXY(I,2)=NINT(x(2*I-3)) ! Injection well y-axes. LXY(I,3)=NINT(x(2*I-2)) ! Injection well x-axes. END DO

OPEN (UNIT=7,FILE="101_INJ03.WEL") WRITE (7,*),A(1),A(2) WRITE (7,*),A(3) DO I=1,A(1) WRITE (7,21),(LXY(I,Z),Z=1,3),Q(I) 21 FORMAT (3i,f12.2) END DO CLOSE (UNIT=7,STATUS='KEEP')

! Calls Modflow.exe. result = RUNQQ('c:\modflow\\mf2k.exe','101_INJ03.nam')

! This part reads *.hed file. OPEN (UNIT=8,FILE="101_INJ03.hed") DO I=1,30 READ (8,*) (HEADS(I,Z),Z=1,60) END DO CLOSE (UNIT=8,STATUS='KEEP')

! Calculate penalty values using the potential values at control points. cp(1)=(8.0078-heads(15,23)) cp(2)=(8.0078-heads(9,29)) cp(3)=(8.0078-heads(21,34)) cp(4)=(8.0078-heads(6,40)) cp(5)=(8.0078-heads(15,42))

g=0 DO I=1,5 g = g+max(0.0,cp(I))*max(0.0,cp(I)) END DO

OPEN (70,file='sonuclar\\sonuclar\/ch//\penaltilar.txt') WRITE(70,*) totiter_say,g,g*penalty_coef

! Objective function f1=0 DO I=1,A(1)-3 f1=f1-Q(I) f2=0 END DO

DO I=A(1)-2,A(1) f1=f1-inj_coef*Q(I) END DO

 $cost = max(0.0, f1 - penalty_coef * g)$

RETURN END FUNCTION

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FOREIGN LANGUAGES

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PUBLICATIONS

1. Demirbaş, K., *Combined Optimization-simulation of an Excavation Site for Dewatering Purposes*, MS Thesis, Middle East Technical University, Civil Eng. Dept., Ankara, 2003.

2. Demirbas, K., Altan Sakarya, A. B., Onder, H., *Optimal Groundwater Management Using Evalutionary Algorithm To Prevent Saltwater Intrusion*, IAHR International Groundwater Symposium, 18-20 June, Istanbul, 2008.

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HOBBIES

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